



XII ESCOLA DO CBPF

22 de julho a 02 de agosto de 2019

Inteligência Artificial utilizando *Deep Learning* e Aplicações em Física



Márcio Portes de
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(CBPF)



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(CBPF)

Uma introdução conceitual de aprendizado de máquina e uma abordagem prática em aplicações de redes neurais profundas com foco em aplicações científicas e tecnológicas.



1949 - 2019



XII ESCOLA DO CBPF

22 de julho a 02 de agosto de 2019



Para um melhor aproveitamento do conteúdo ministrado, recomendamos à audiência que mantenha os aparelhos eletrônicos (celulares, laptops) Desligados ou mudos durante as aulas.

Comissão Organizadora
XII Escola do CBPF



XII ESCOLA DO CBPF

22 de julho a 02 de agosto de 2019



login: XII-Escola-CBPF
senha: escolacbpf2019

Comissão Organizadora
XII Escola do CBPF

www.cbpf.br

CBPF 70 ANOS

1949 - 2019

CELEBRANDO
O PASSADO
REALIZANDO
O PRESENTE
CONSTRUINDO
O FUTURO



<https://portal.cbpf.br/pt-br/livros/cesar-lattes-arrastado-pela-historia>

Founded in 1949 (70 years in 2019)
Contributed to the creation of groups of
excellence and Research Institutes

Our mission

...s and develop its
...preparing human
...cal development.

A **história do CBPF** está permeada de iniciativas, que estão na base
da criação de instituições que formam hoje a **espinha dorsal**
da **Ciência no Brasil**



Program (CAPES 7)
...most traditional
Physics in Brazil)
Instrumentation



C. Lattes



J.L. Lopes



G. Beck



J. Tiomno

Innovation

...Innovation and
...NIT-Rio/MCTIC

International Collaborations

HEP-Network (CERN, FERMILAB), CLAF, TWAS,
CNRS, CONACYT, NSF, DAAD, SFI
Projetos: Auger/Lattes, CTA and Dark Energy Survey

Mission of Research Institutes

- **Research**

Push forward the frontiers of knowledge

- **Innovation**

Develop new, cutting-edge technologies

- **Education**

Train scientists and engineers of tomorrow

- **Outreach**

Promote Science in Society



Mission of Research Institutes

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Promote Science in Society



À Rio, un graffiti pour la science

16.08.2018 par Olivier Fudym

CNRS
LE JOURNAL

Le 8 juin, à Rio de Janeiro, le Centre brésilien de recherches physiques a inauguré un graffiti couvrant 240 mètres carrés d'un mur entièrement dédié aux sciences, aux technologies et à l'innovation. Unique dans le monde par sa taille et sa thématique, cette œuvre d'art urbain, qui s'inscrit dans le cadre de la promotion de la science au Brésil, invite la jeunesse du pays à embrasser une carrière scientifique.

Retrouvez toutes les informations sur ce projet soutenu par le CNRS sur le site : <http://www.science-graffiti.cbpf.br/#>

#grafitedaciencia



Fermilab
PIERRE AUGER
OBSERVATORY

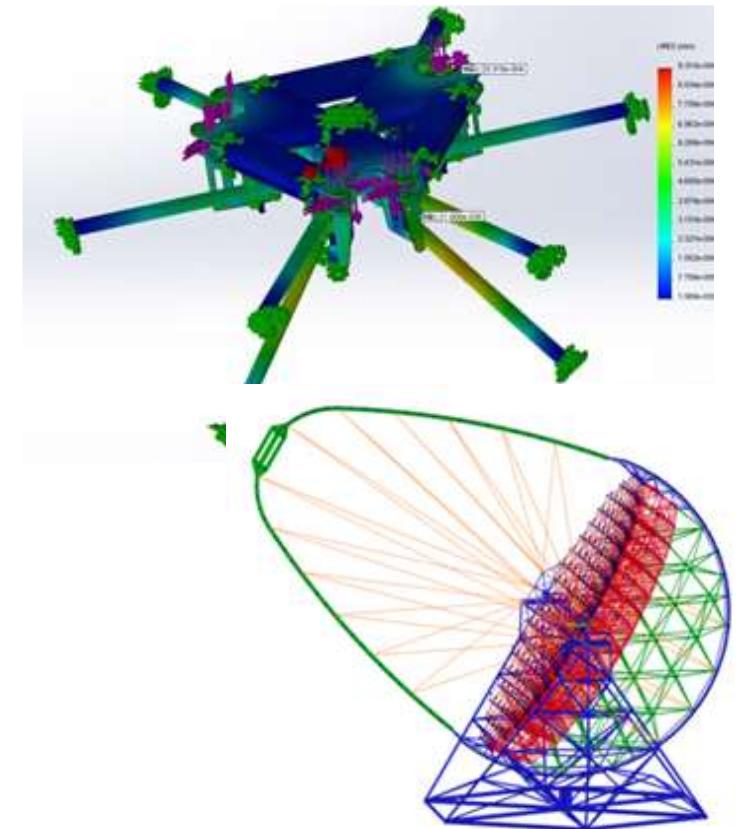
Experimental, Theoretical and Applied Physics

- **High Energy and Astroparticle Physics**
- **Condensed Matter & Materials**
- **Nanoscience and Nanotechnology**
- **Biophysics & Biomaterials**
- **Statistical Mechanics and Complex Systems**
- **Quantum information**
- **Cosmology and Gravitation**
- **Signal Processing and Computing for Science**
- **Scientific and Technological Instrumentation**

International Collaboration - Cherenkov Telescope Array



Exploring the Universe at
the Highest Energies



Laboratórios

LABNANO/SisNANO



Laboratório de Eletrônica



Laboratório de Superfícies e Nanoestruturas



Laboratório de Aplicação de Lasers



Formação Científica

Coordenação de Formação Científica

Pós-graduação

Extensão

Doutorado e Mestrado em Física

Mestrado em Instrumentação Científica



2019
Campo Grande



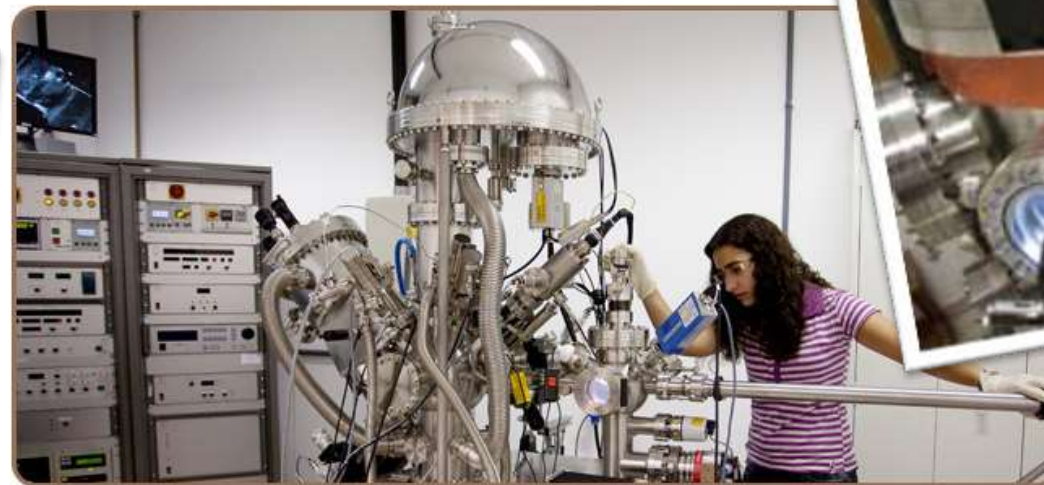
Programa de Desenvolvimento Científico e Tecnológico

- Público alvo: físicos e engenheiros
- Formação de recursos humanos para o desenvolvimento tecnológico

O Programa de Pós-Graduação do CBPF completou, em 2012, seu 50º aniversário, um marco da história da Física no Brasil

CBPF in Numbers

- Headquarters of the National High Energy Physics Network (RENAFAE)
- Headquarters of National Science and Technology Institute for Complex Systems and Quantum Information
- Headquarters of Rio de Janeiro Nanotechnology Network (LABNANO/CBPF is the main facility)
Strategic Lab under SisNANO network



LHC
Open Network
Environment
(Tier1s - Tier2s)



CBPF is the technical and operational segment of the Rio de Janeiro NREN (Advanced Research and Educ. Network) - support for 160 research, academic and governmental Institutions.

Rede de Ensino e Pesquisa (CBPF)



100 Acadêmicos
34 Prefeitura
31 Metro
2 Supervia
Total: 167

**≈ 400 Km de
Fibras Ópticas**

CBPF & Industry

- NMR for Petrophysics;
- Quantitative Imaging techniques for characterization of high-resolution images in geological reservoirs;
- Rock plugs with controlled porosity
- Nanotechnology for O&G industry



- New materials and techniques for medical implants



- Magnetic Resonance at the micro and nanoscale



- Material Science, Nanotechnology and Magnetics Devices



- Cherenkov Telescope Array

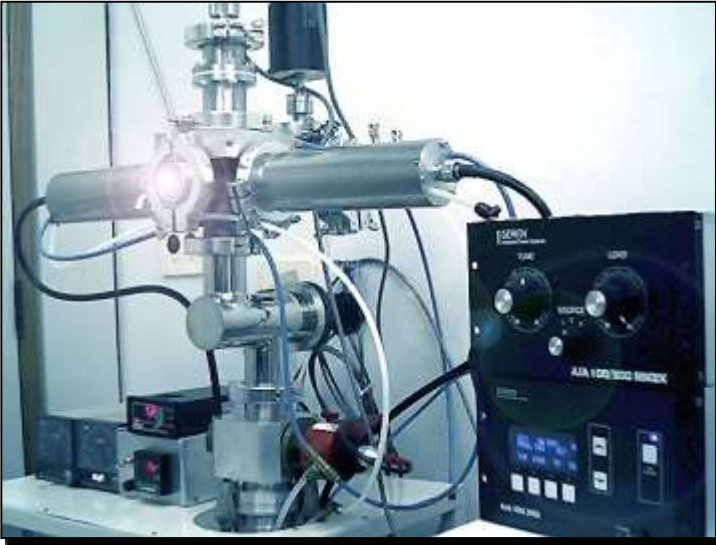


- Surface Science



Group of Surfaces and Nanostructures

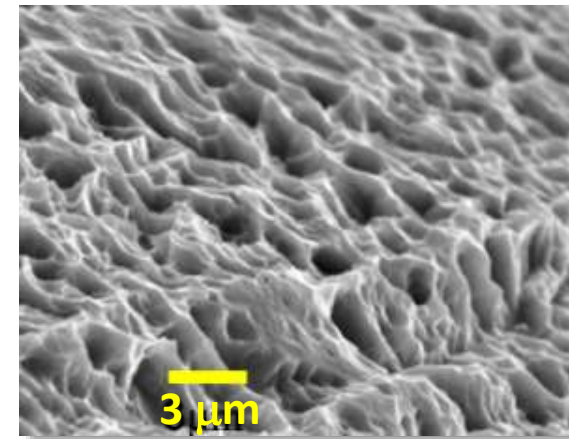
Biocompatible Coatings



- **Instrument** for Crystalline and **biocompatible nanometer coatings** of Calcium-Phosphates produced at room temperatures.
- Pre-clinical studies in dogs and rabbits indicated **high adhesion** and proliferation of bone tissue around titanium implants
- Improves clinical behaviour and push up values to medical metallic implants, saving loading time and solving rejections

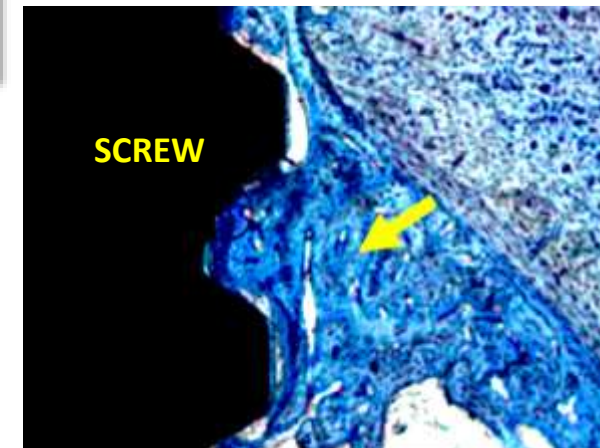


Commercial titanium screw **with nanosized hydroxyapatite coating** (100 nm)



Metal implant surface with micrometric roughness for mechanical bonding and homogeneous coating

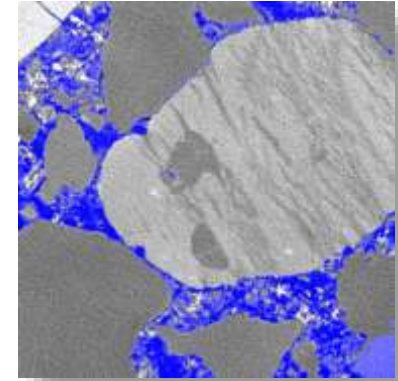
Preclinical tests with strong **adhesion** and bone growth (in blue) to screw coated HAPnano (black)



Image/Signal: Emerging techniques

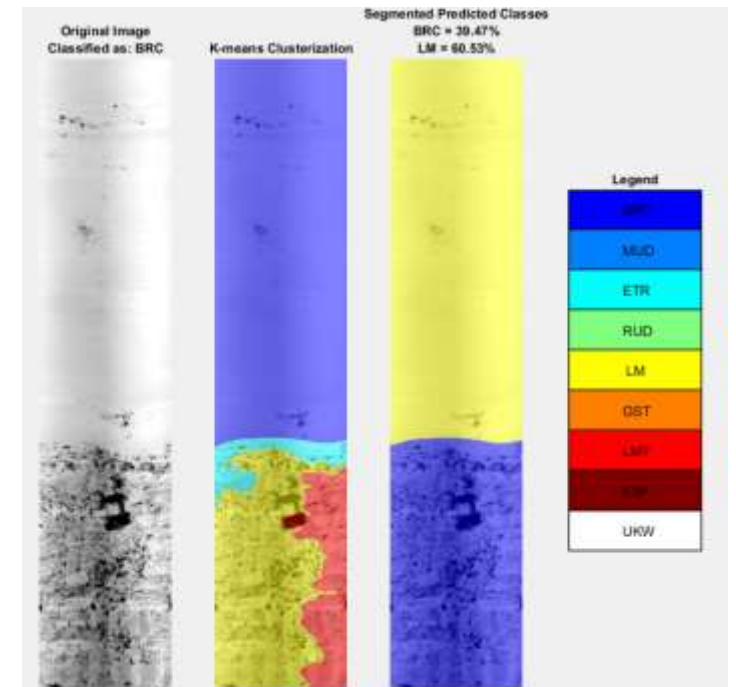
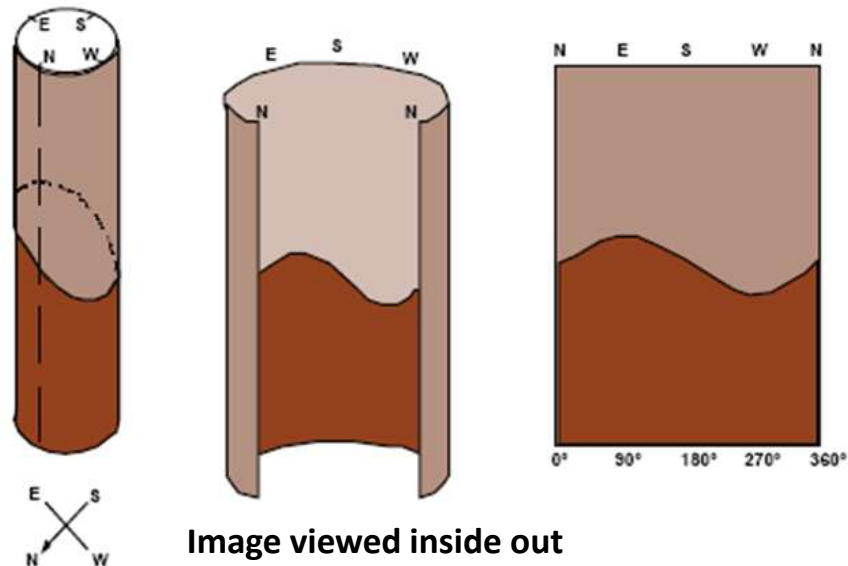
Exploring multimodal imaging protocols in association with powerful imaging processing techniques

- **X rays quantitative imaging**
 - Dual Energy / Multispectral μ CT / Synchrotron based techniques
- **Signal and image processing**
 - Advanced approaches for enhancement and segmentation
 - Machine learning / Deep Learning
- **Complexity and statistical physics**
 - Porous media characterization through information theory and fractal geometry



Characterization of Borehole Profile

Clustering and facies
classification
texture segmentation



Instrumentos avançados & tecnologias de medidas

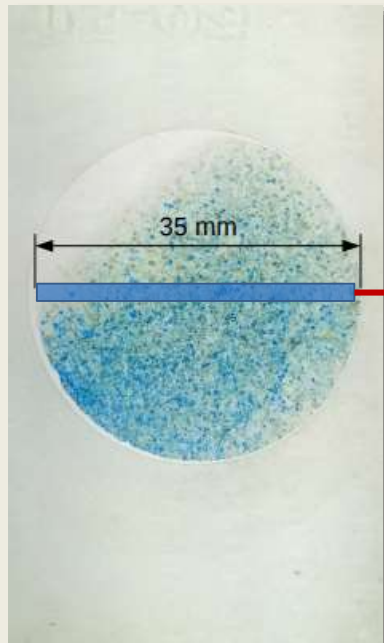
óptica aplicada

computação científica

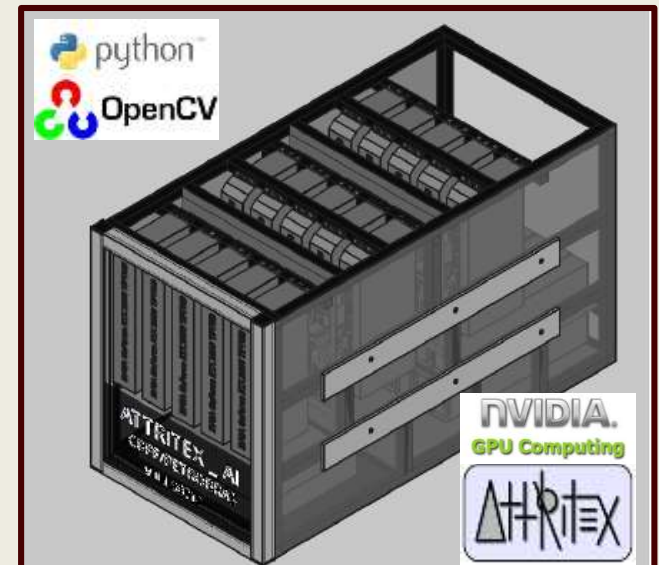
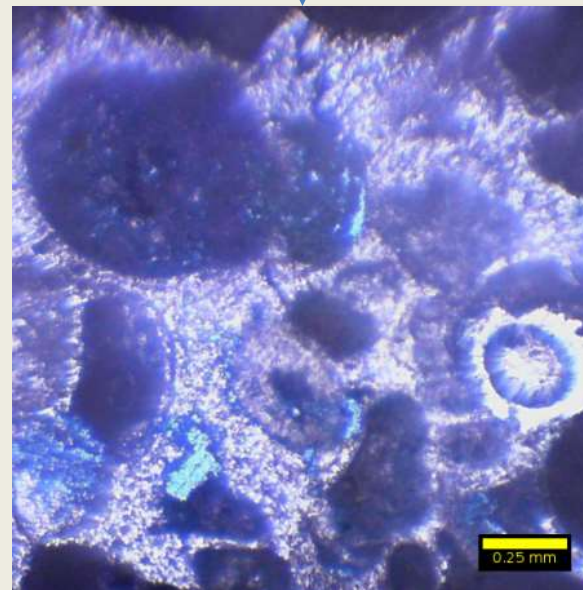
eletrônica

mecânica

Imagem de alta resolução (11567 pixels)



Lâmina Petrográfica



Desenvolvimento do Sistema Computacional

Laboratório de Redes e Sistemas (LARS)



36x RTX 2080Ti
6x Quadro K6000
6x 1080Ti
13x 1050Ti

- 32 CPU cores, 128 GB RAM (expansível até 1TB),
- 26112 CUDA cores, 84 Teraflops, 66GB VRAM,
- 4xWaterCoolers - completo silêncio,
- 1632 Tmus unid. de texturas e 528 ROps unid. para renderização
- 4TB HD/backup Enterprise e 500 GB SSD/OS, 2 fontes 1600W



GPGPU – **General**
Purpose GPU
(processador da placa de vídeo)



As GPU foram **originalmente** usadas para **renderização de imagens em jogos 3D**.

Essa capacidade de processamento está sendo aproveitada de forma mais ampla para **acelerar o processamento computacional** em áreas como pesquisa científica, processamento de sinais/imagens, algebra linear, estatística, reconstrução 3D, modelagem financeira, exploração de petróleo e gás....



GPU – Unidade de Processamento Gráfico (processador da placa de vídeo)

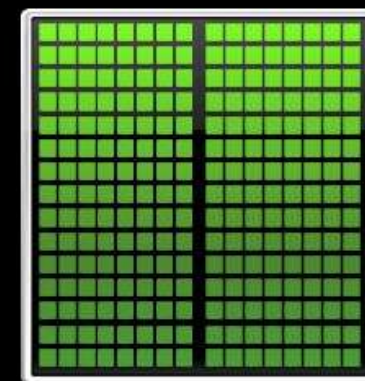
A GPU é responsável pelos cálculos de processamento de vetores, texturas, projeções das imagens em um sistema de vídeo do computador.

Libera a CPU para fazer outras tarefas (de outra complexidade).

The Difference between a CPU and GPU



CPU



GPU

P&D: Proc. de Imagens & Inteligência Artificial

- **Processamento de sinais e imagens**
- **Inteligência artificial**
- **Instrumentação científica / tecnológica**
- **Simulações**

Márcio Marcelo Clécio Elisangela Jorge Maury



André Manuel Luciana Juliana Patrick Marcos Paulo Athos Pedro



Coordenação de
Desenvolvimento
Tecnológico





XII ESCOLA DO CBPF

22 de julho a 02 de agosto de 2019

Ementa - Roteiro

- AULA 1:** Apresentações iniciais, Redes Neurais Artificiais, Aprendizado de máquina, Algoritmos/Termos; Redes Perceptron de Várias Camadas.
- AULA 2:** Rede Neural Convolutacional: Resnet e Inception.
- AULA 3:** Autoencoders e aprendizagem não supervisionada.
- Redes Geradoras Adversariais (GAN).
- AULA 4:** Redes Neurais Convolucionais Baseadas em Região (R-CNN).
- AULA 5:** Redes Neurais Bayesianas

Exemplos / Demonstrações

Pré-requisitos:

Recomenda-se o domínio da linguagem de programação Python
Porém é possível o uso de C ou MATLAB.



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You will need:

→ Python (anaconda3)

→ Keras

→ Tensorflow

→ matplotlib

→ numpy

For the examples you will also need:

→ astropy (Aulas Clécio)

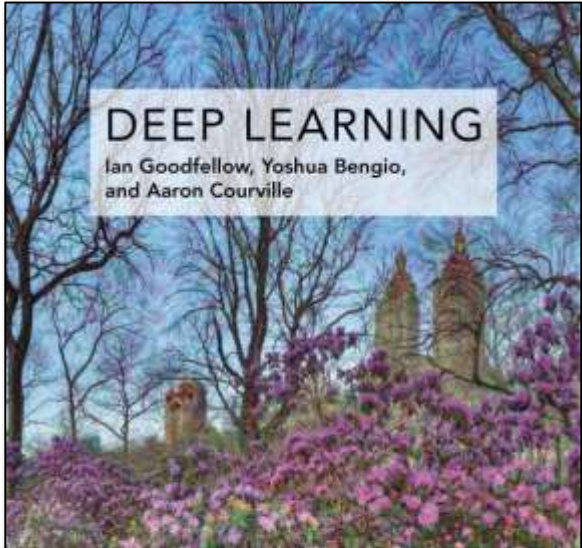
Google Colab (on-line)

We will have several examples in Google Colabs or in Python notebooks. The examples and datasets required can be downloaded in

clearnightsrthebest.com



Bibliografia



- Cobb, A. D., Roberts, S. J., Gal, Y., "*Loss-Calibrated Approximate Inference in Bayesian Neural Networks*", 2018 arXiv:1805.03901
- Goodfellow, I., et al., "*Deep Learning*", 2016. MIT press. <http://www.deeplearningbook.org>.
- Hezaveh, Y. D., et al. "*Fast automated analysis of strong gravitational lenses with convolutional neural networks.*" Nature 548.7669 (2017): 555.
- Krizhevsky, A., Sutskever, I. and Hinton, G. E. *ImageNet Classification with Deep Convolutional Neural Networks*. NIPS 2012: Neural Information Processing Systems, Lake Tahoe, Nevada.
- LeCun, Y., Bengio, Y. and Hinton, G., "*Deep learning.*" Nature 521.7553 (2015): 436.



LETTER

nature
International journal of science

doi:10.1038/nature23463

Fast automated analysis of strong gravitational lenses with convolutional neural networks

Yashar D. Hezaveh^{1,2*}, Laurence Perreault Levasseur^{1,2*} & Philip J. Marshall^{1,2}

Quantifying image distortions caused by strong gravitational lensing—the formation of multiple images of distant sources due to the deflection of their light by the gravity of intervening structures—and estimating the corresponding matter distribution of these structures (the ‘gravitational lens’) has primarily been performed using maximum likelihood modelling of observations. This procedure is typically time- and resource-consuming, requiring sophisticated lensing codes, several data preparation steps, and finding the maximum likelihood model parameters in

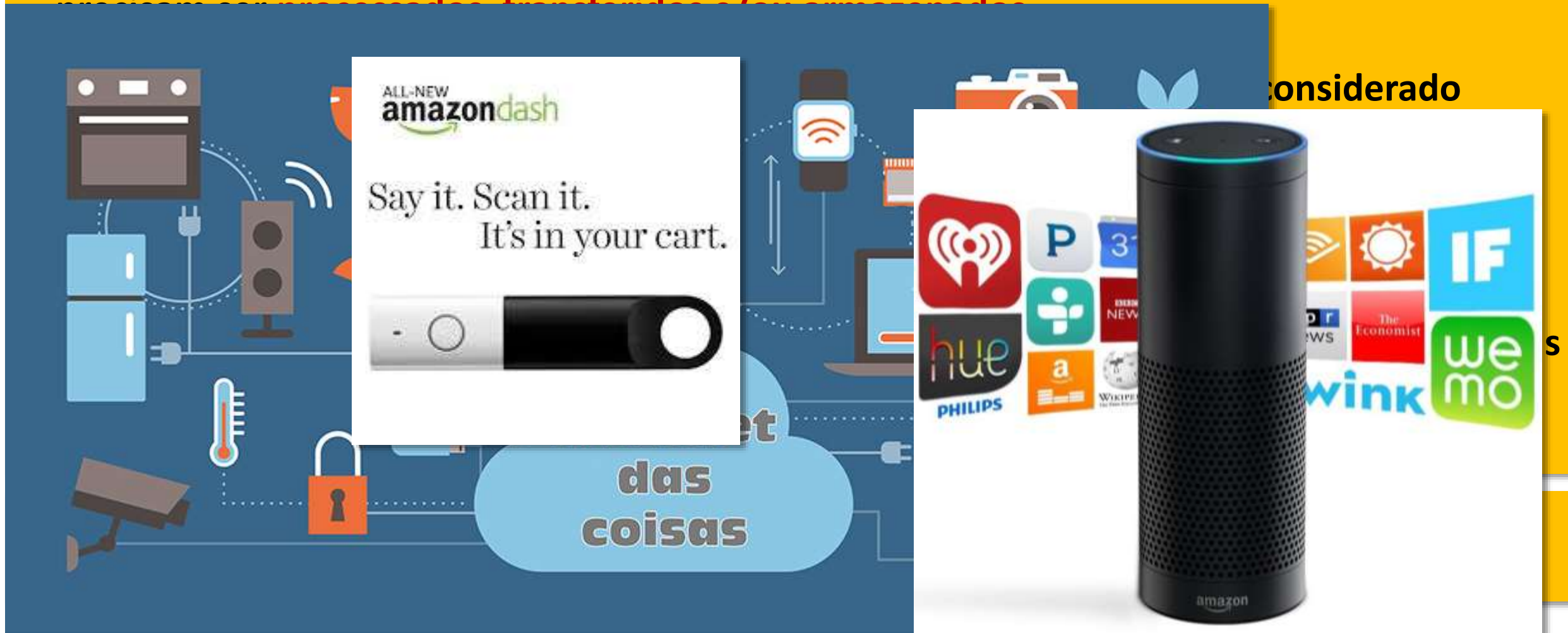
deep learning, convolutional neural networks (Methods) have been shown to excel at many image recognition and classification tasks⁶. This makes them a particularly promising tool for the analysis of gravitational lenses. Recently, these networks have been used to search for gravitational lenses in large volumes of telescope data^{7–9} and to simulate weakly lensed galaxy images¹⁰. Here we show that these networks can also be used for data analysis and parameter estimation.

We train four networks, Inception-v4¹¹, AlexNet¹², OverFeat¹³ and a network of our own design, to analyse strongly lensed systems, by

- Schawinski, K., et al., "*Generative adversarial networks recover features in astrophysical images of galaxies beyond the deconvolution limit*", Monthly Notices of the Royal Astronomical Society: Letters, Volume 467, Issue 1, p.L110-L114.
- Wu, J., "*Introduction to convolutional neural networks.*" National Key Lab for Novel Software Technology, Nanjing University. China (2017).

- É o termo de TIC que trata sobre a manipulação de grandes quantidades de dados que precisam ser **processados, transferidos e/ou armazenados**.
- O conceito de “**grande**” é sempre relativo. Um conjunto de dados que é considerado grande hoje quase certamente será considerado pequeno amanhã.
- Big data representa **a condição no qual existem mais dados dos que as técnicas tradicionais podem processar**.
- Alguns **projetos definem que o “Big data” não é uma função da quantidade de dados, mas da sua complexidade**. Consequentemente, é o grau de relacionamento no conjunto de dados que define o que é Big Data.
- **Outra definição → Big-Data e os 3Vs: Volume, Velocidade e Variedade; +V (4Vs): Veracidade, (confiança e incerteza).**

- É o termo de TIC que trata sobre a manipulação de grandes quantidades de dados que



Data Science

- Estatística é a ciência capaz de fazer inferências e tomar decisões onde existe alguma incerteza. É uma **ferramenta** cada vez mais relevante **devido à ampla quantidade e disponibilidade de dados e dos recursos computacionais atuais.**
- A **necessidade de processar e gerenciar grandes quantidades de dados** tornou-se uma característica fundamental das ferramentas estatísticas modernas e é comumente chamada de **Ciência de Dados.**

Inteligência

?

QI → Inteligência

Sternberg, R. J. (1985). *Beyond IQ: A triarchic theory of human intelligence*. New York: Cambridge University Press.

- **Qualidade Mental**
 - Aprender a partir de alguma experiência anterior
 - Resolver problemas
 - Se adaptar a situações novas

Inteligências Múltiplas (R. Sternberg – psicólogo)

Analítica:

Habilidade para pensar de forma abstrata e resolver problemas

Criativa/Sintética:

Habilidade se adaptar a alguma nova situação ou gerar novas ideias

Prática:

Habilidade contextual ou de adaptação as condições do ambiente

Emocional:

Habilidade de perceber, entender, gerenciar e usar emoções em suas interações com os outros

Inteligência

?

QI → Inteligência

Inteligências Múltiplas (R. Sternberg – psicólogo)

Analítica:

Habilidade para pensar de forma abstrata e resolver problemas

Criativa/Sintética:

Fluída:

Habilidade abstração → capacidade de raciocínio

Habilidade contextual ou de adaptação as condições do ambiente

Cristalizada:

Habilidade em acumular conhecimento, habilidades verbais

Habilidade de perceber, entender, gerenciar e usar emoções em suas interações com os outros

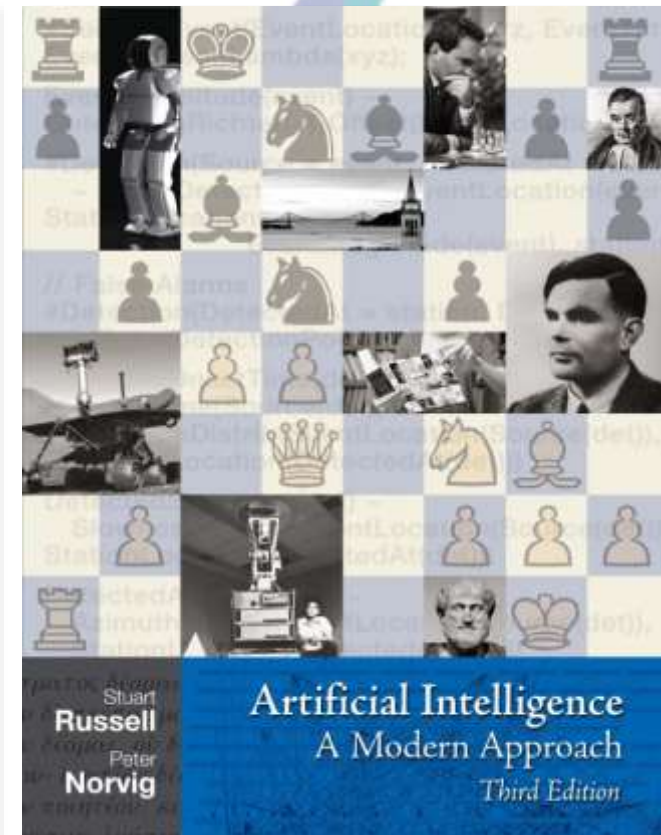
Alguns termos importantes

IA – Inteligência Artificial

- Inteligência Artificial (IA) é o termo frequentemente usado para descrever **máquinas ou computadores que imitam funções cognitivas** de seres humanos, que estão associados a *mente humana*, como **“aprendizado”** ou a **capacidade de “resolver problemas”**.



1996



<http://aima.cs.berkeley.edu/>

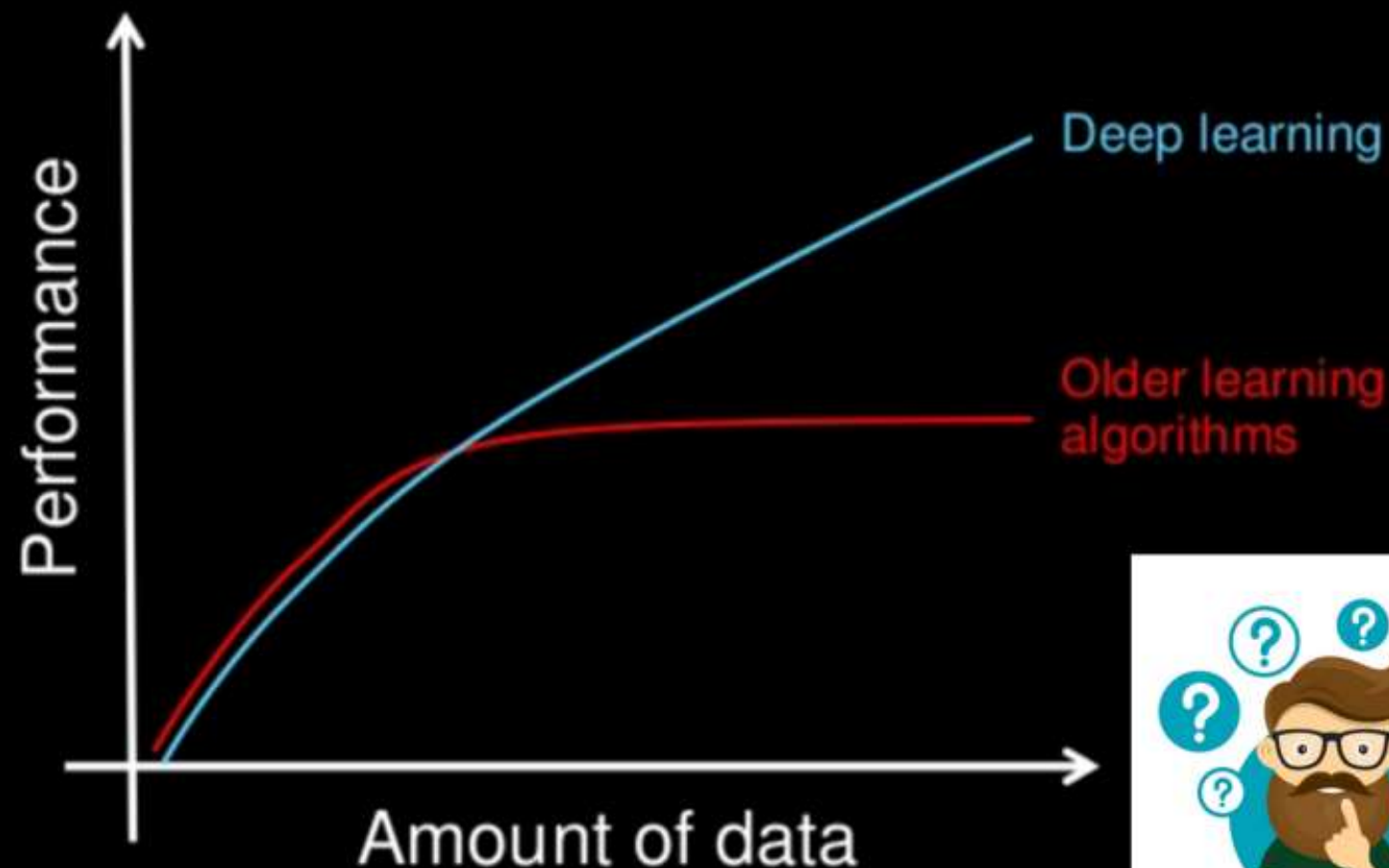
2009

A convergência entre Big Data e IA

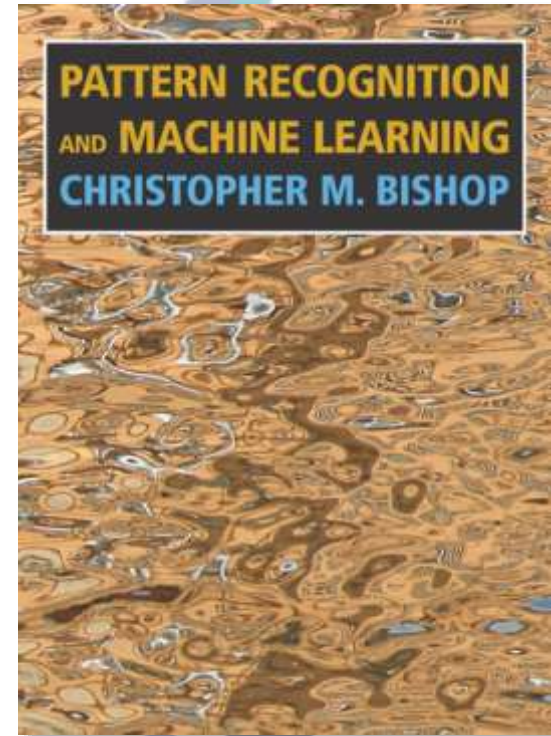
- Em vez de depender de dados representativos, os “**Cientistas de Dados**” **têm atuados cada vez mais a partir dos dados reais**. É devido a essa característica que muitas instituições passaram de uma **abordagem** baseada em hipóteses para uma **abordagem/decisão** baseada em “dados reais”.
- O **processamento de grande quantidades de dados** auxiliam na **tomada de decisão** das instituições. A análise de grandes quantidades de dados (Big Data) incentiva a descoberta de padrões por meio de algoritmos iterativos. Como resultado, as instituições podem rapidamente, **experimentar mais e aprender mais**.

A convergência entre Big Data e IA

- Em vez de **têm atuado** características baseadas em **reais**”.
- O **processa** **decisão** da (Data) **incen** Como **resu** **aprender** m

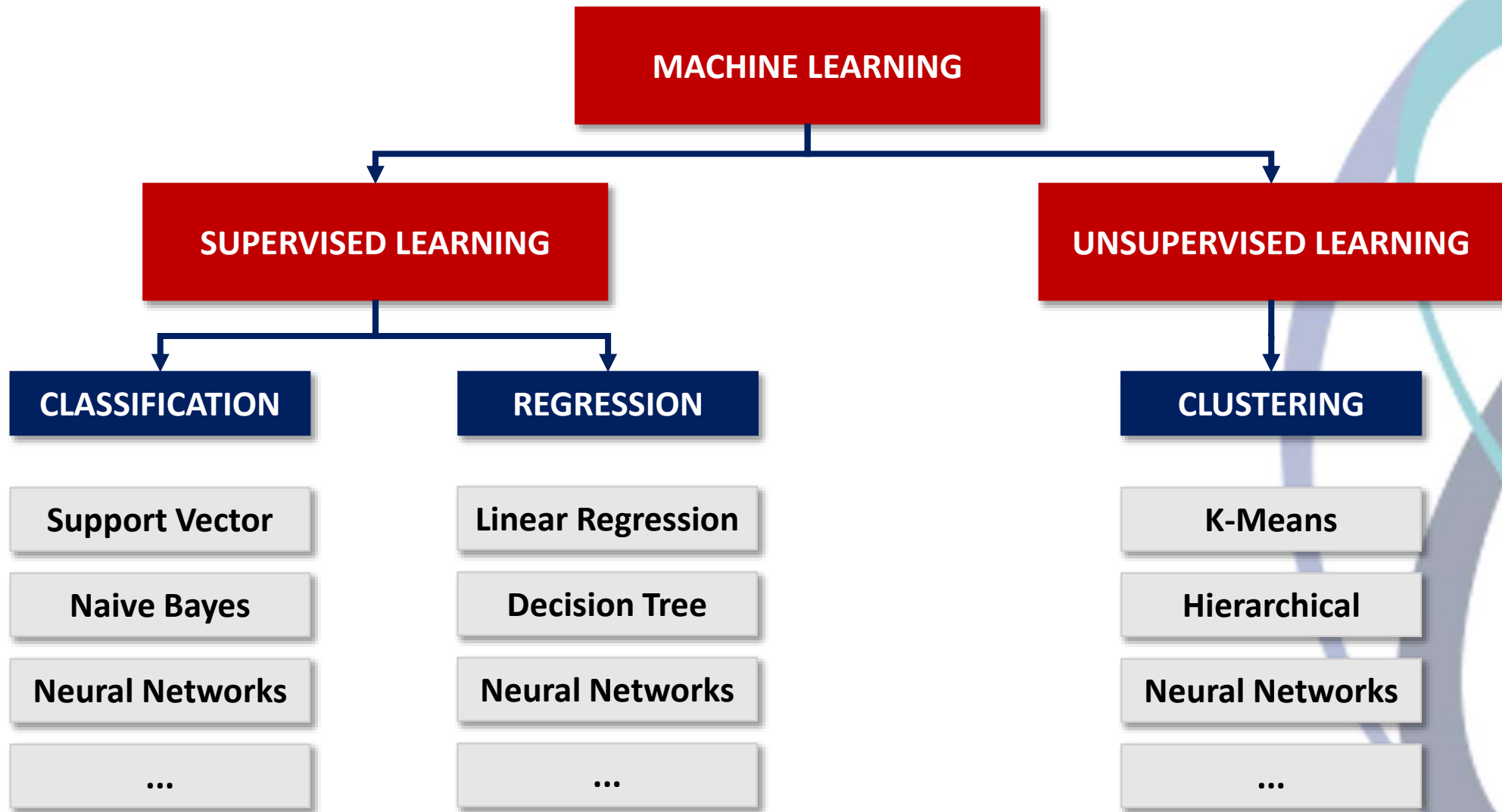


- **Machine learning (ML):** estudo científico de algoritmos e modelos estatísticos por meio de sistemas computacionais para executar uma tarefa específica de maneira eficaz, sem usar instruções explícitas, confiando em padrões e inferências. É uma área da IA.
- **Algoritmos de ML constroem um modelo matemático** baseado em um conjunto amostra, conhecido como "dados de treinamento", para fazer previsões ou permitir decisões sem ser explicitamente programado para executar a tarefa.

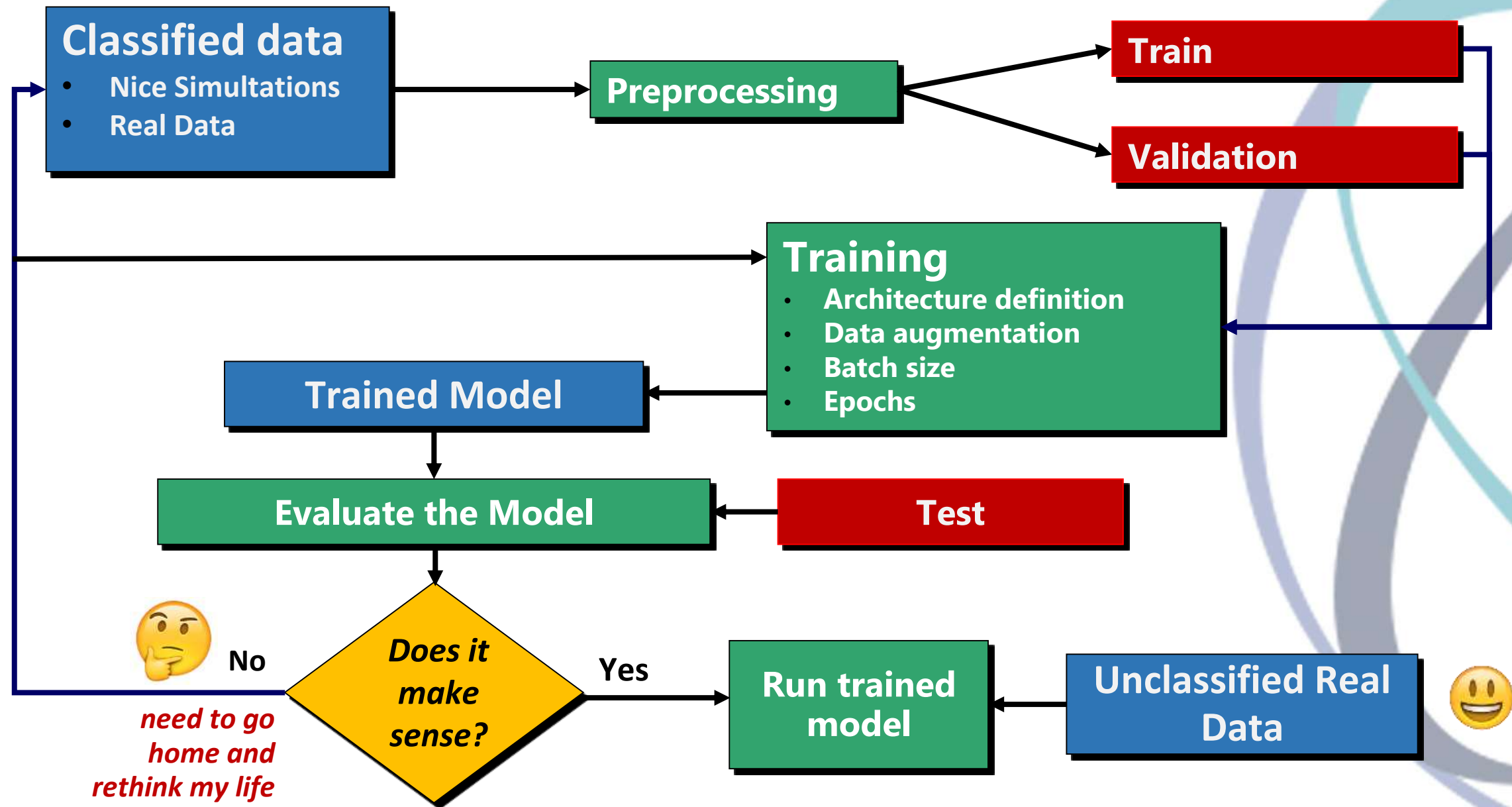


<https://www.springer.com/gp/book/9780387310732>

ML: Supervised & Unsupervised

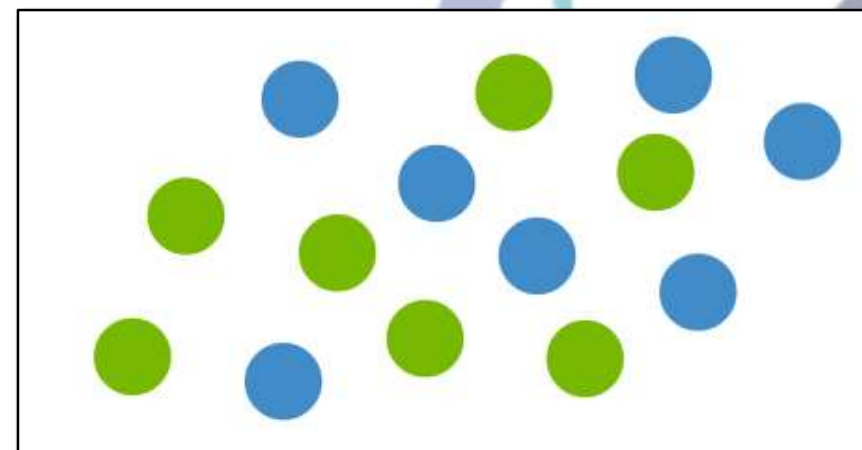
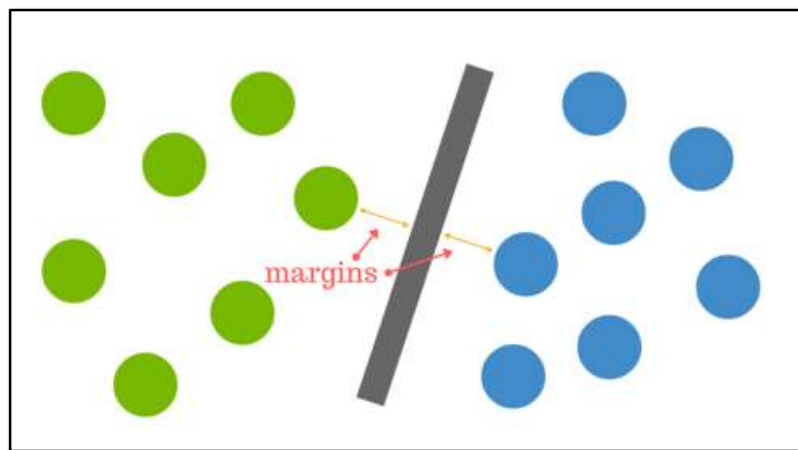
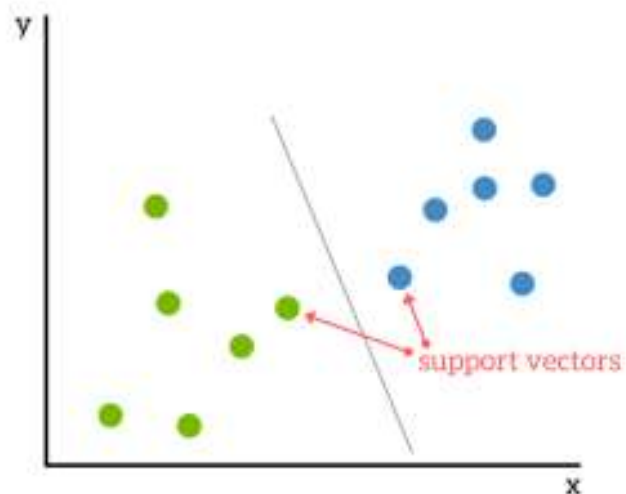


ML: Workflow Supervised

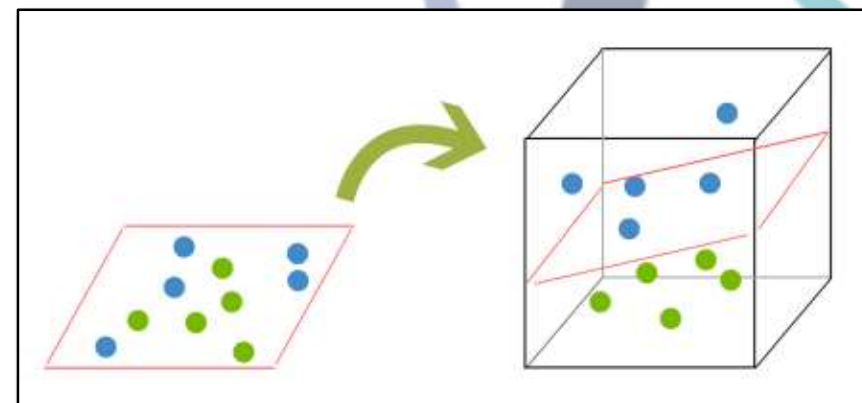


ML: Support Vector Machines - SVM

SVMs are based on the idea of finding a hyperplane that best divides a dataset into two classes.

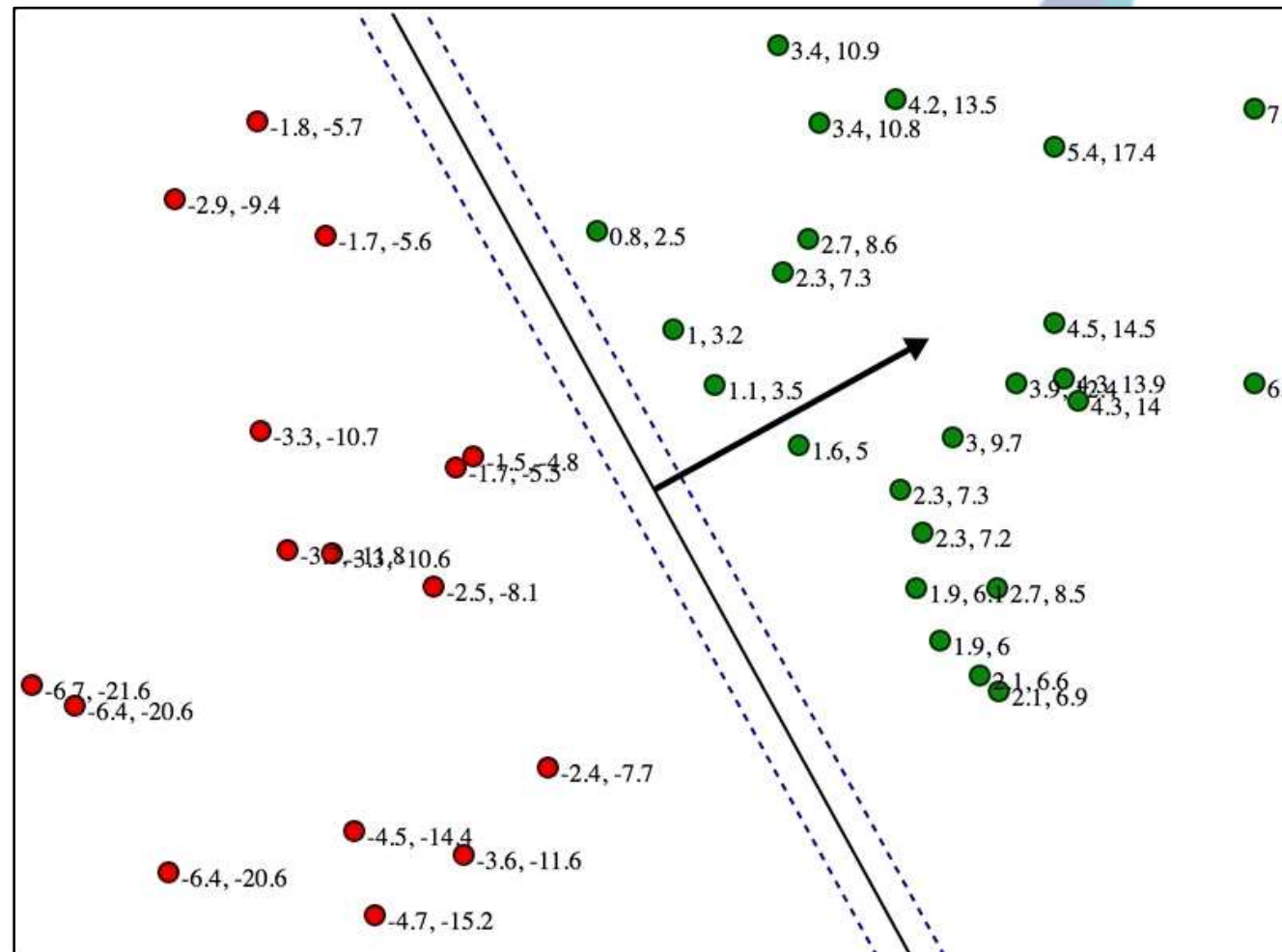
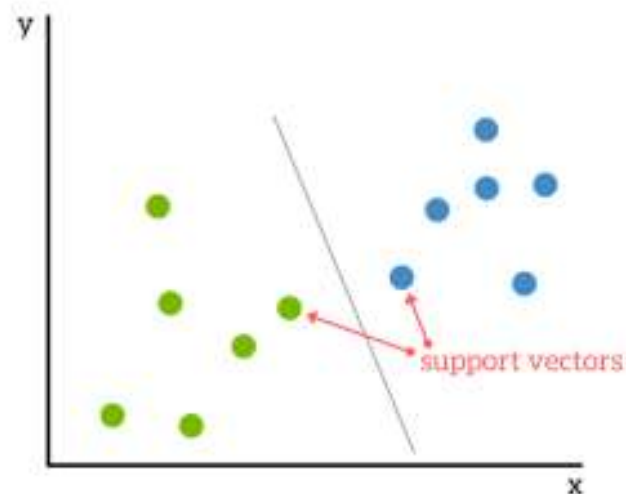


The goal is to choose a **hyperplane** with the **greatest possible margin** between the hyperplane and any point within the training set, giving a greater chance of new data being classified correctly.



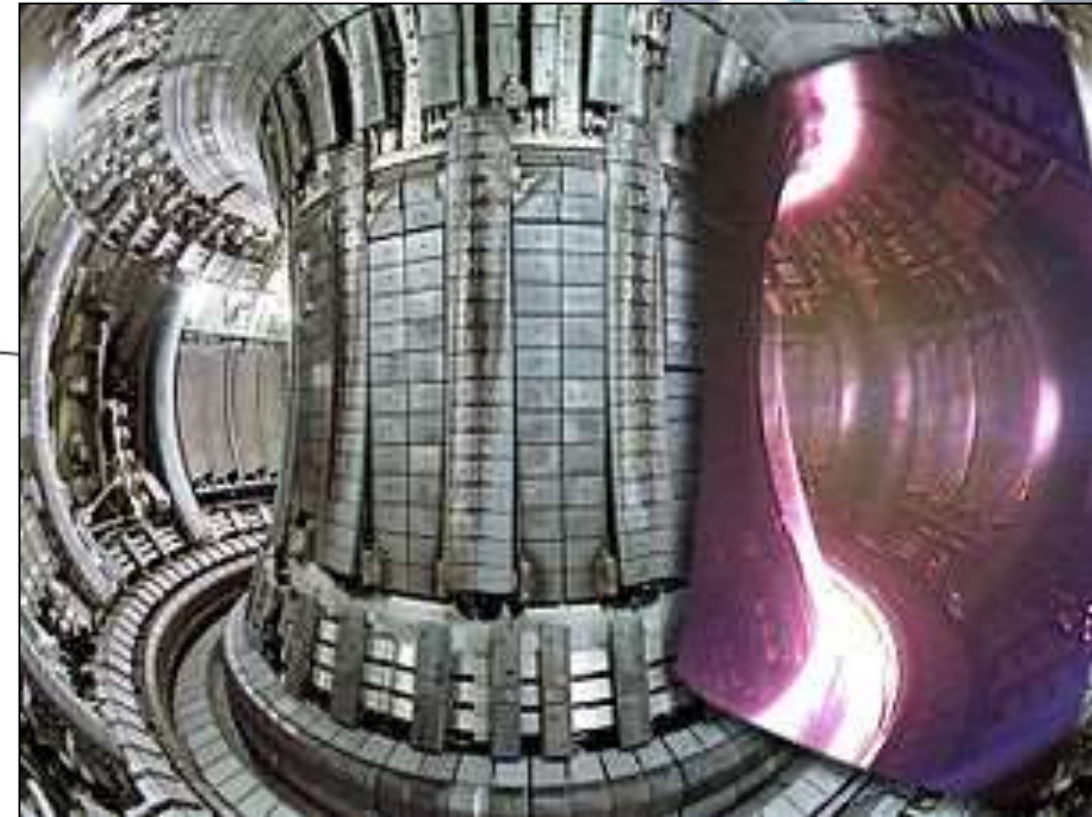
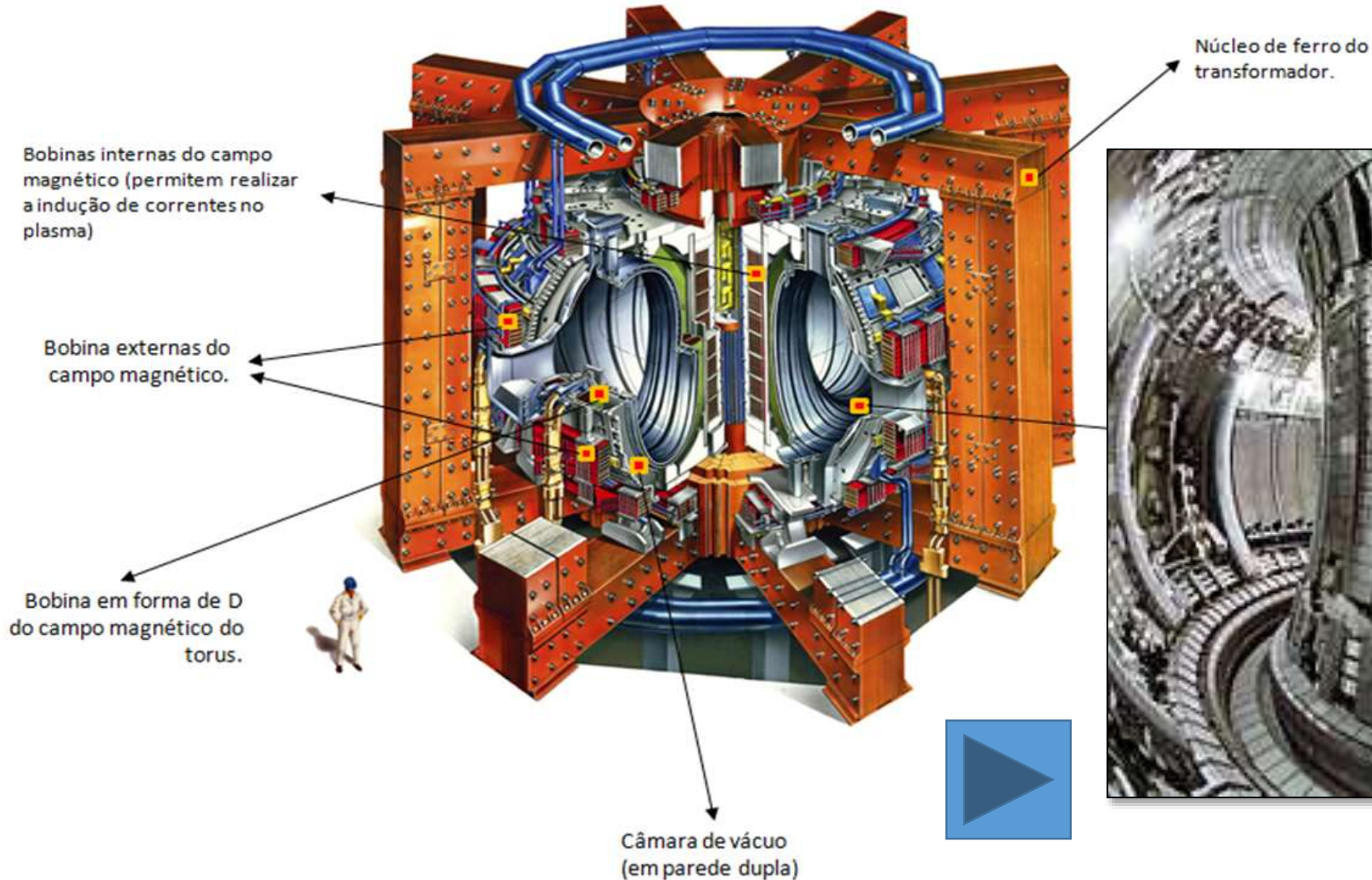
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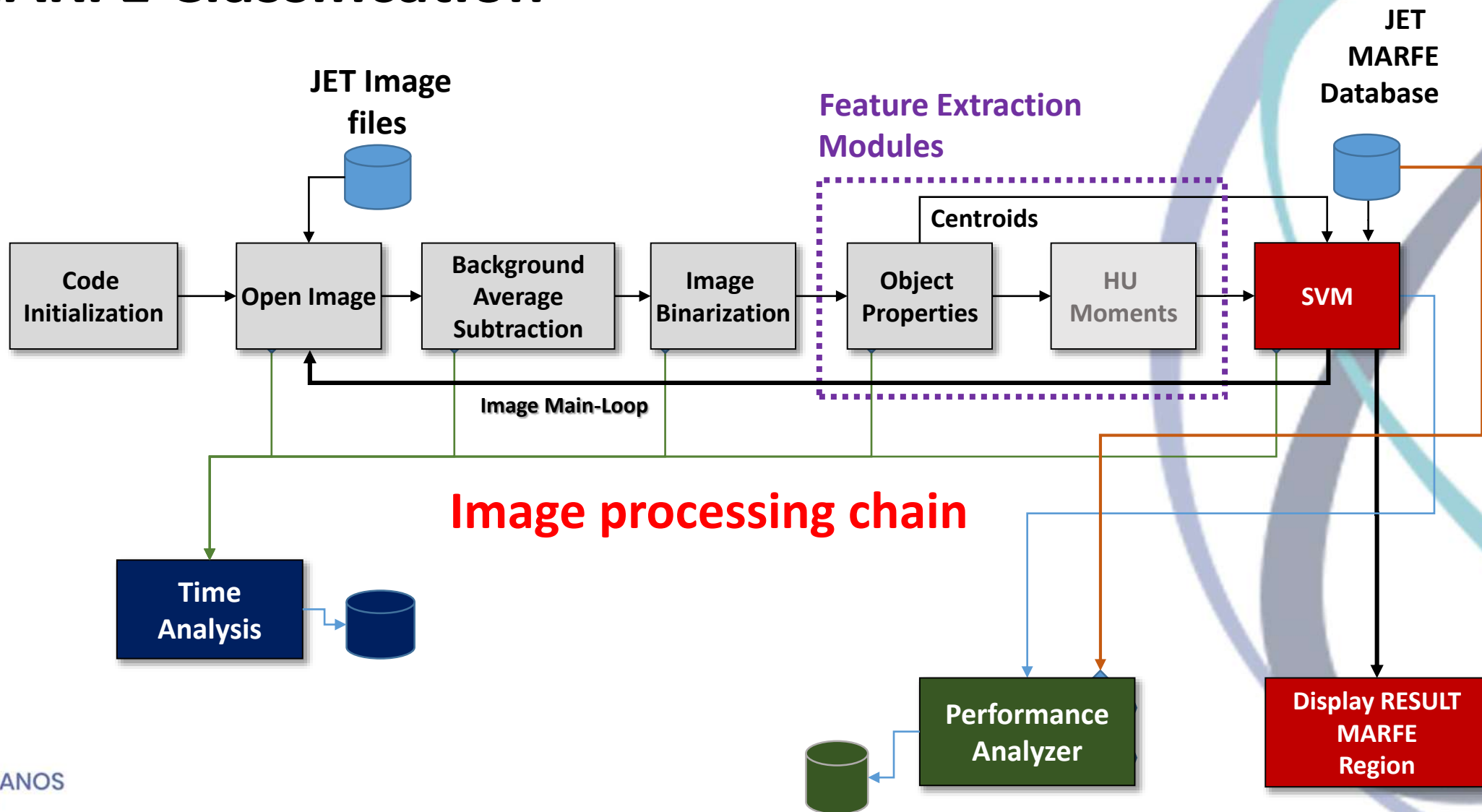
ML: Support Vector Machines – SVM (MARFE)

SVM – MARFE Classification



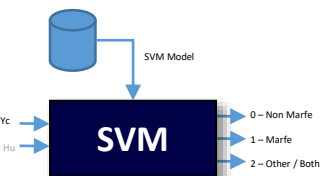
ML: Support Vector Machines – SVM (MARFE)

SVM – MARFE Classification

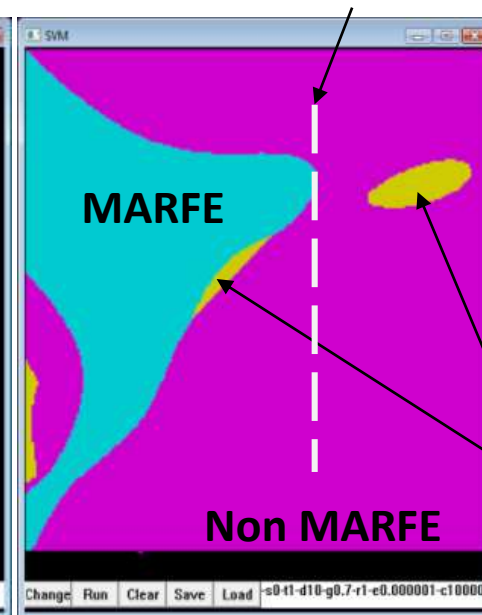
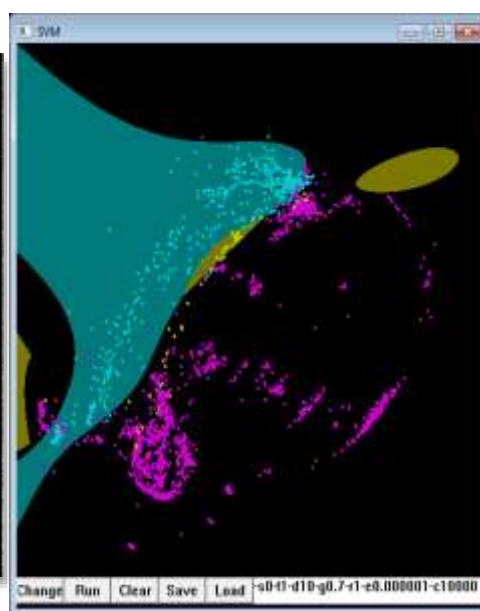


ML: Support Vector Machines – SVM (MARFE)

SVM Module



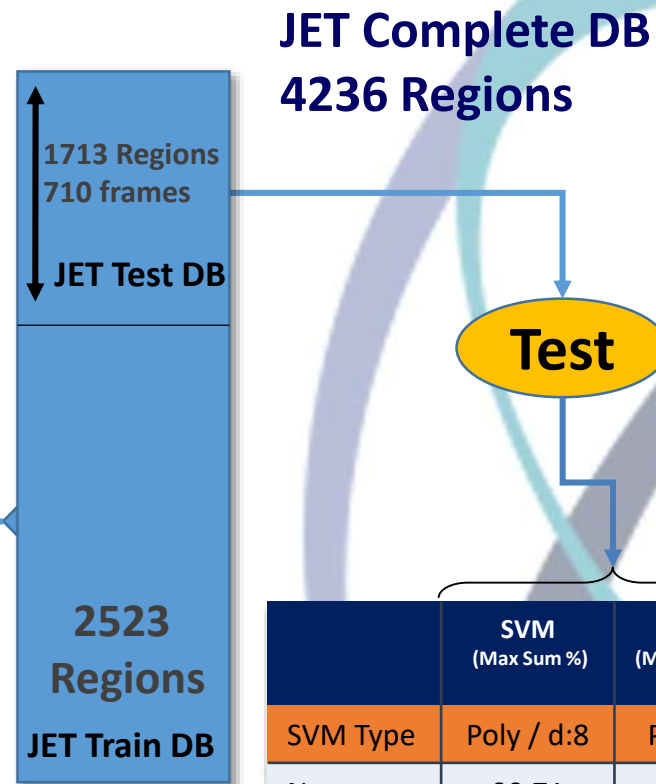
- LibSVM (in C++)



SVM decision

Other

Train



	SVM (Max Sum %)	SVM (Max MARFE %)
SVM Type	Poly / d:8	Poly / d:6
Non Marfe	99,71	93,79
Marfe	93,79	94,14
Other	25,45	14,55
Sum	96,32	96,15

ML: Support Vector Machines – SVM (MARFE)

IEEE TRANSACTIONS ON PLASMA SCIENCE, VOL. 41, NO. 2, FEBRUARY 2013 341

A 10 000-Image-per-Second Parallel Algorithm for Real-Time Detection of MARFEs on JET

Márcio Portes de Albuquerque, Andrea Murari, M. Giovanni, Nilton Alves, Jr., Marcelo Portes de Albuquerque, and JET-EFDA Contributors

Abstract—This paper presents a very high-speed image processing algorithm applied to multi-faceted asymmetric radiation from the edge (MARFE) detection on the Joint European Torus. The algorithm was built in serial and parallel versions and written in C/C++ using OpenCV, cvBlob, and LibSVM libraries. The code implemented was characterized by its accuracy and run-time performance. The final result of the parallel version achieves a correct detection rate of 97.6% for MARFE identification and an image processing rate of more than 10 000 frame per second. The parallel version divides the image processing chain into two groups and seven tasks. One group is responsible for Background Image Estimation and Image Binarization modules, and the other is responsible for region Feature Extraction and Pattern Classification. At the same time and to maximize the workload distribution, the parallel code uses data parallelism and pipeline strategies for these two groups, respectively. A master thread is responsible for opening, signaling, and transferring images between both groups. The algorithm has been tested in a dedicated Intel symmetric-multiprocessing computer architecture with a Linux operating system.

an entire and complex processing chain. Although parallelism depends on the problem, the low cost and the easy availability of multicore systems and parallel software make it much more attractive than in years past. On the other hand, the FPGA is still an interesting option, but its adoption in high-performance tasks is currently limited by the complexity of the FPGA design compared with the conventional software.

Magnetic confinement nuclear fusion is one of the recent fields in which digital image processing has become a fundamental tool in scientific instrumentation. Indeed, image processing is nowadays very important not only for the interpretation of the experiments but also for pattern retrieval in large databases [1], [2]. In the Joint European Torus (JET), about 30 new cameras have been installed for the current experiments with the new metallic wall. One of the most challenging characteristics of cameras as scientific instruments is the large amount of data that they produce. For example, JET global images



IEEE TRANSACTIONS ON PLASMA SCIENCE, VOL. 41, NO. 2, FEBRUARY 2013 341

Evaluation test for different degree: 6, 8, 10 and 12.
(11018 SVM models were evaluated)

SVM
(Max MARFE %)

Poly /d:6

93,79

94,14

14,55

96,15

ML: K-Means (Unsupervised)

- K-Means partition the space into K classes.
- Each point belongs to the cluster with the nearest mean
- Here “nearest” is based on some norm (e.g. Euclidean norm)

4 Classes



Segmentação Textural de Imagens de Rocha por Microtomografia

Segmentation of Microtomography images of rocks using texture filter

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Centro de Pesquisas e Desenvolvimento Leopoldo Américo Miguez de Mello - CENPES PETROBRAS,

Av. Horácio Macedo, 950, Cidade Universitária,

Rio de Janeiro, RJ - 21941-915, Brasil

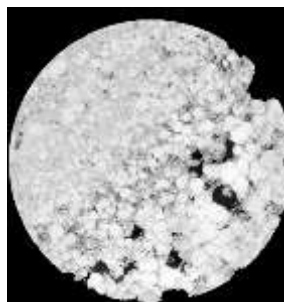
Submetido: 29/09/2015

Aceito: 10/05/2016

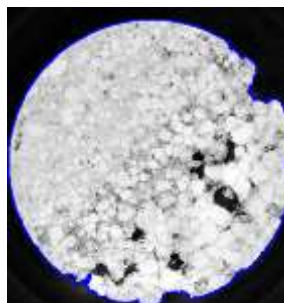
Resumo: A segmentação, realizada de maneira robusta, automatizada e eficiente, de diferentes fases em imagens de microtomografia é um fator crítico e limitador na área de Petrofísica de Rocha Digital. Abordamos a questão partindo de um algoritmo com técnicas baseadas em filtros, obtendo a maximização da Entropia Local para definir um limiar entre fundo e objeto. Validamos a qualidade da segmentação a partir de imagens de amostras de microesferas de vidro, recuperamos o raio das esferas e comparamos a técnica proposta com outros dois algoritmos de segmentação.

AttriTex

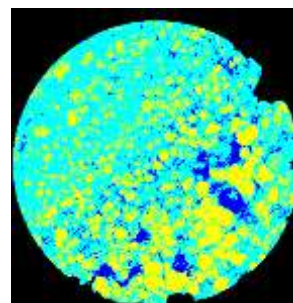
Kmeans with Automatic Contour ROI



Input Image

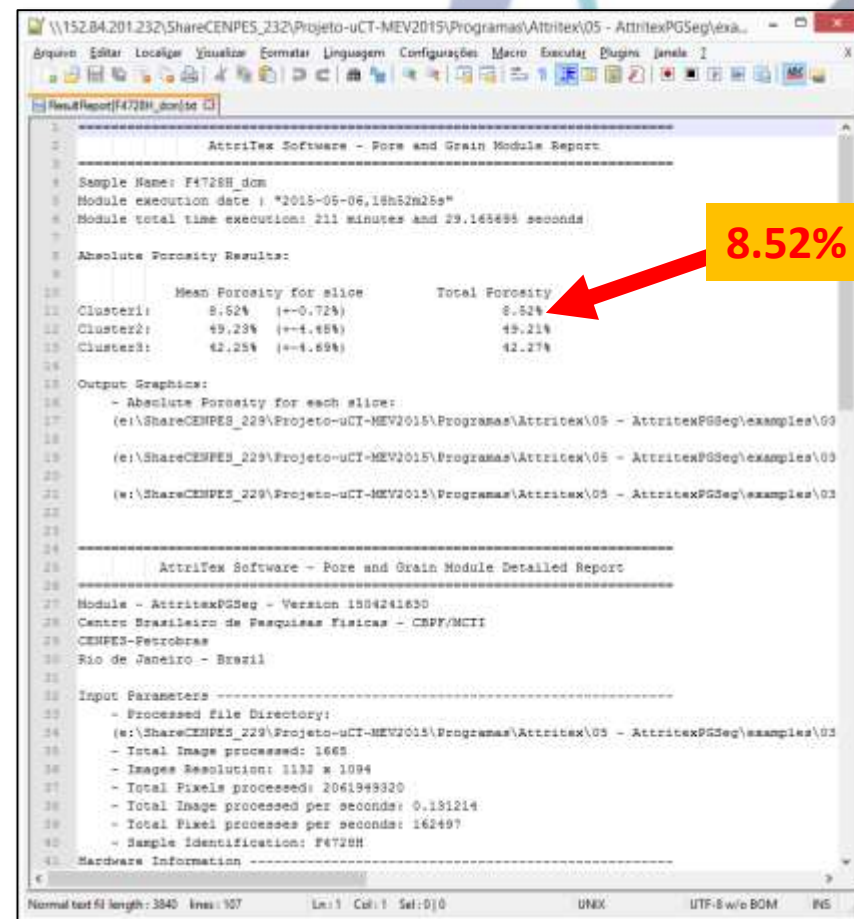


ROI Automatic Contour



3 Clusters Image

- INPUT Image: F4728H (1665 DCM Images) = 1132x1094
- Expected mean porosity by Porosimeter: 8.5%
- ROI – Automatic Contour
- Kmeans with 3 Clusters

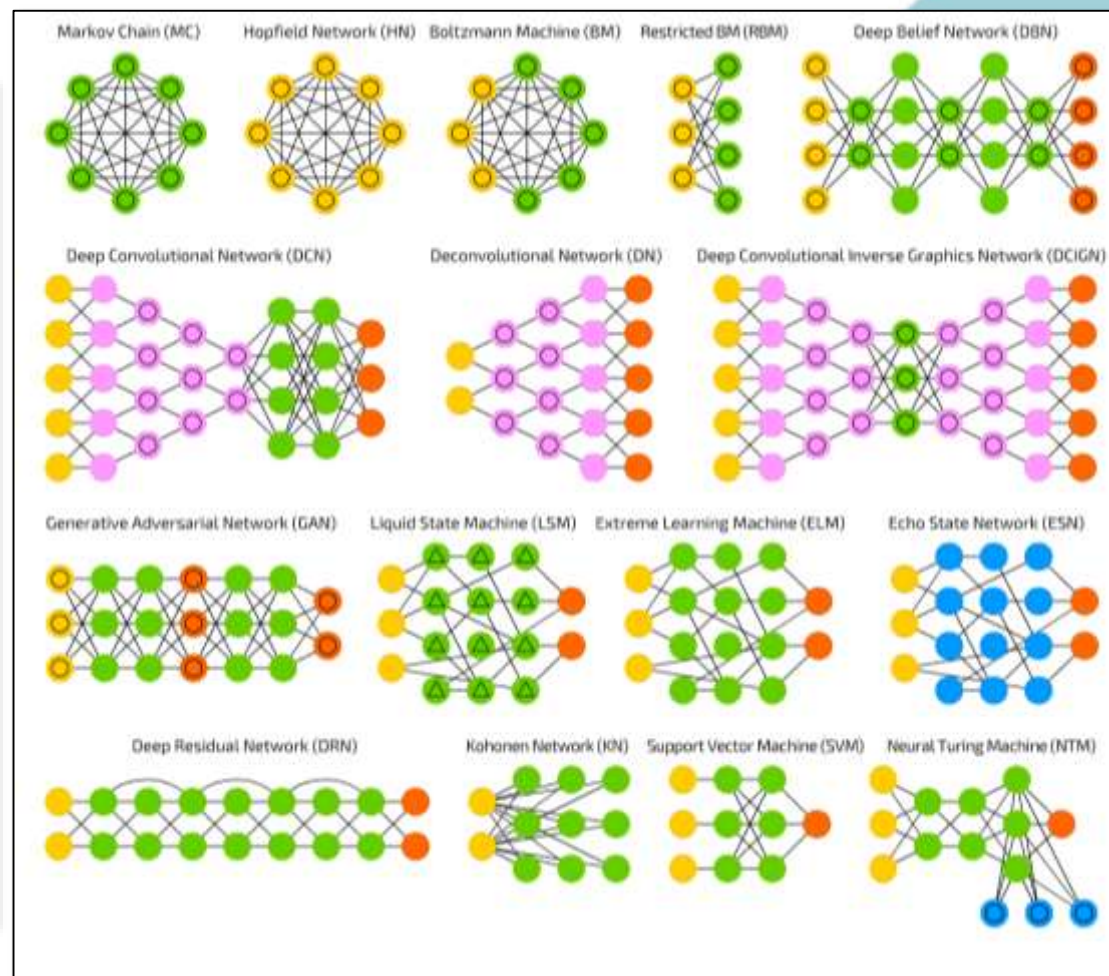
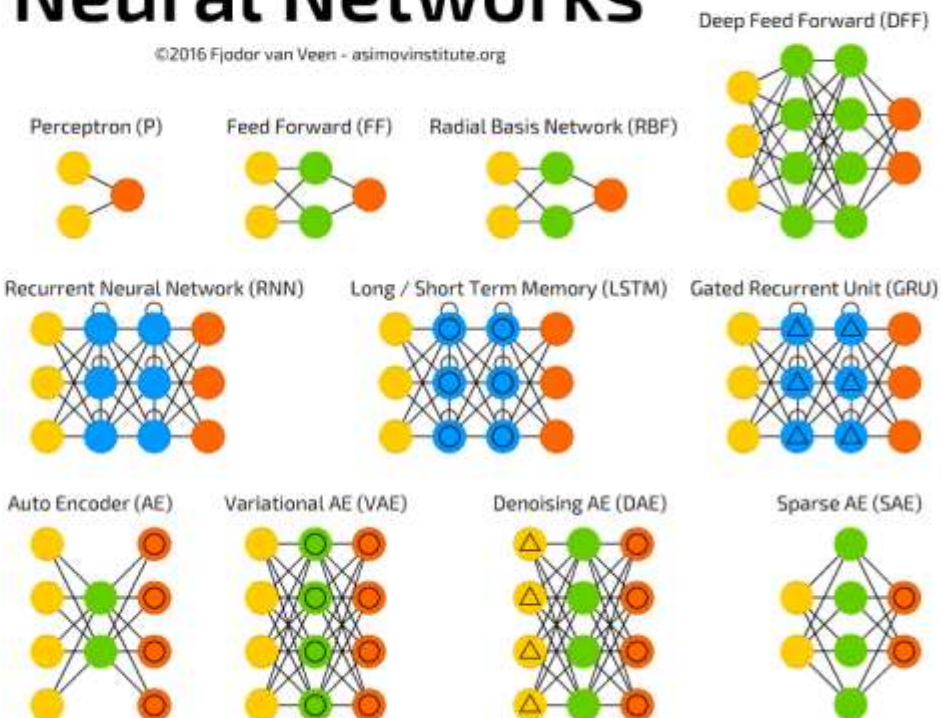


Alguns termos importantes

- Backfed Input Cell
- Input Cell
- Noisy Input Cell
- Hidden Cell
- Probabilistic Hidden Cell
- Spiking Hidden Cell
- Output Cell
- Match Input Output Cell
- Recurrent Cell
- Memory Cell
- Different Memory Cell
- Kernel
- Convolution or Pool

A mostly complete chart of Neural Networks

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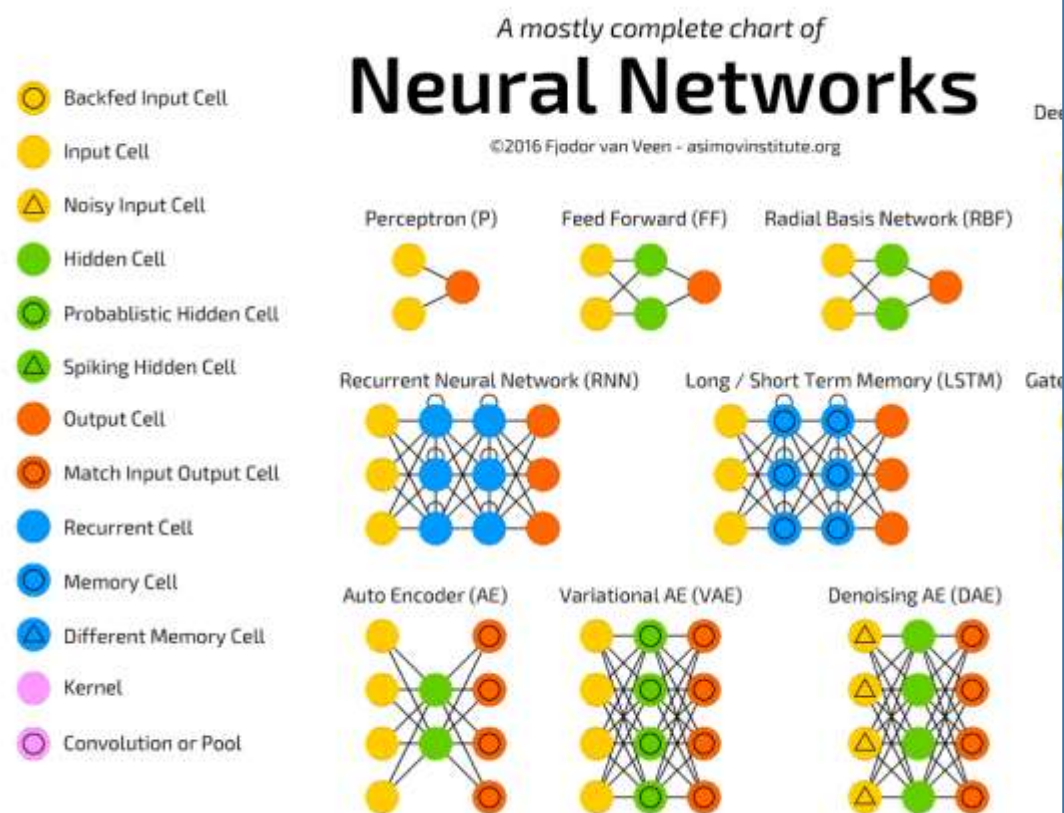


Asimov Institute

<http://www.asimovinstitute.org/neural-network-zoo/>

Redes Neurais Artificiais (RNAs) são modelos computacionais inspirados pelo sistema nervoso central de um animal (em particular o cérebro) e são capazes de realizar o “aprendizado de máquina” bem como “identificar padrões”.

Alguns termos importantes



Asimov Institute

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Redes Neurais Artificiais (RNAs) são modelos computacionais que imitam o funcionamento particular o cérebro) e são capazes de realizar o "aprendizado de máquina" bem como "identificar padrões".

Alguns termos básicos

Deep Learning é uma Rede Neural Artificial

Deep Learning é uma área de Machine Learning

Alguns Termos de Redes Neurais Artificiais

MLP: Multi-layer Perceptron

DNN: Deep Neural Networks

RNN: Recurrent Neural Networks

LSTM: Long Short-Term Memory

CNN ou ConvNet: Convolution Neural Network

DBN: Deep Delief Networks

Operações das Redes Neurais Artificiais

Convolução

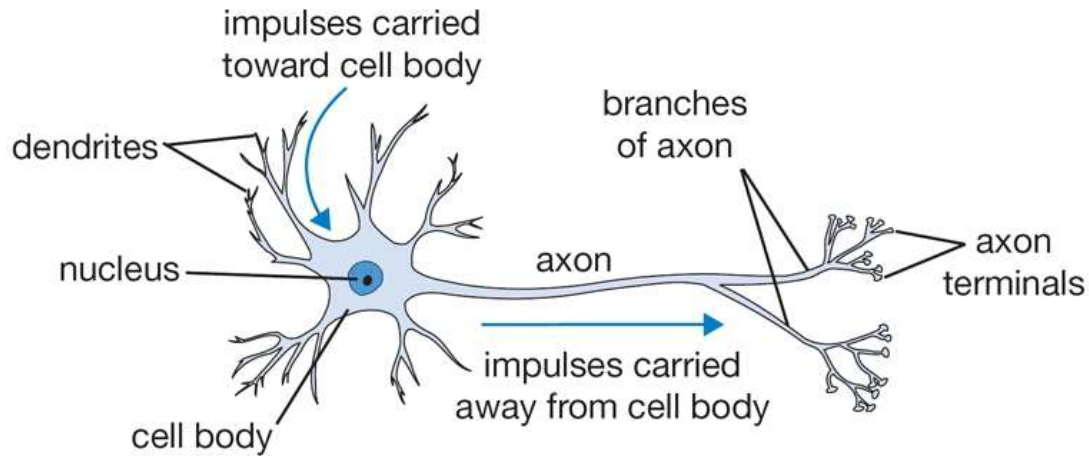
Pooling

Função de Ativação

Backpropagation

Neurônio

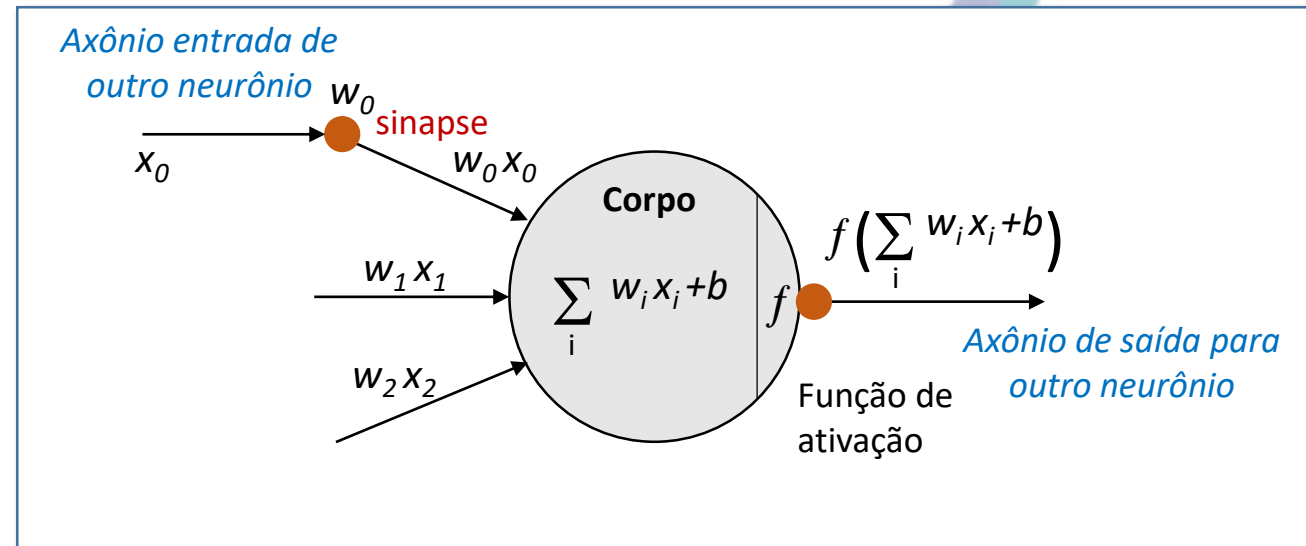
Computação (Neurônio Artificial) → Inspiração na Biologia



Neurônio Biológico: bloco computacional de processamento do cérebro.

Cérebro Humano: ~100 – 1.000 trilhões de sinapses

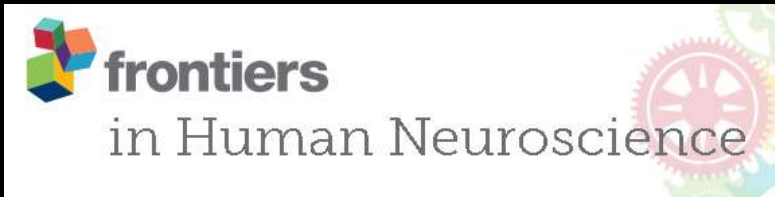
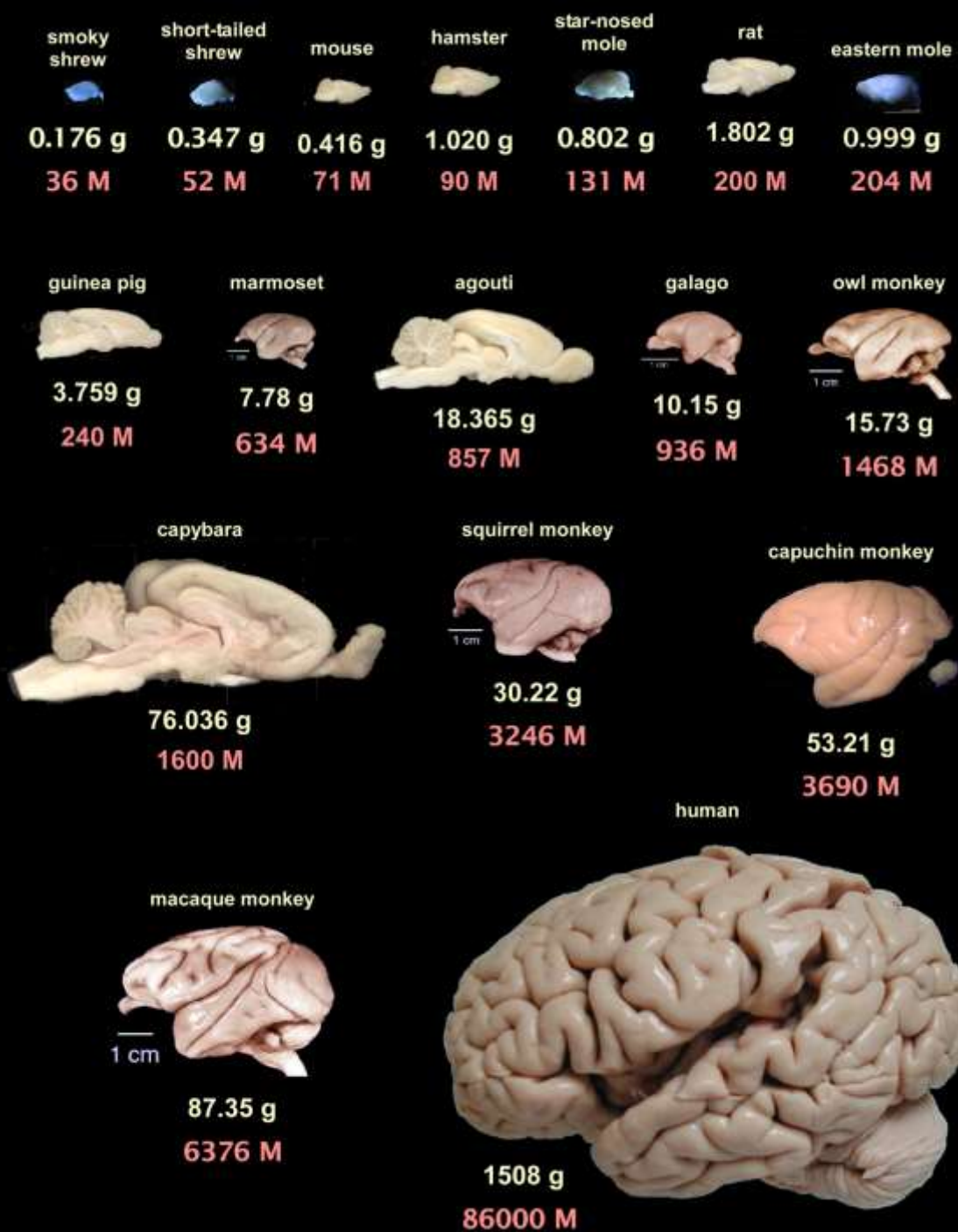
10.000 x



Neurônio Artificial: bloco computacional de processamento das Redes Neurais Artificiais.

Rede Neural Artificial : ~1 – 10 bilhões de sinapses.

Brain mass and total number of neurons for the mammalian species



S. Herculano-Houzel

Front. Hum. Neurosci., November/2009

doi.org/10.3389/neuro.09.031.2009

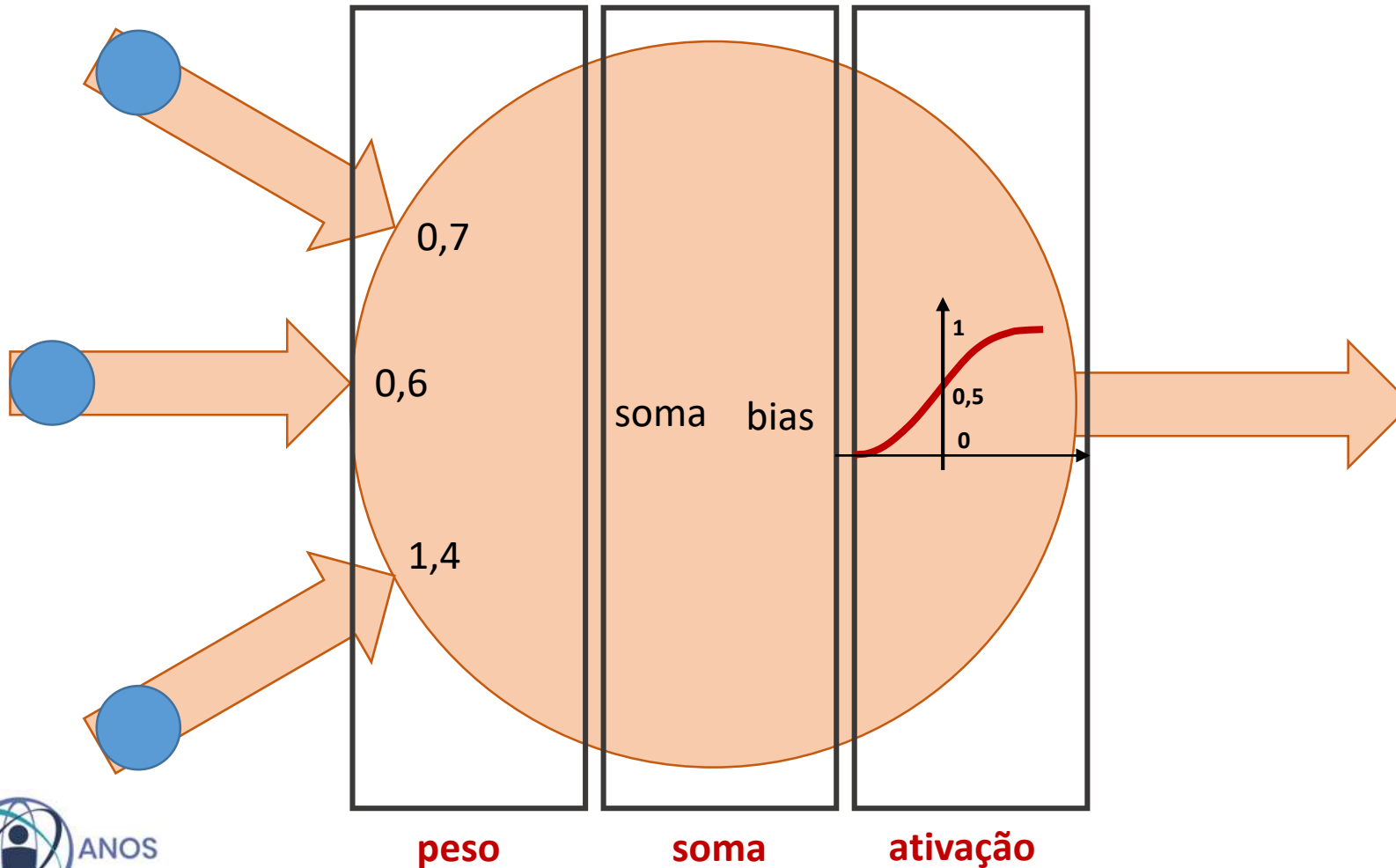
The human brain in numbers: a linearly scaled-up primate brain

saída para
neurônio

S.

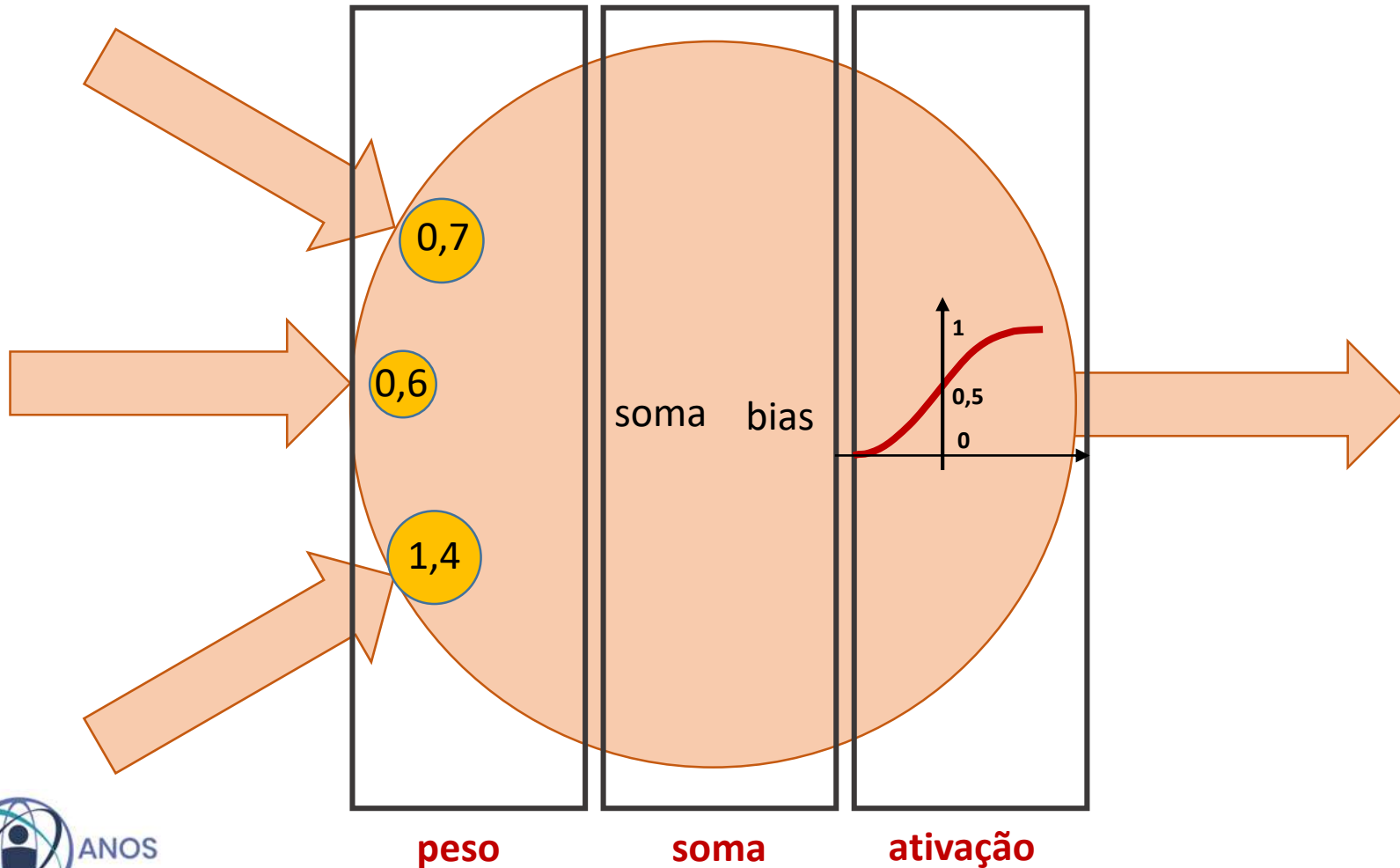
Perceptron

Frank Rosenblatt (1957)



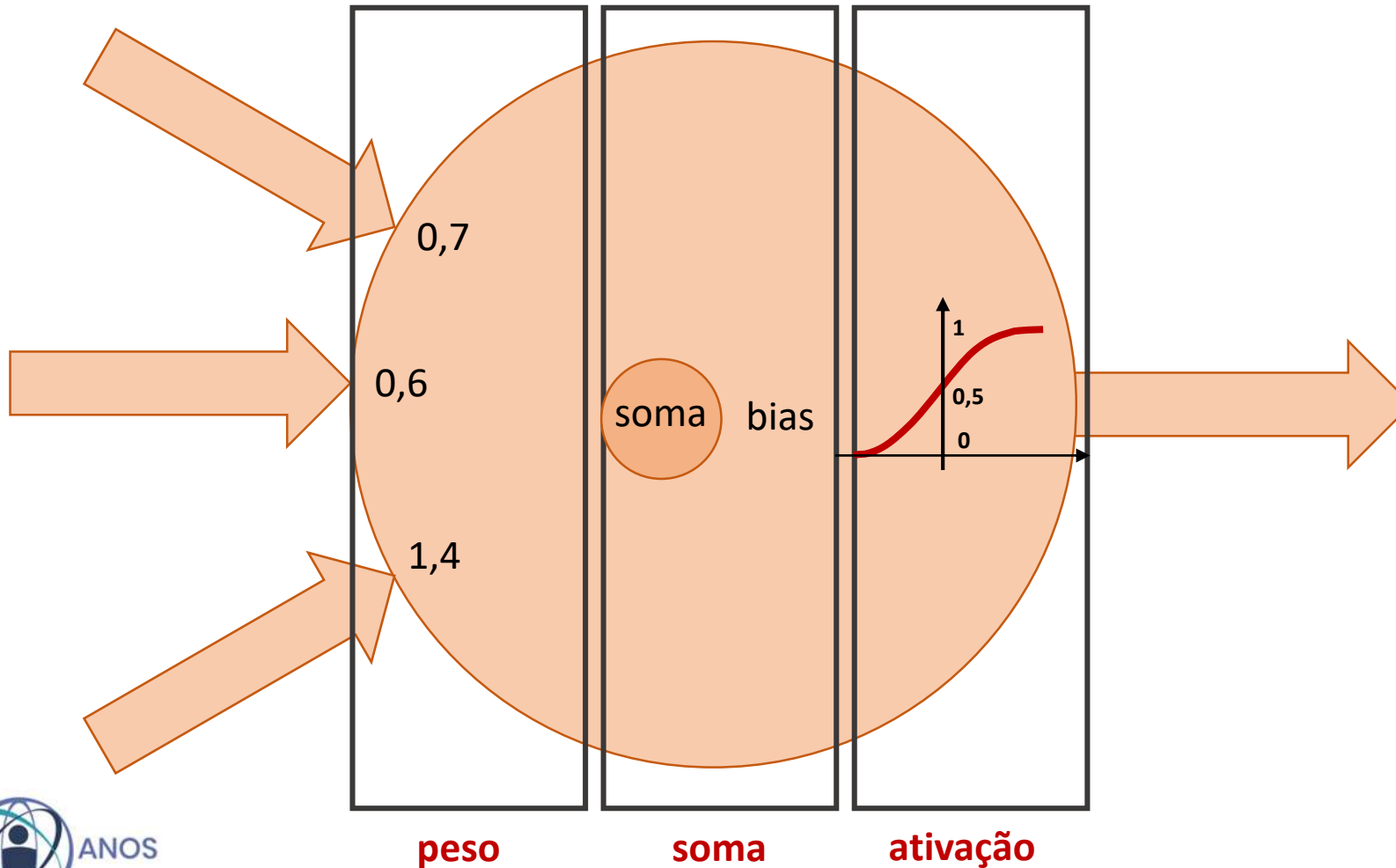
Perceptron

Frank Rosenblatt (1957)



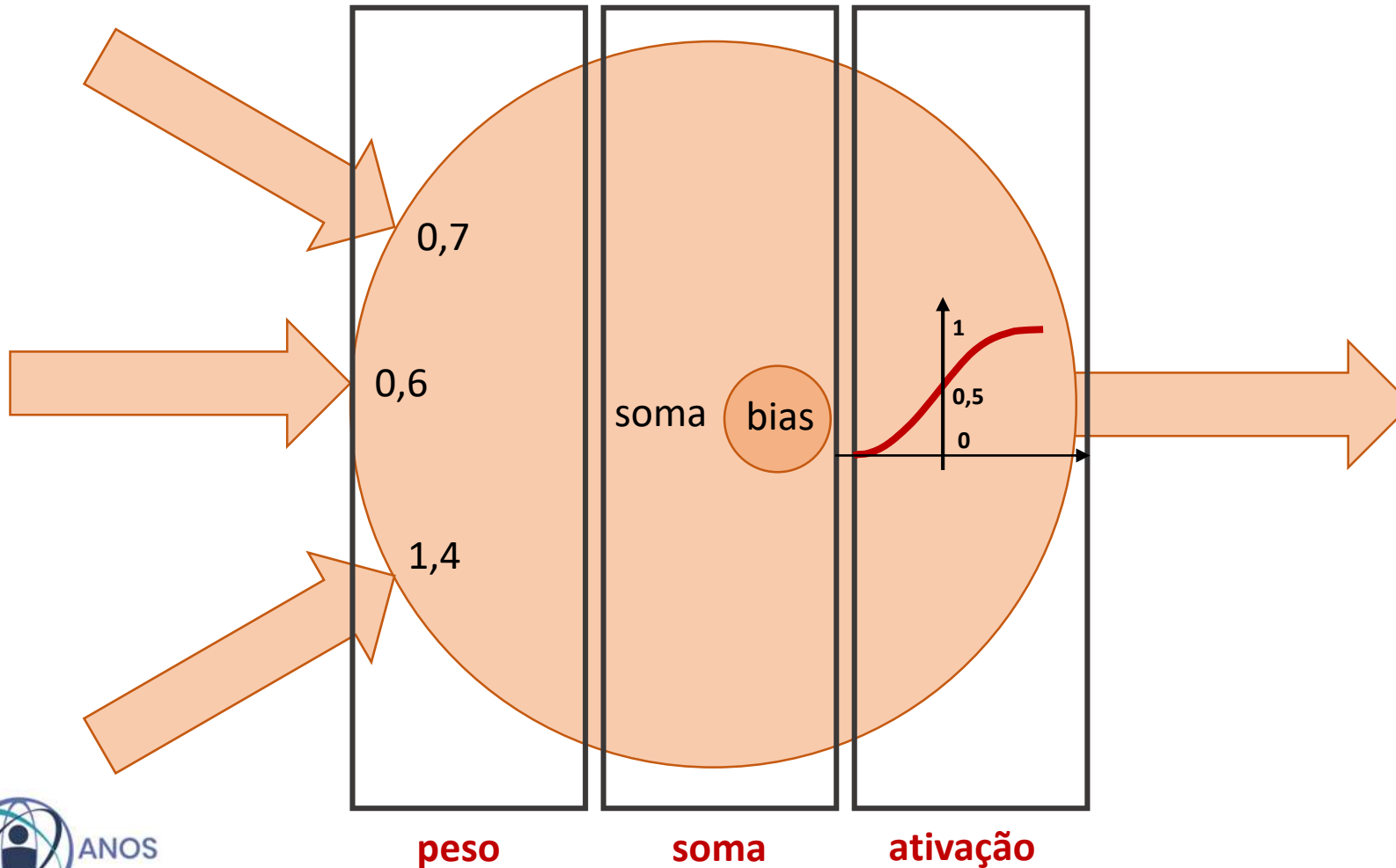
Perceptron

Frank Rosenblatt (1957)



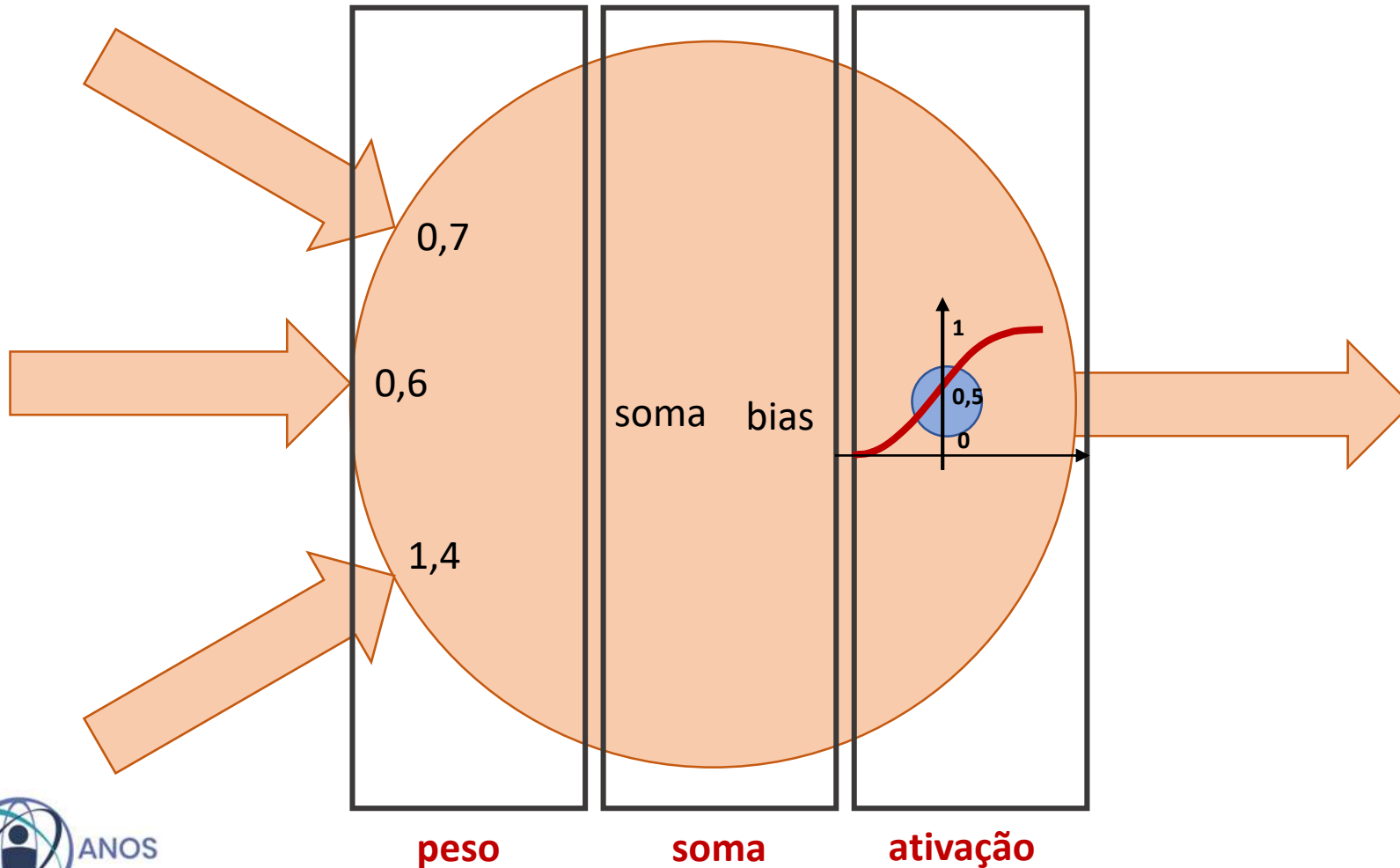
Perceptron

Frank Rosenblatt (1957)



Perceptron

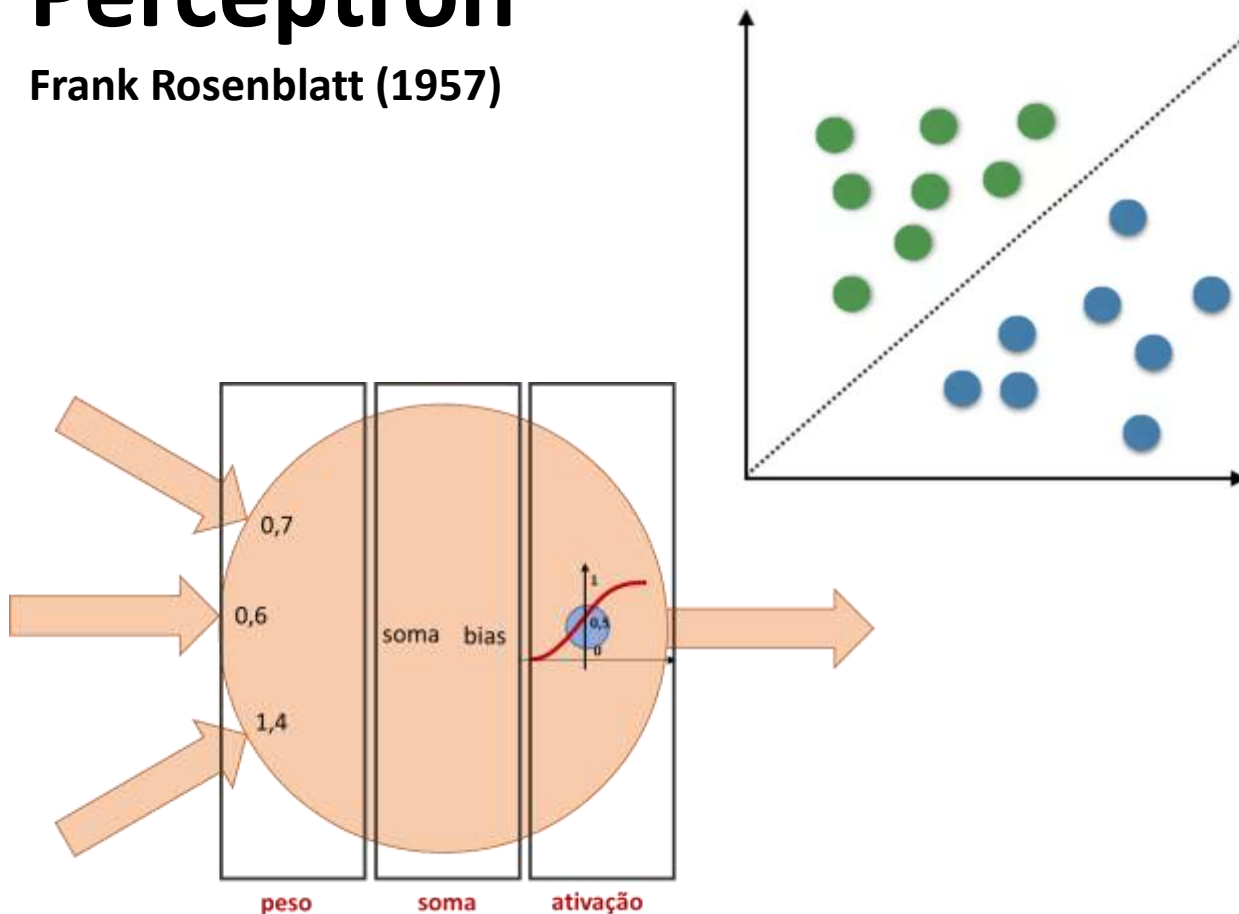
Frank Rosenblatt (1957)



Rede Neural Artificial

Perceptron

Frank Rosenblatt (1957)



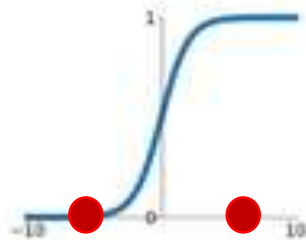
Algoritmo

- Inicialize a rede Perceptron com pesos (w) aleatórios;
- Para uma data entrada, processe a saída da rede;
- Se a saída da rede não for igual a saída desejada, então a rede deve ser alterada, trocando os valores dos pesos (w) das sinapses;
- Repita esse procedimento com todos os dados de treinamento até a rede Perceptron não apresentar mais erros.

Activation Functions

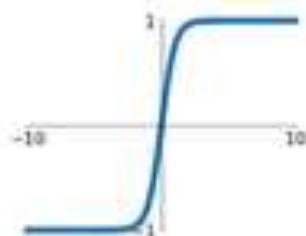
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



tanh

$$\tanh(x)$$



ReLU

$$\max(0, x)$$



Leaky ReLU

$$\max(0.1x, x)$$



Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

ELU

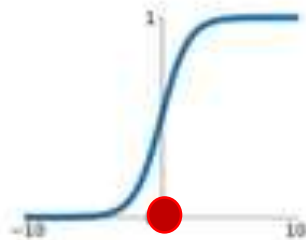
$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



Activation Functions

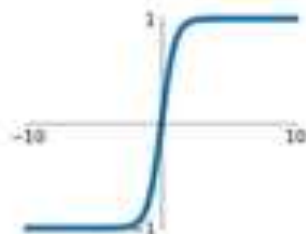
Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



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$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

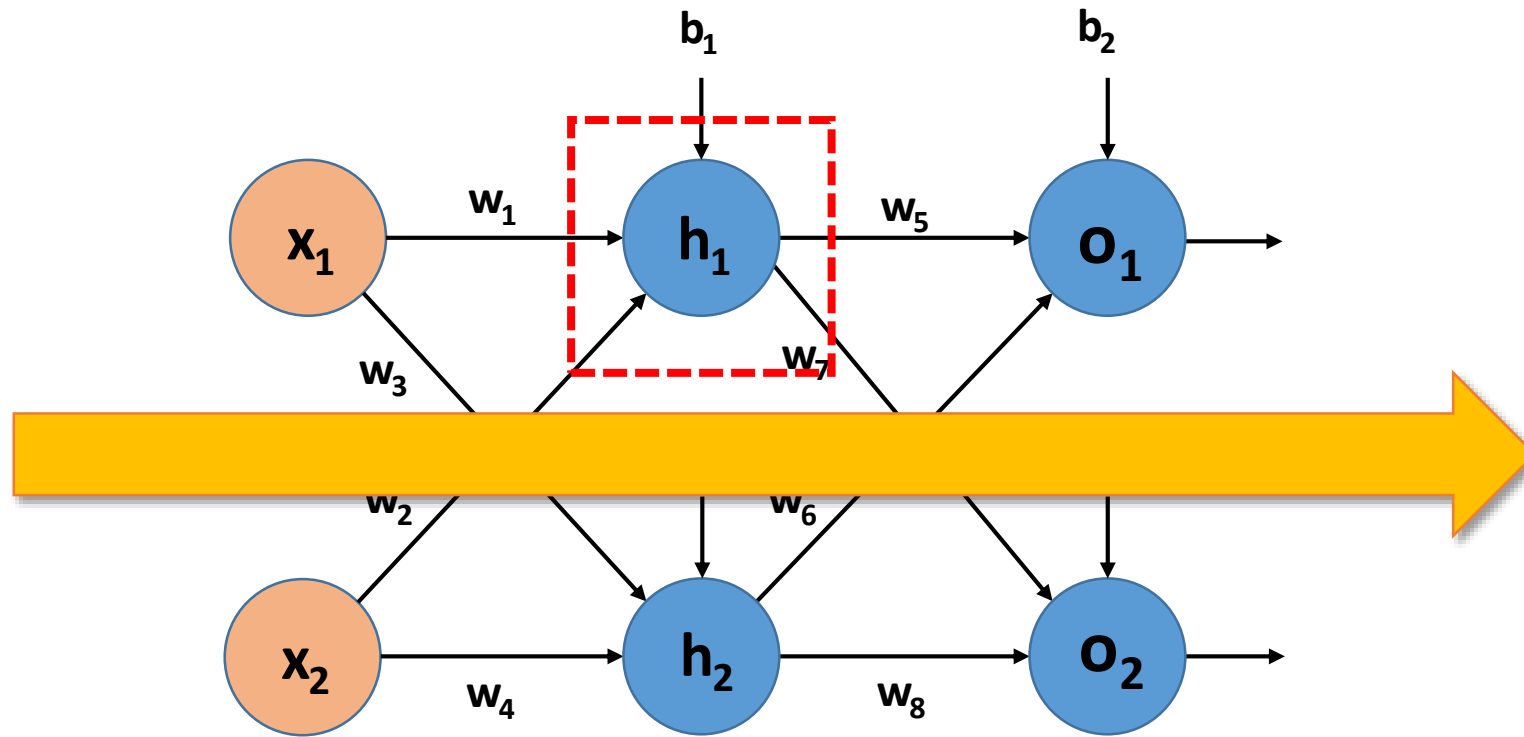
ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



Feedforward and Backpropagation

Fase 1 Propagação

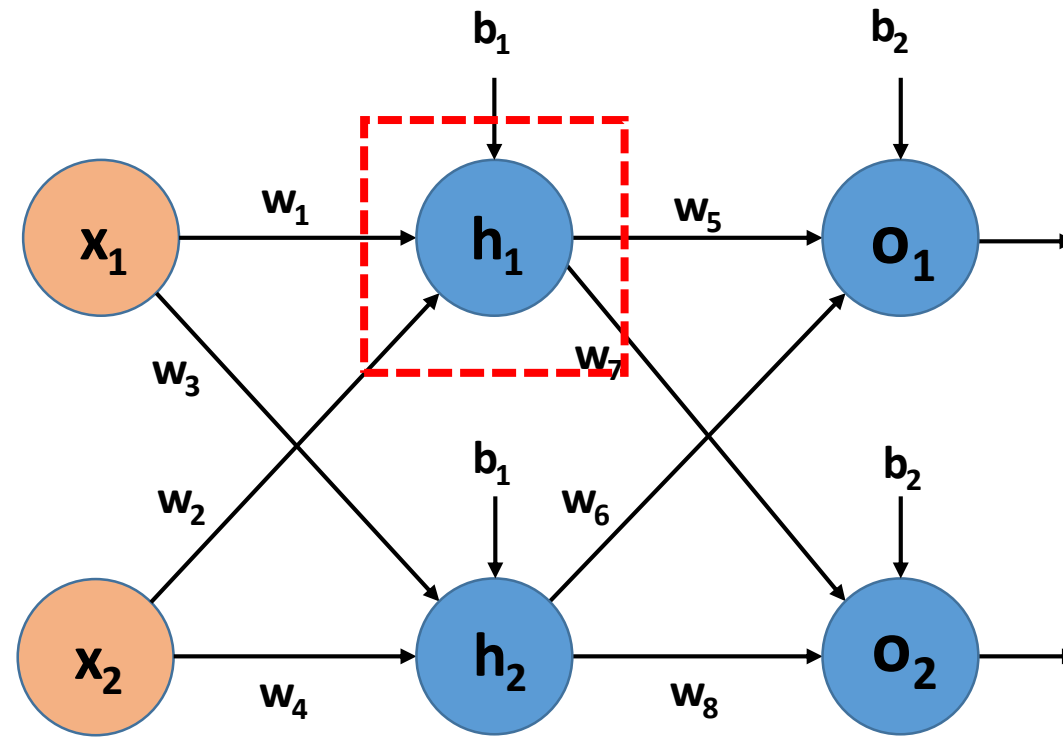


$$uh_1 = x_1 * w_1 + x_2 * w_2 + b_1 * 1$$

$$g(h_1) = g(uh_1) = \frac{1}{1 + e^{-uh_1}}$$

Feedforward and Backpropagation

Fase 1 Propagação

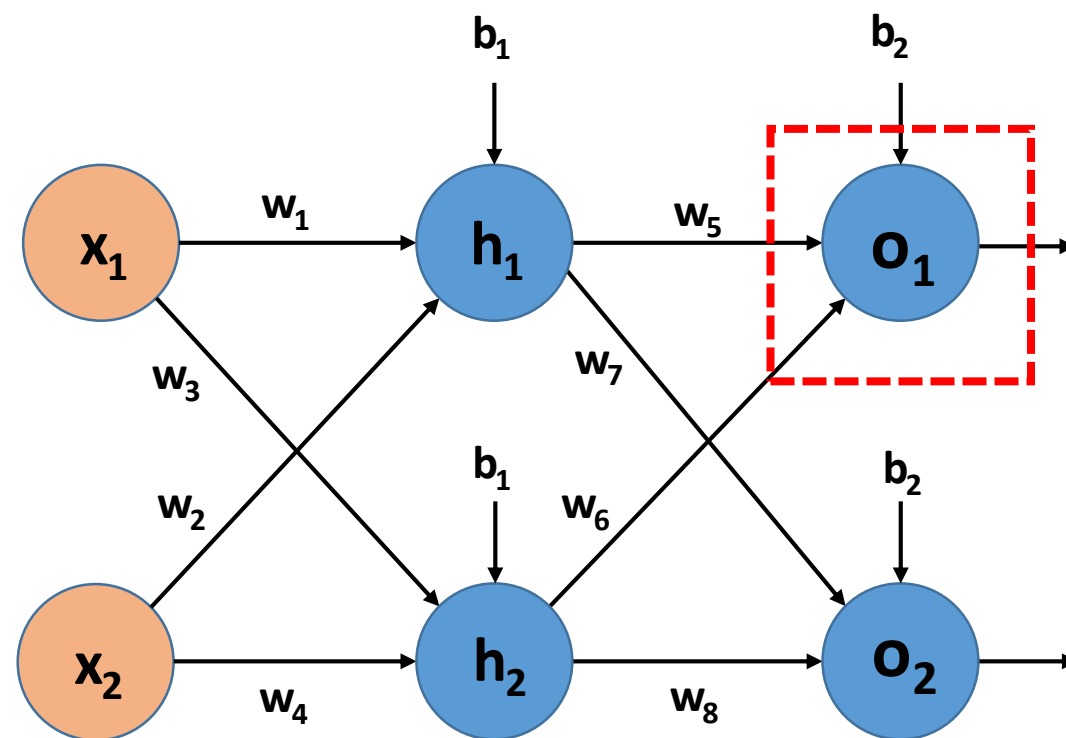


$$uh_2 = x_1 * w_3 + x_2 * w_4 + b_1 * 1$$

$$g(h_2) = g(uh_2) = \frac{1}{1 + e^{-uh_2}}$$

Feedforward and Backpropagation

Fase 1 Propagação

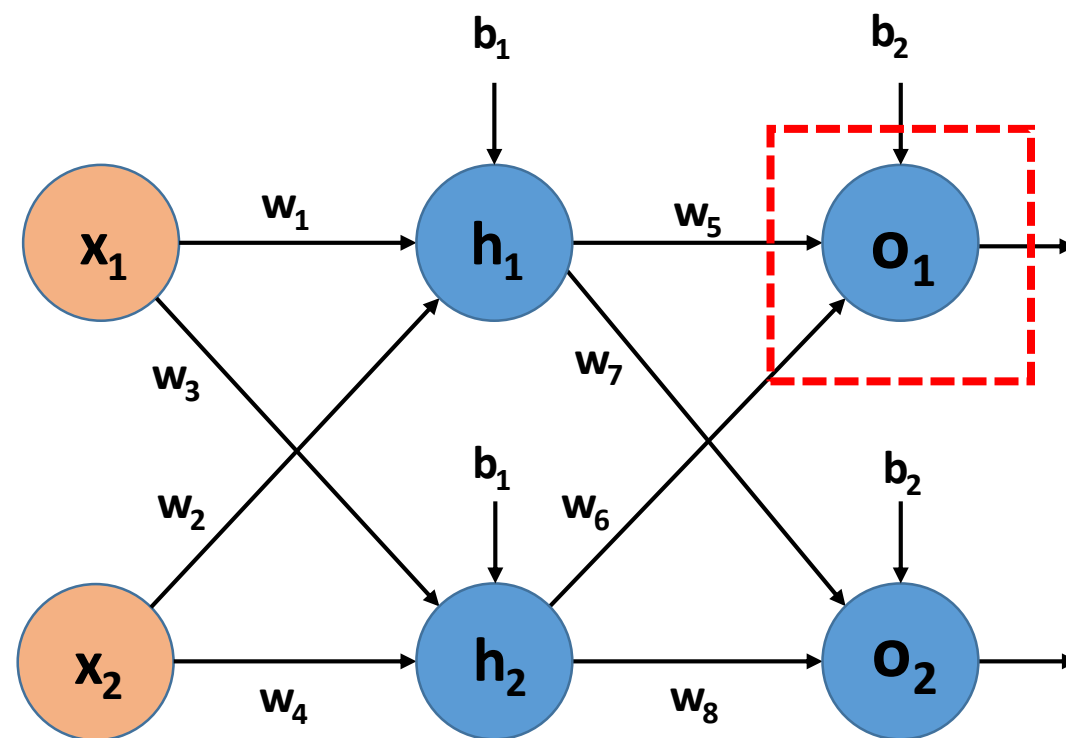


$$uo_1 = g(h_1) * w_5 + g(h_2) * w_6 + b_2 * 1$$

$$\hat{y}_1 = g(o_1) = g(uo_1) = \frac{1}{1+e^{-uo_1}}$$

Feedforward and Backpropagation

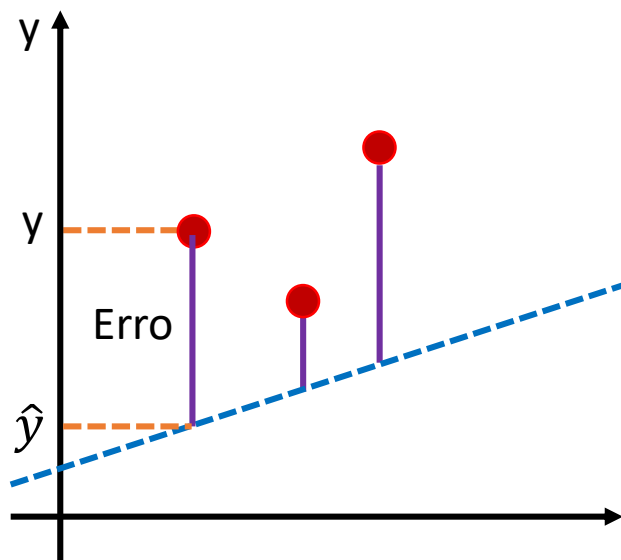
Fase 1 Propagação



$$uo_2 = g(h_1) * w_7 + g(h_2) * w_8 + b_2 * 1$$

$$\hat{y}_2 = g(o_2) = g(uo_2) = \frac{1}{1+e^{-uo_2}}$$

Rede Neural Artificial: Erro/Custo



y = valor original

$\hat{y}$ = valor predito

$$\hat{y}_n = g(o_n) = g(uo_n) = \frac{1}{1+e^{-uo_n}}$$

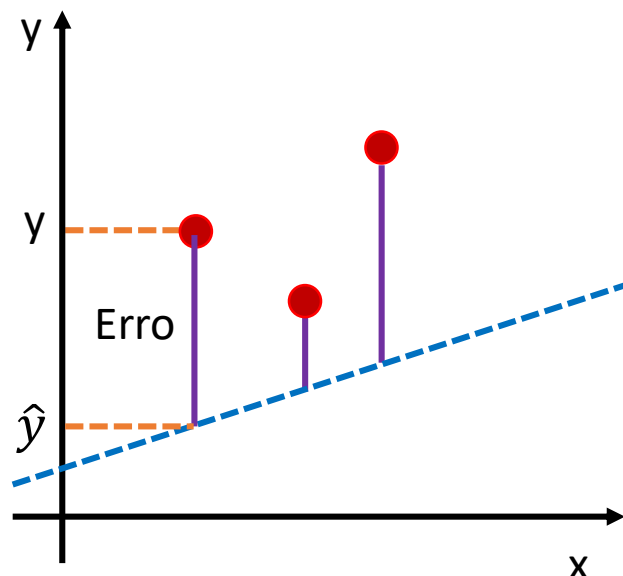
$$J(w_n) = \frac{\sum_{i=1}^m (\hat{y}_i - y_i)^2}{m}$$

CUSTO
COST

(média)

MSE (*Mean Square Error* – Erro quadrático médio)

Rede Neural Artificial: Erro/Custo



y = valor original

$\hat{y}$ = valor predito

$$\hat{y}_n = g(o_n) = g(uo_n) = \frac{1}{1+e^{-uo_n}}$$

$$J(w_n) = \frac{1}{2m} \sum_{i=1}^m (\hat{y}_i - y_i)^2$$

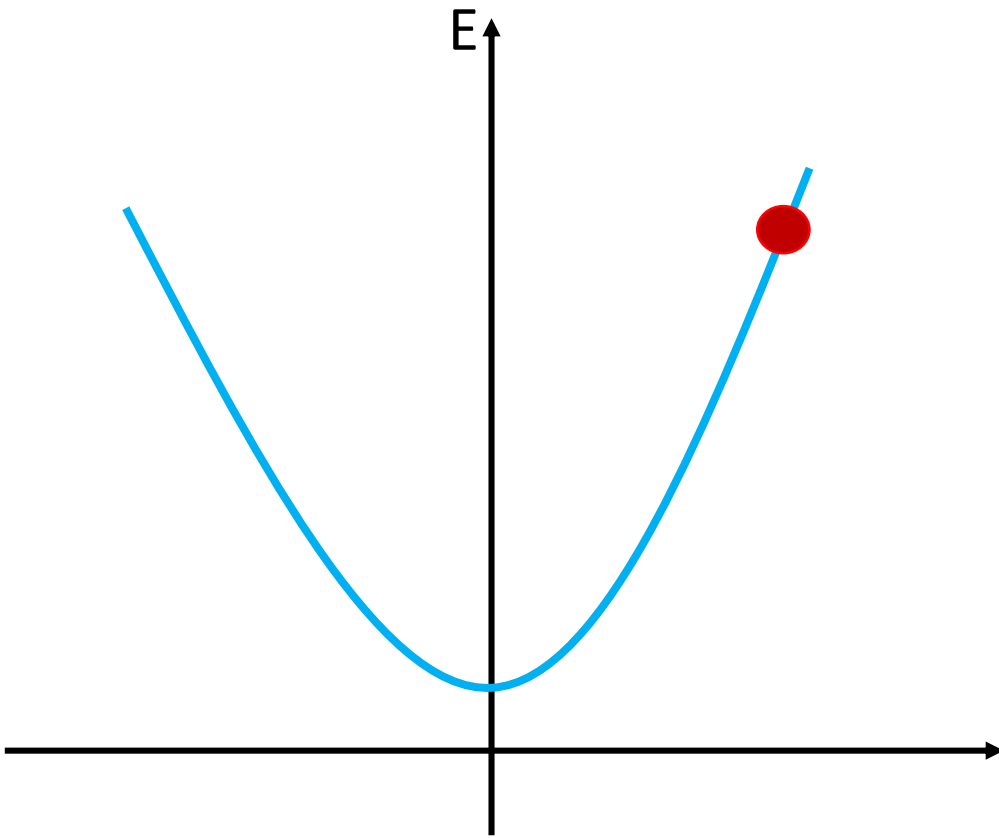
MSE (*Mean Square Error* – Erro quadrático médio)

Como reduzir o custo? $\min_{(w)} J(w_n)$

Rede Neural Artificial: Otimização

Função quadrática

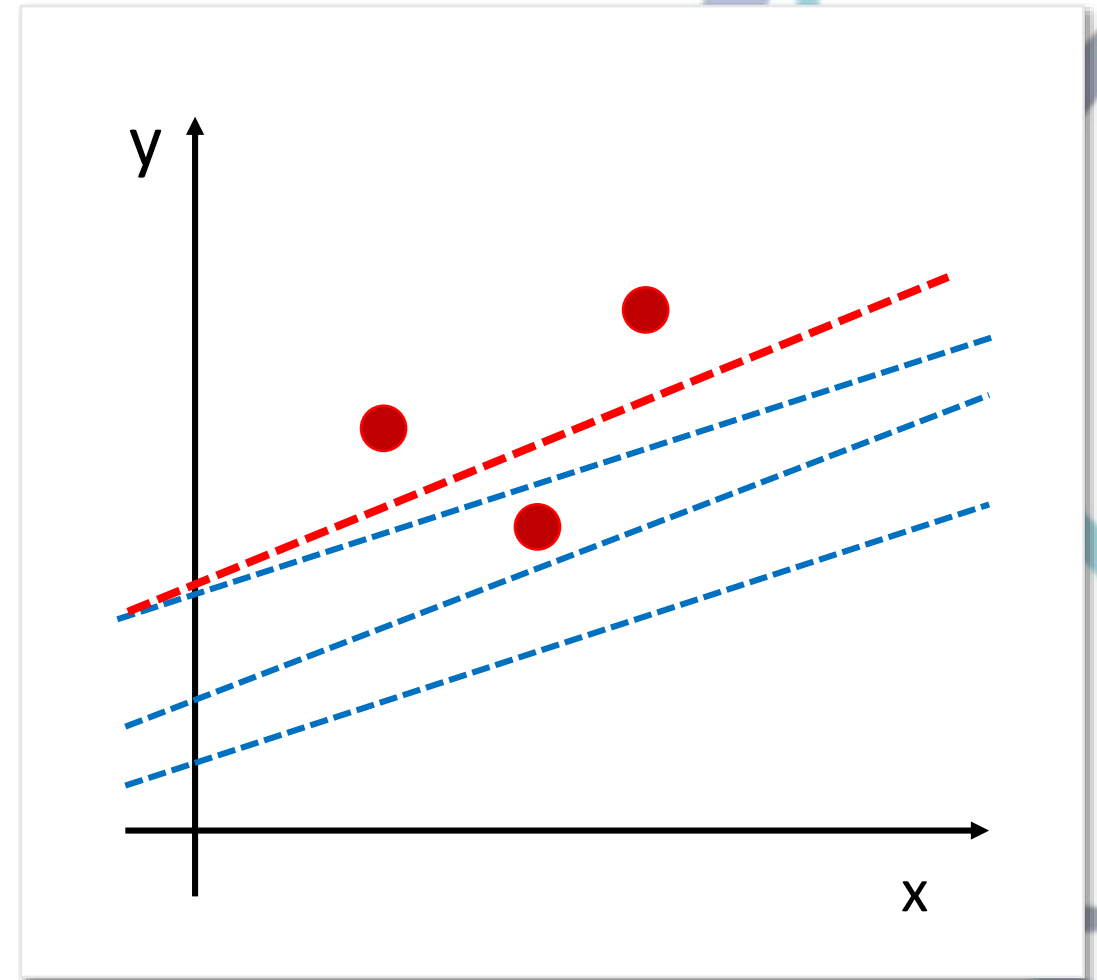
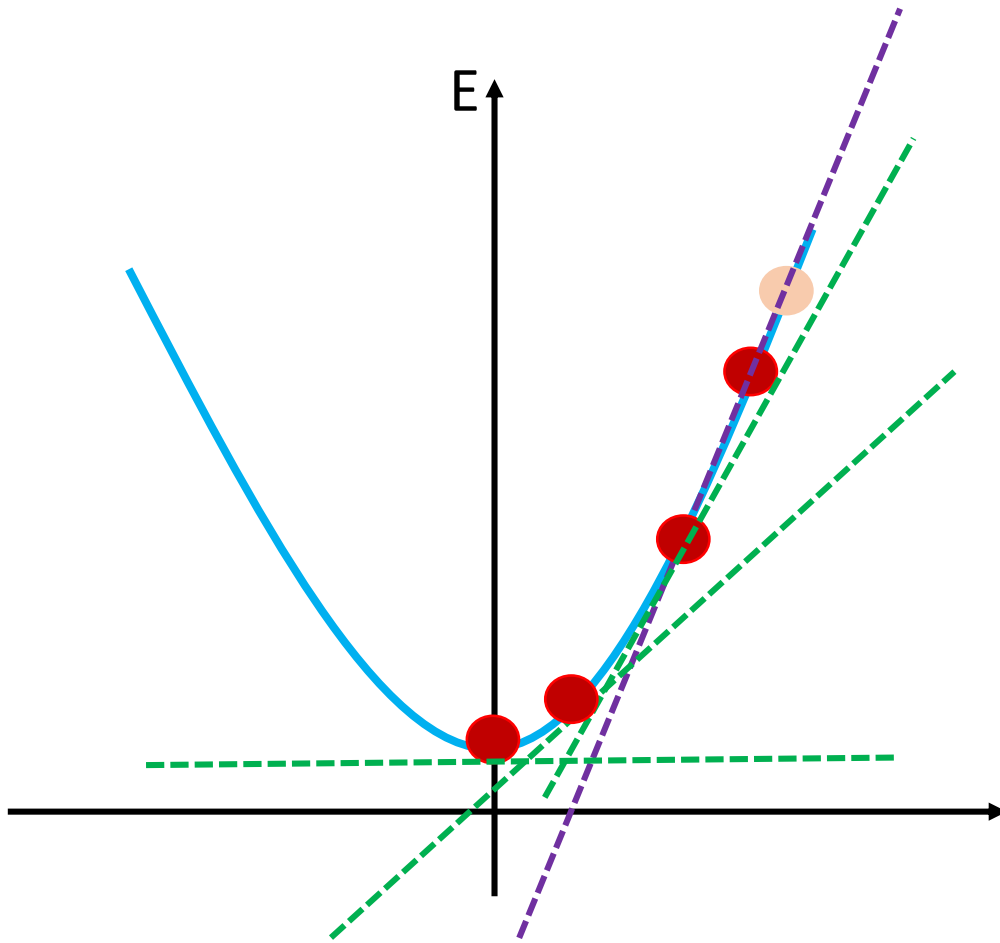
$$(\hat{y}_i - y_i)^2$$



Rede Neural Artificial: Otimização

Função quadrática

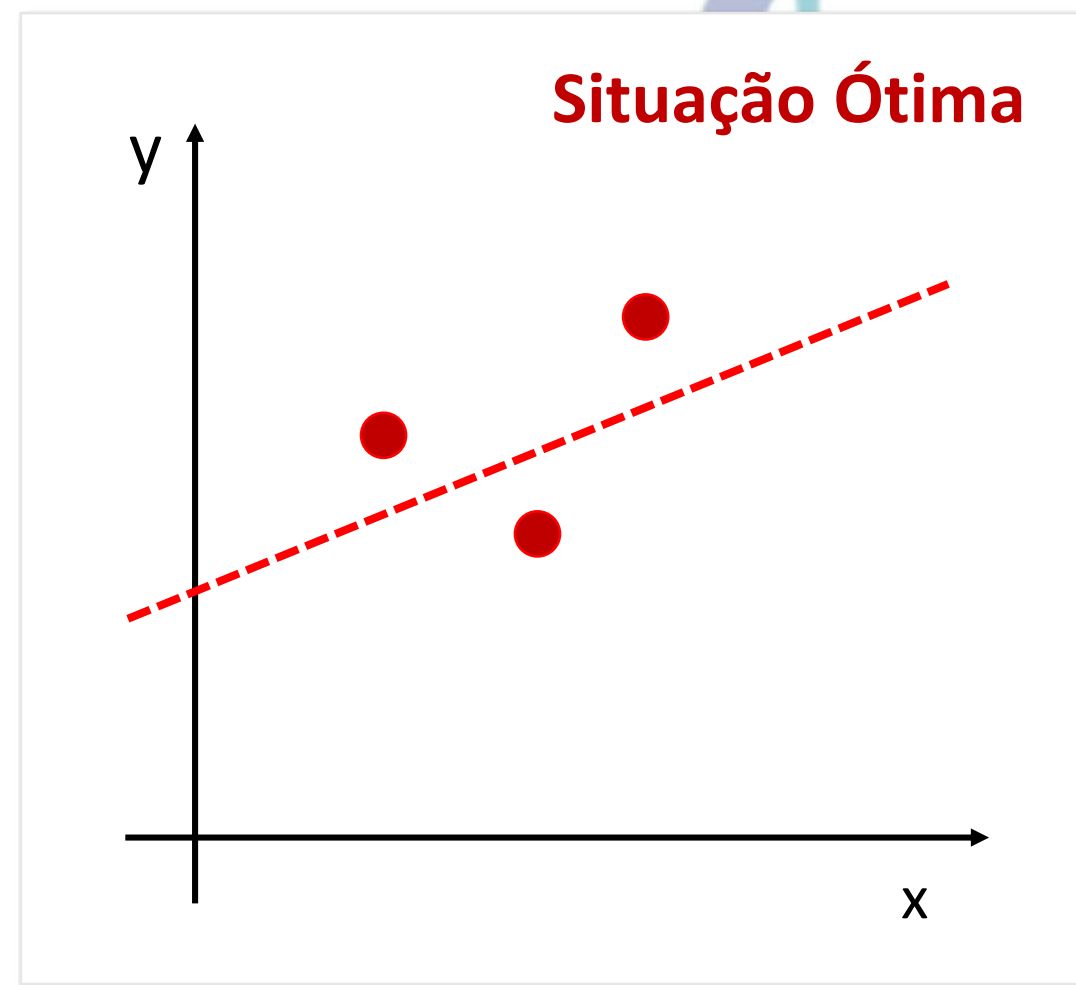
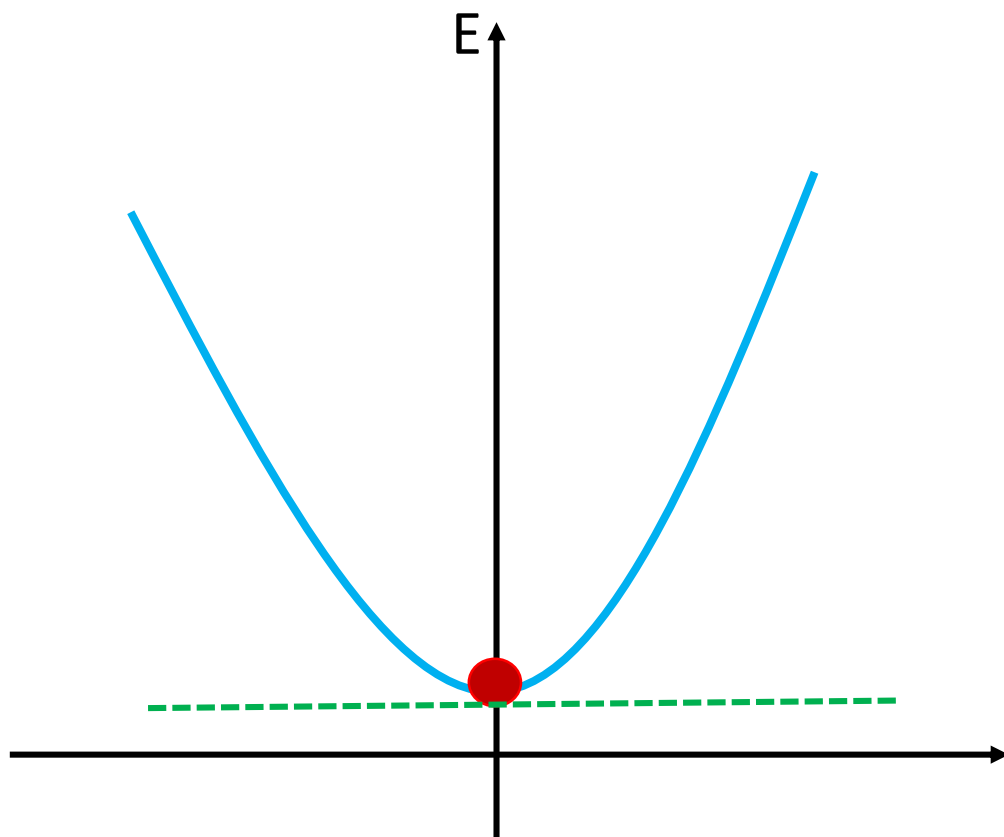
$$(\hat{y}_i - y_i)^2$$



Rede Neural Artificial: Otimização

Função quadrática

$$(\hat{y}_i - y_i)^2$$



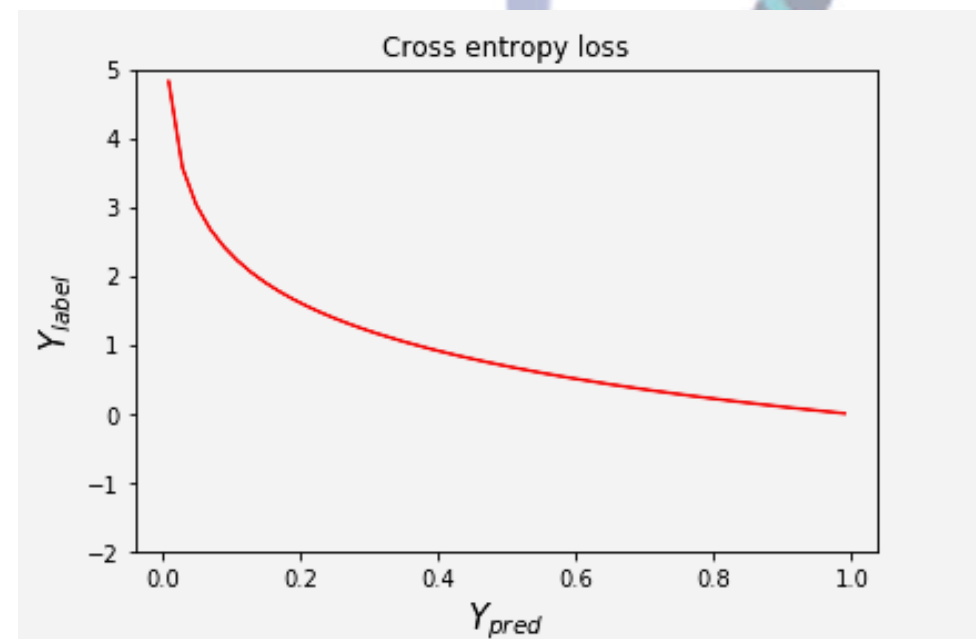
Loss function (função custo)

Loss functions in Machine Learning serve as ways to measure the distance or difference between a model's predicted output Y_{out} and the ground truth label Y in order to train **our** model effectively

- L2 Norm loss/ Euclidean loss function: $L2 = (Y_{true} - Y_{pred})^2$

- Cross entropy Loss:

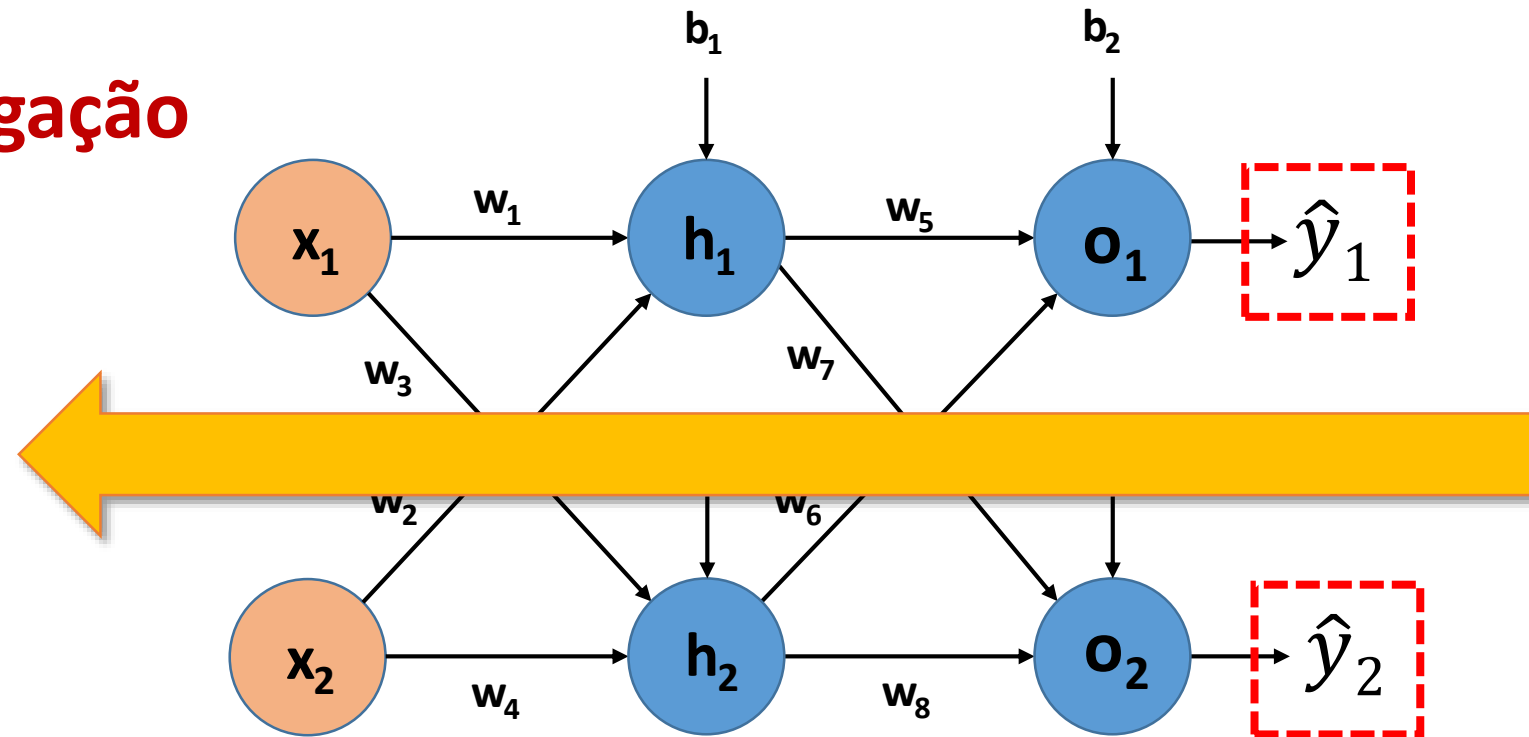
$$H(p, q) = - \sum_i p_i \log q_i = -y \log \hat{y} - (1 - y) \log(1 - \hat{y})$$



Feedforward and Backpropagation

Fase 1

Retropropagação

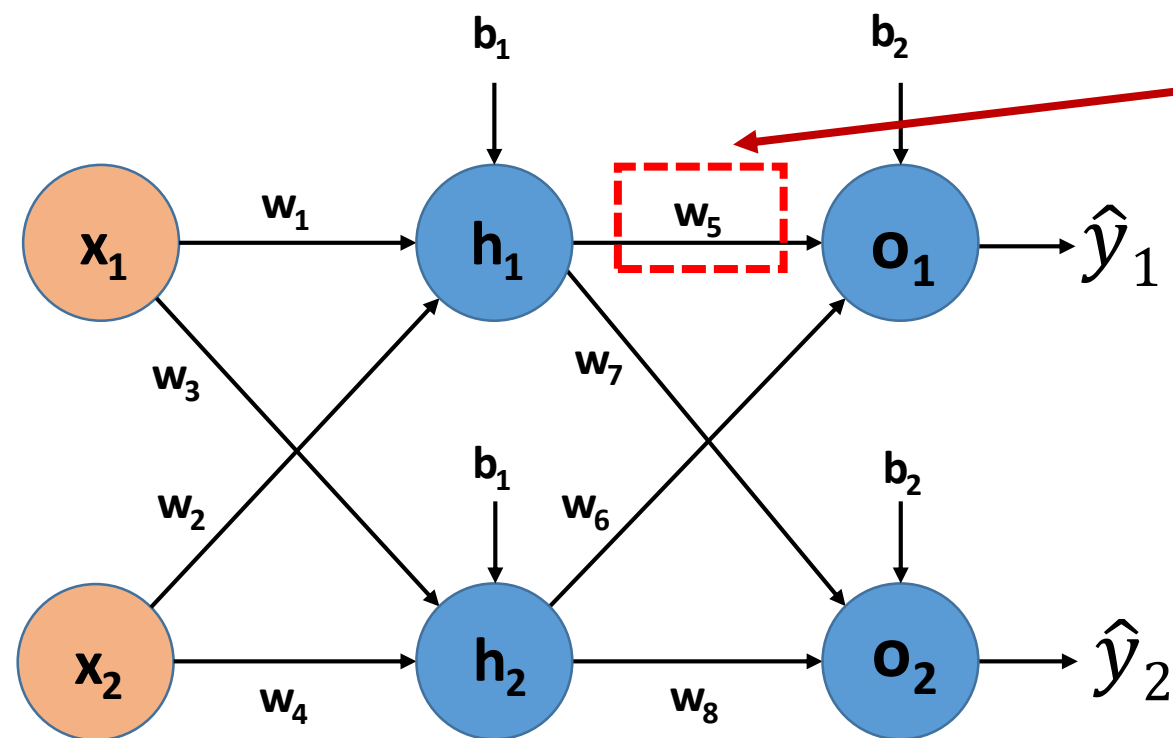


$$E_{total} = \frac{1}{2} \sum_{k=1}^N (\hat{y}_k - y_k)^2 = E_{o1} + E_{o2}$$

Feedforward and Backpropagation

Fase 1

Retropropagação

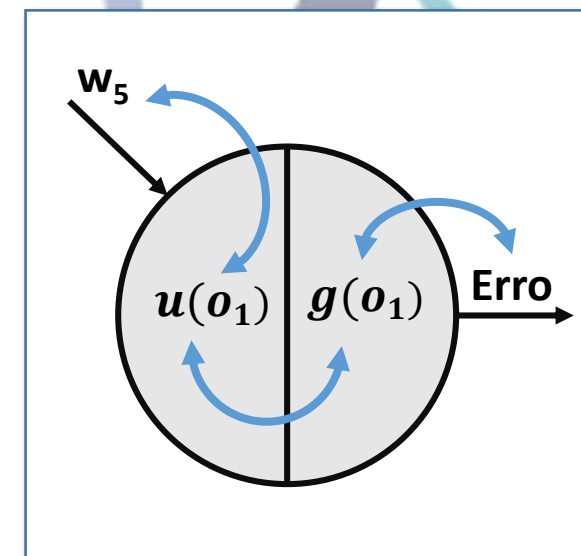


Correção de w_5 :
Queremos estimar
quanto w_5 afeta o
Erro total

E_{total}

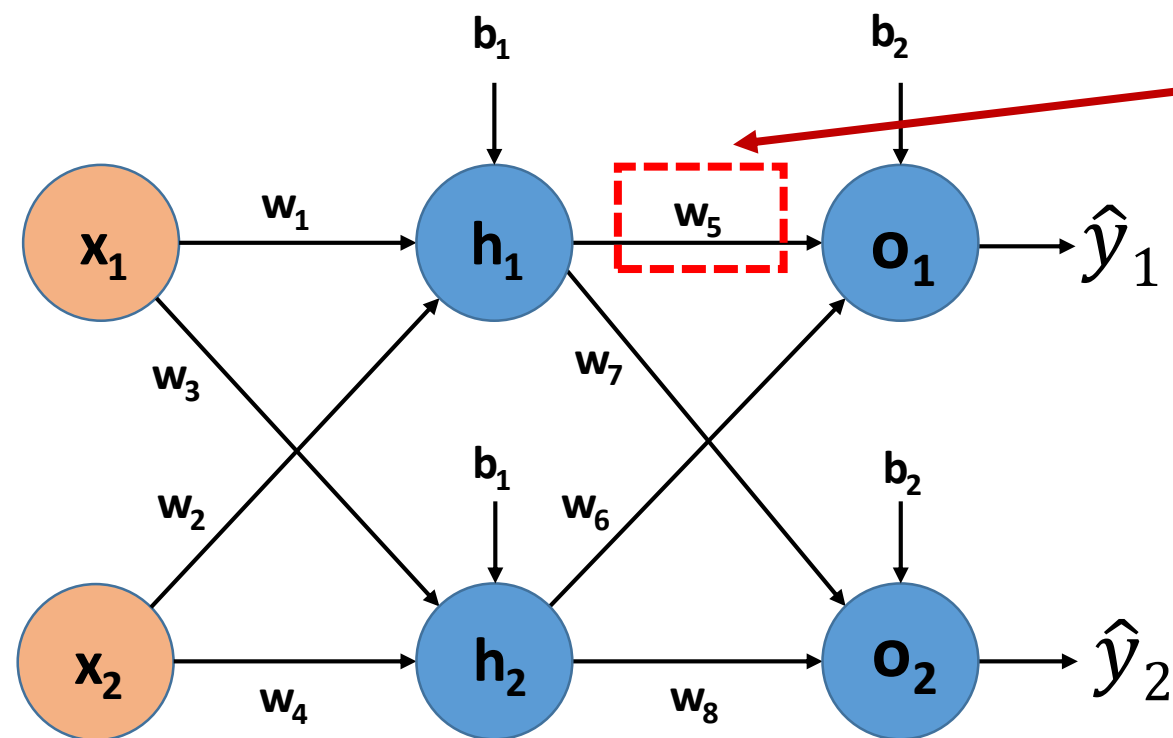
$$\frac{\partial E_{total}}{\partial w_5} = \text{gradiente em relação a } w_5$$

$$\frac{\partial E_{total}}{\partial w_5} = \frac{\partial E_{total}}{\partial g o_1} * \frac{\partial g o_1}{\partial u o_1} * \frac{\partial u o_1}{\partial w_5}$$



Feedforward and Backpropagation

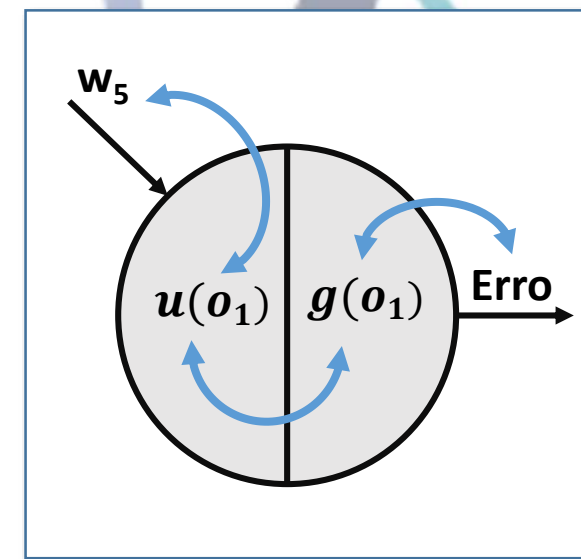
Fase 1 Retropropagação

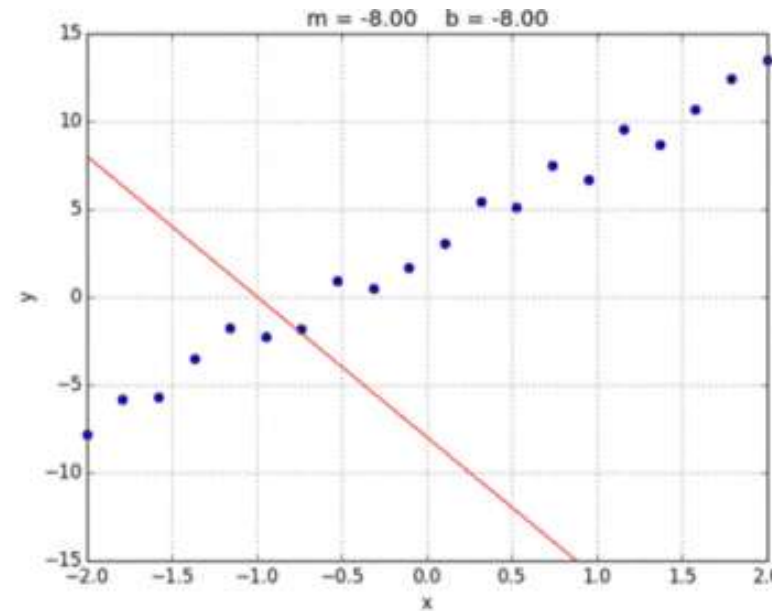
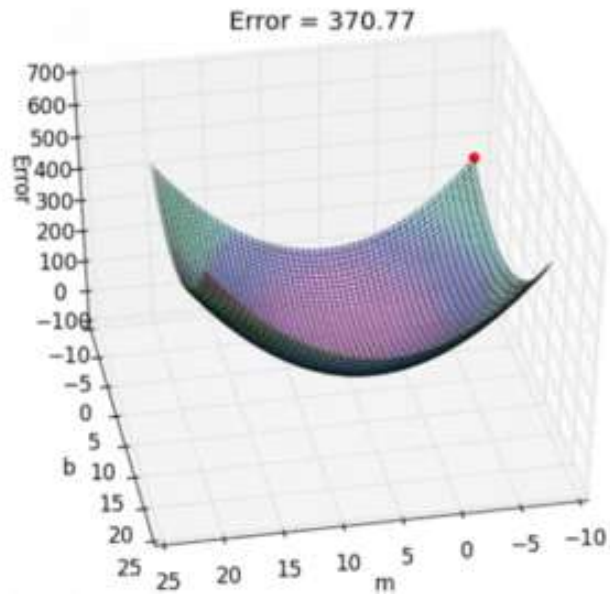


Correção de w_5 :
Queremos estimar
quanto w_5 afeta o
Erro total

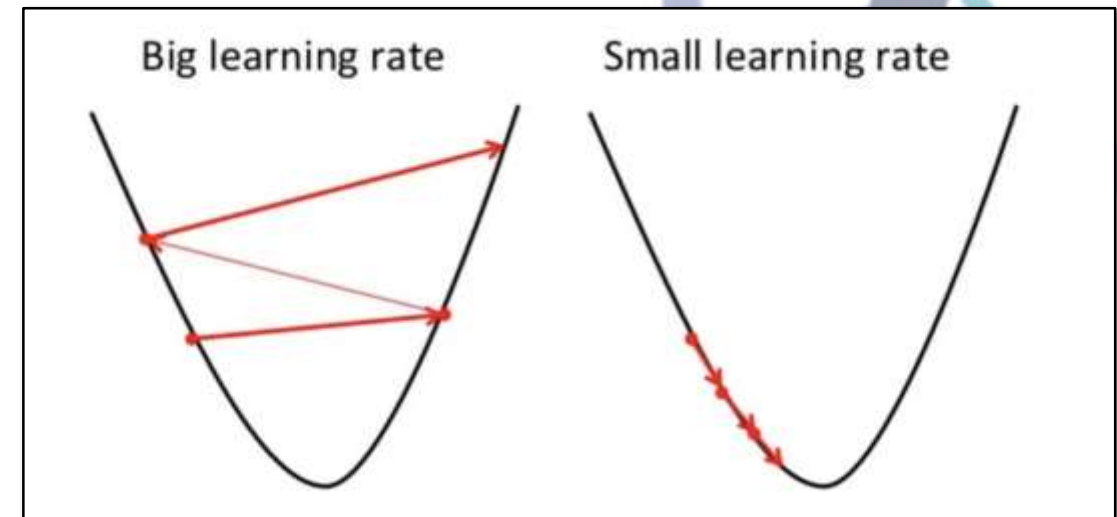
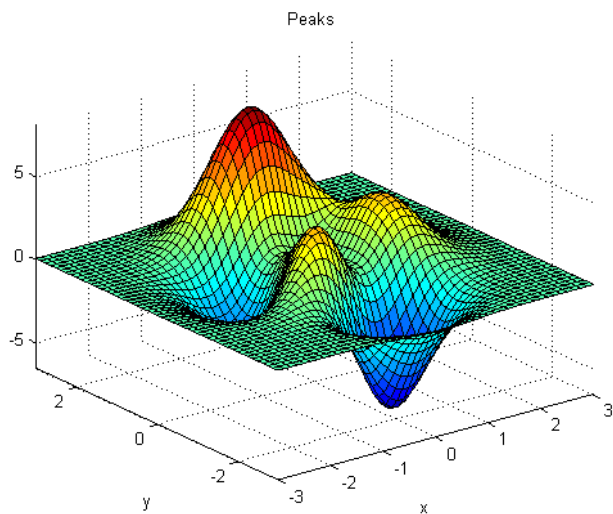
E_{total}

$$w_5(t+1) = w_5(t) - \eta \frac{\partial E_{total}}{\partial w_5}$$

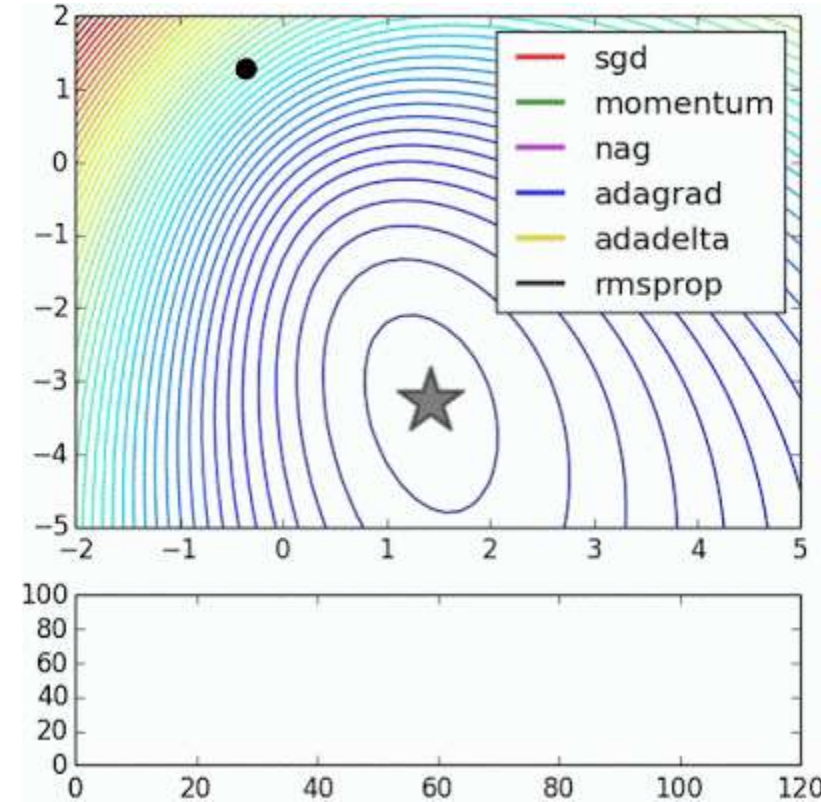
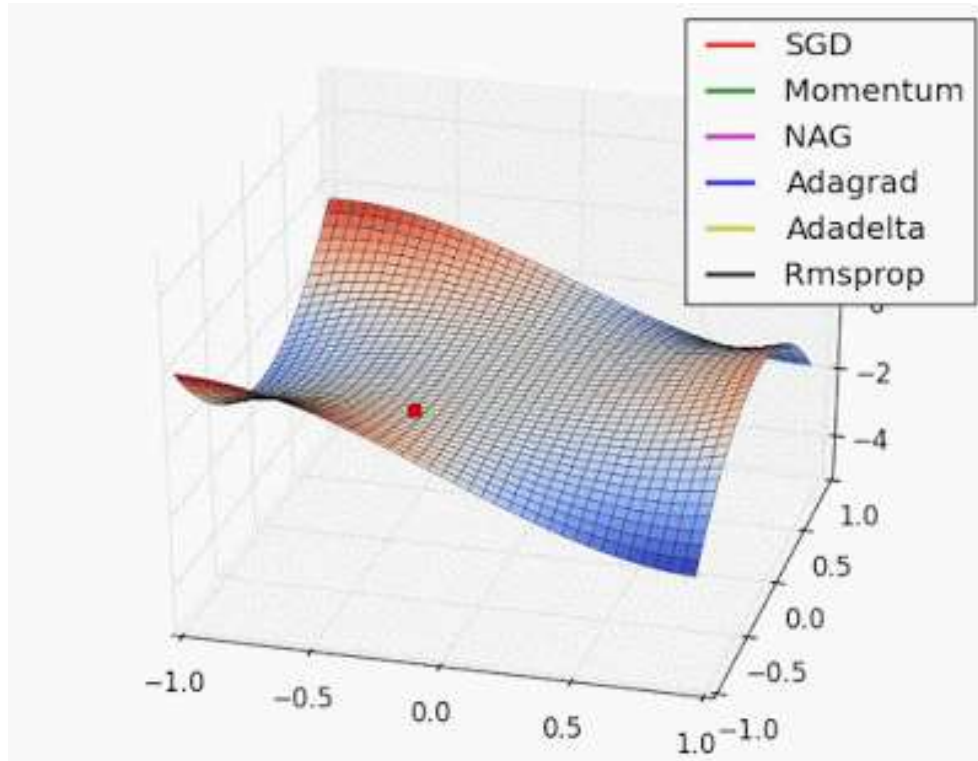




$$w_5(t+1) = w_5(t) - \eta \frac{\partial E_{total}}{\partial w_5}$$



Artificial Neural Network: Optimization Algorithms



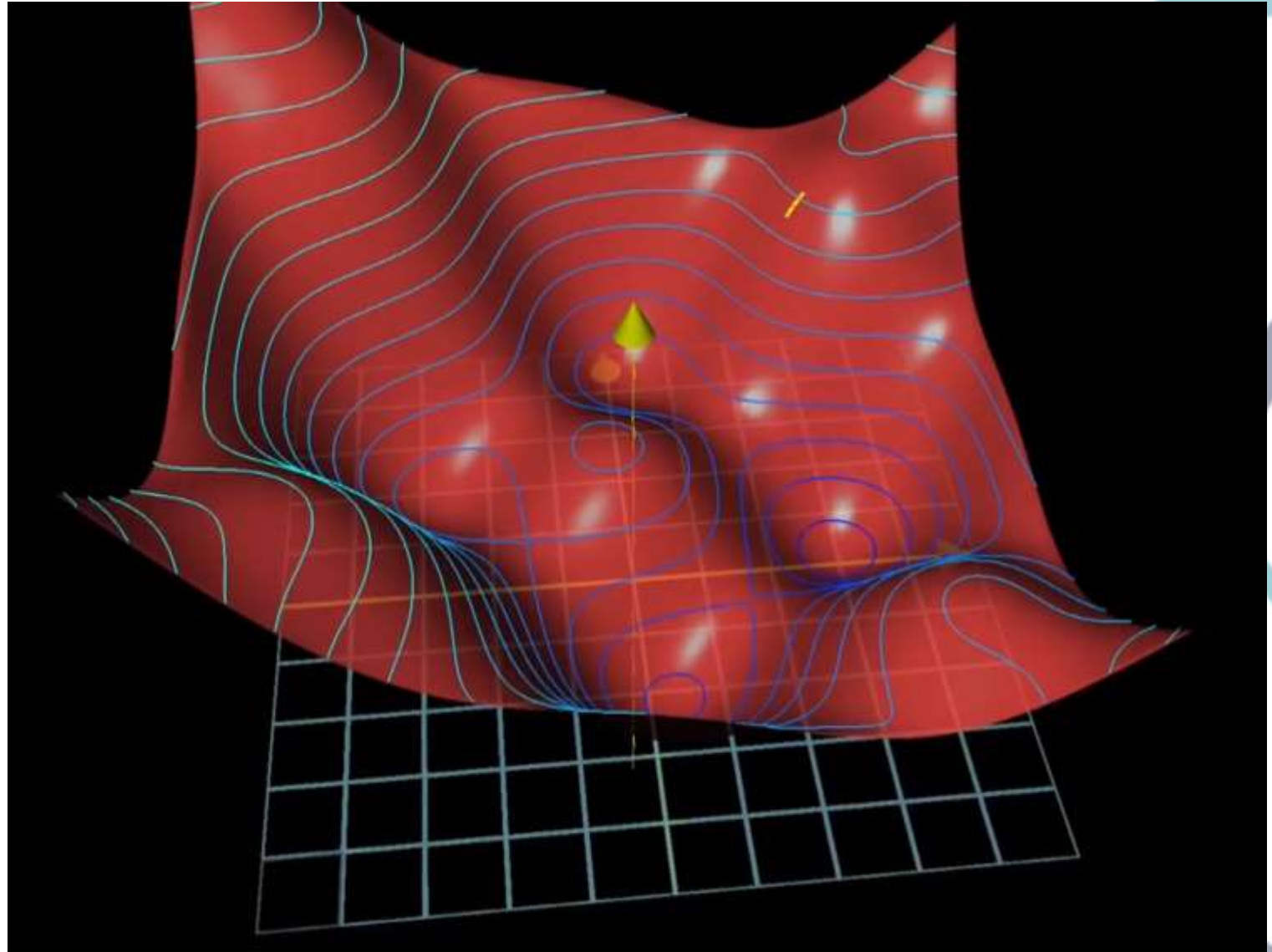
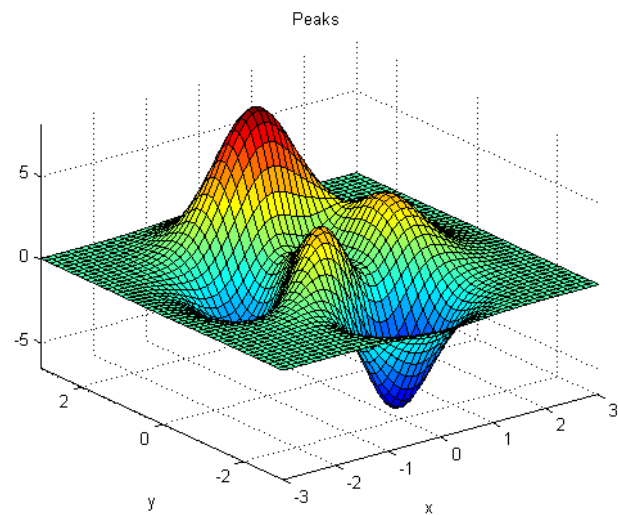
SGD: Stochastic Gradient Descent

ADAGRAD: Adaptive Gradient

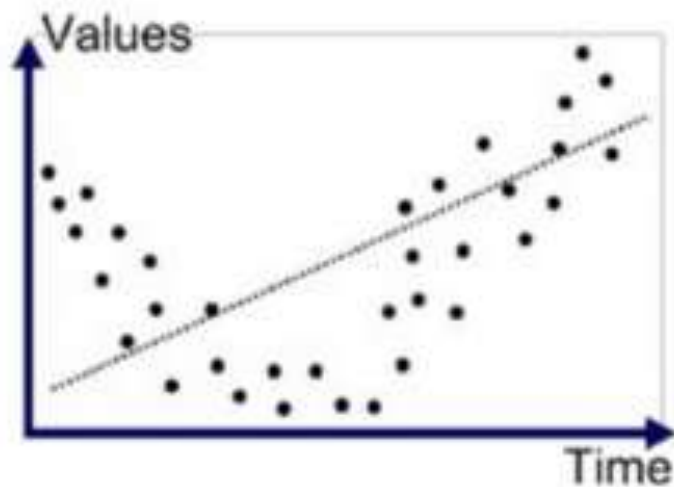
ADADELTA: Adaptive Learning Rate Method

RMSPROP: Root Mean Square Propagation

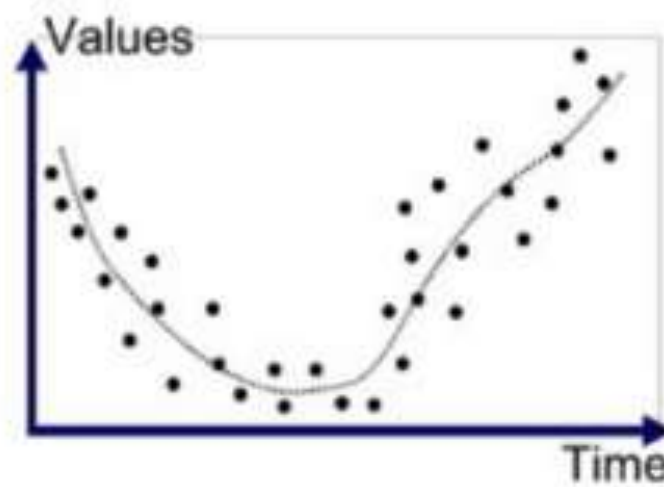
Gradient depends on the average of the magnitudes of squares of previous gradients.



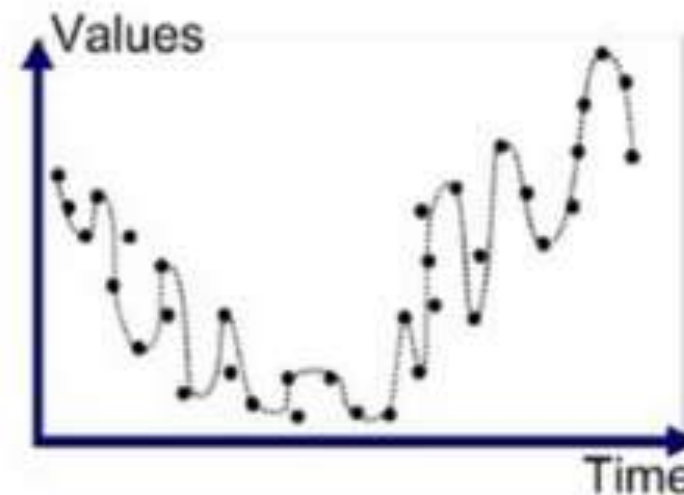
Artificial Neural Network: **Overfitting**



Underfitted



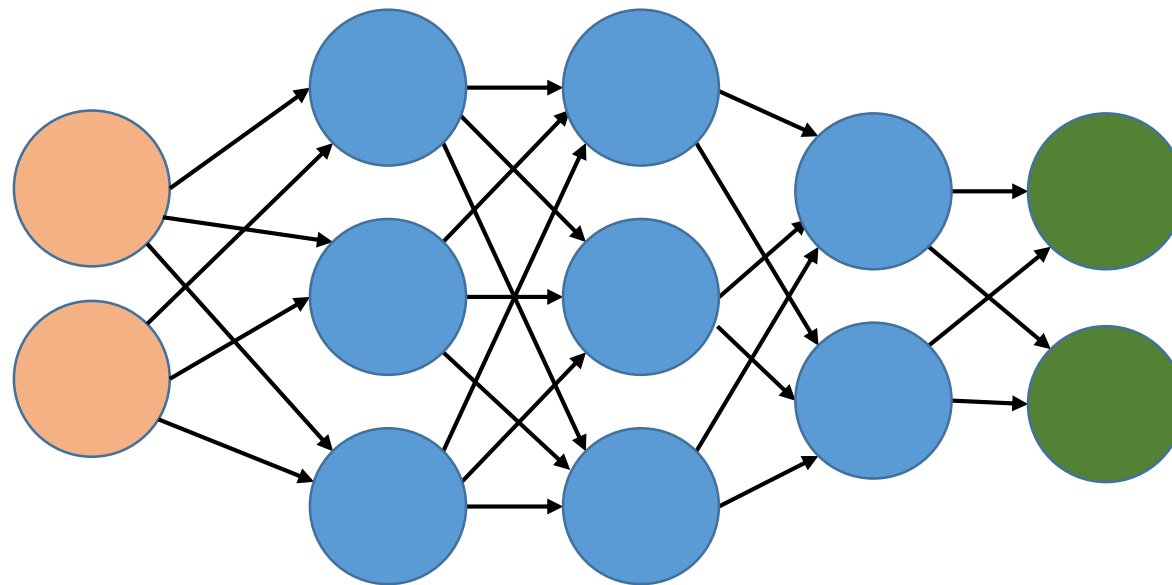
Good Fit/Robust



Overfitted

O **overfitting** (*sobreajuste*) é um termo para descrever quando um modelo se ajusta muito bem ao conjunto de dados, mas se mostra ineficaz para prever novos resultados.

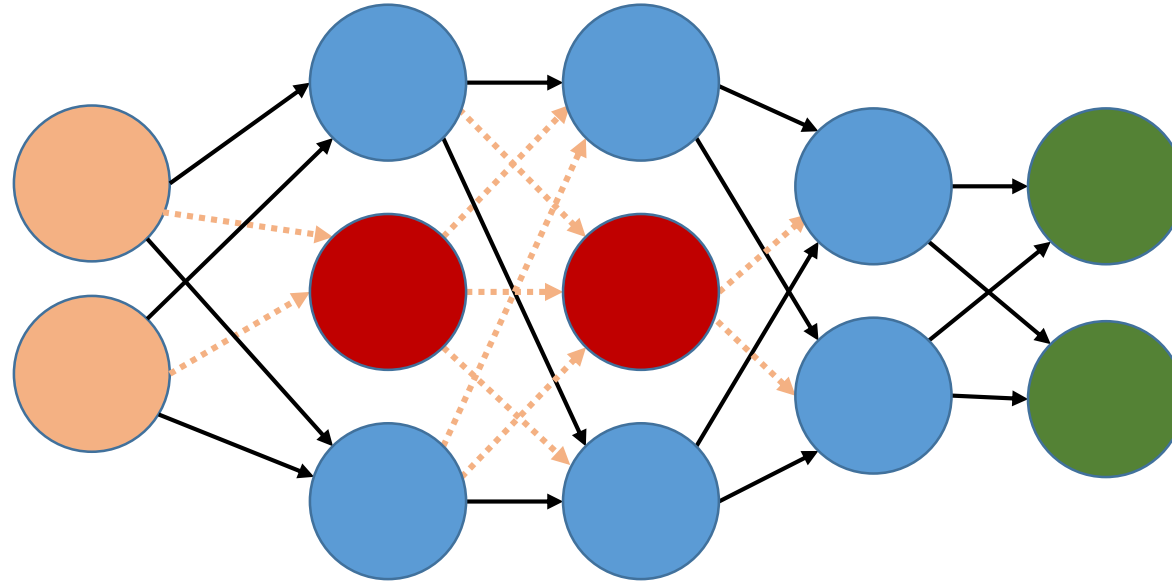
Artificial Neural Network: **DROPOUT**



Dropout is a technique where randomly selected neurons are ignored during training. They are “dropped-out” randomly.

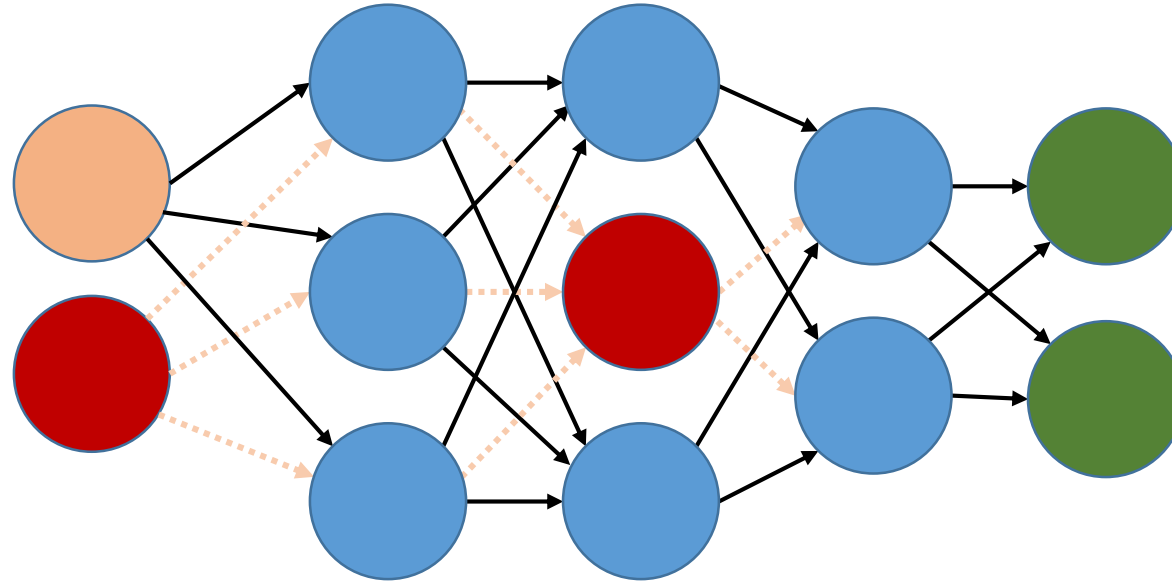
Durante o processo de treinamento devemos escolher uma probabilidade de retirada de neurônios.

Artificial Neural Network: **DROPOUT**



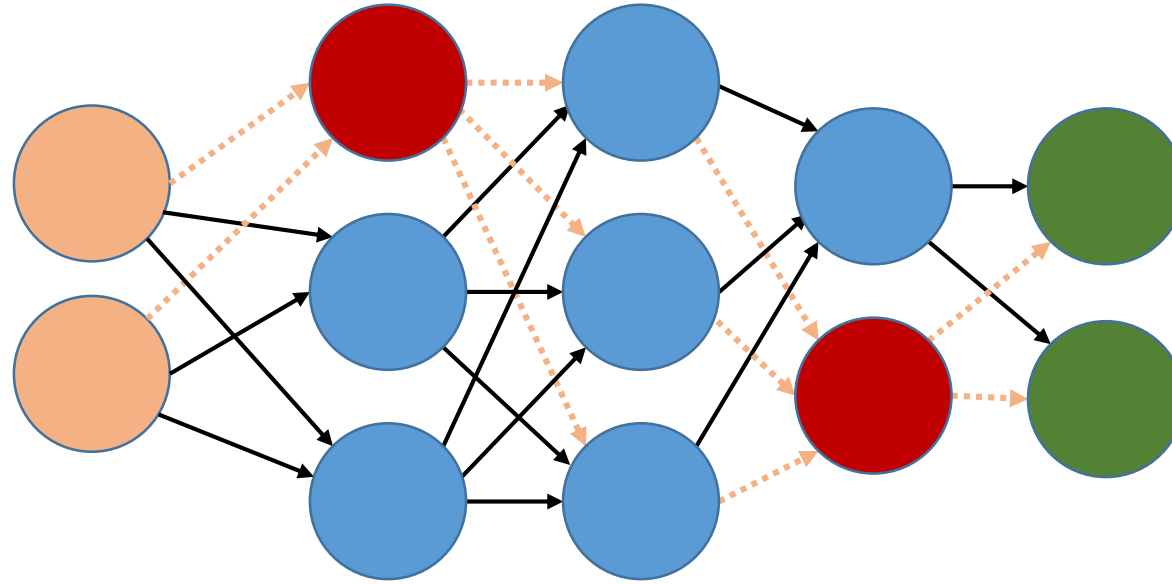
Dropout is a technique where randomly selected neurons are ignored during training. They are “dropped-out” randomly.

Artificial Neural Network: **DROPOUT**



Dropout is a technique where randomly selected neurons are ignored during training. They are “dropped-out” randomly.

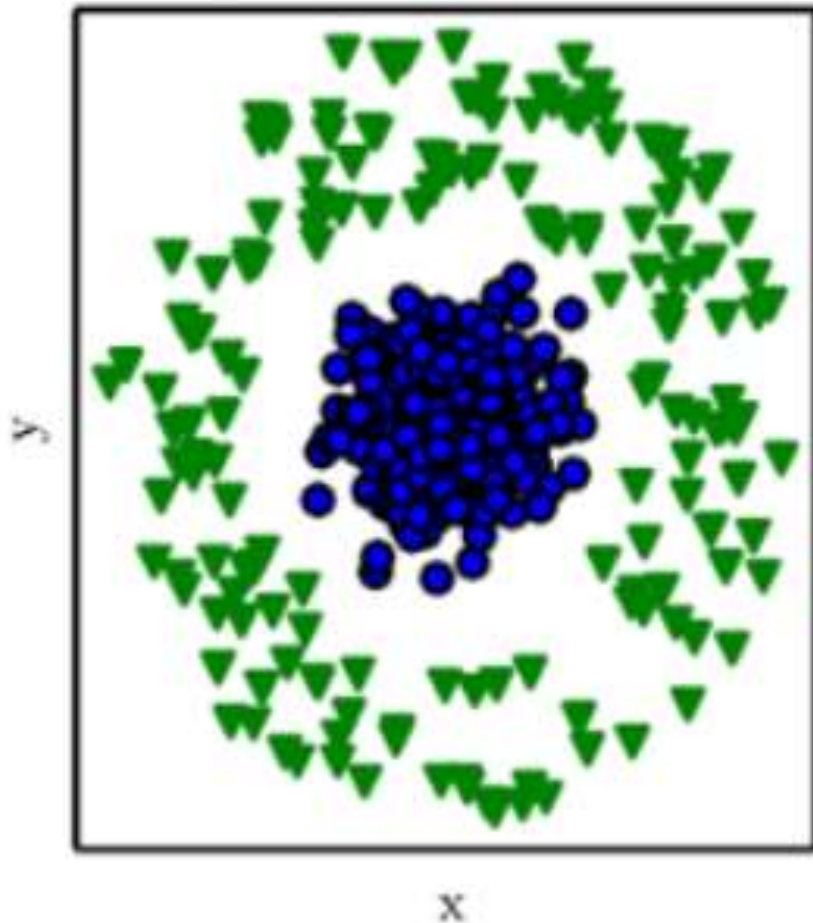
Artificial Neural Network: **DROPOUT**



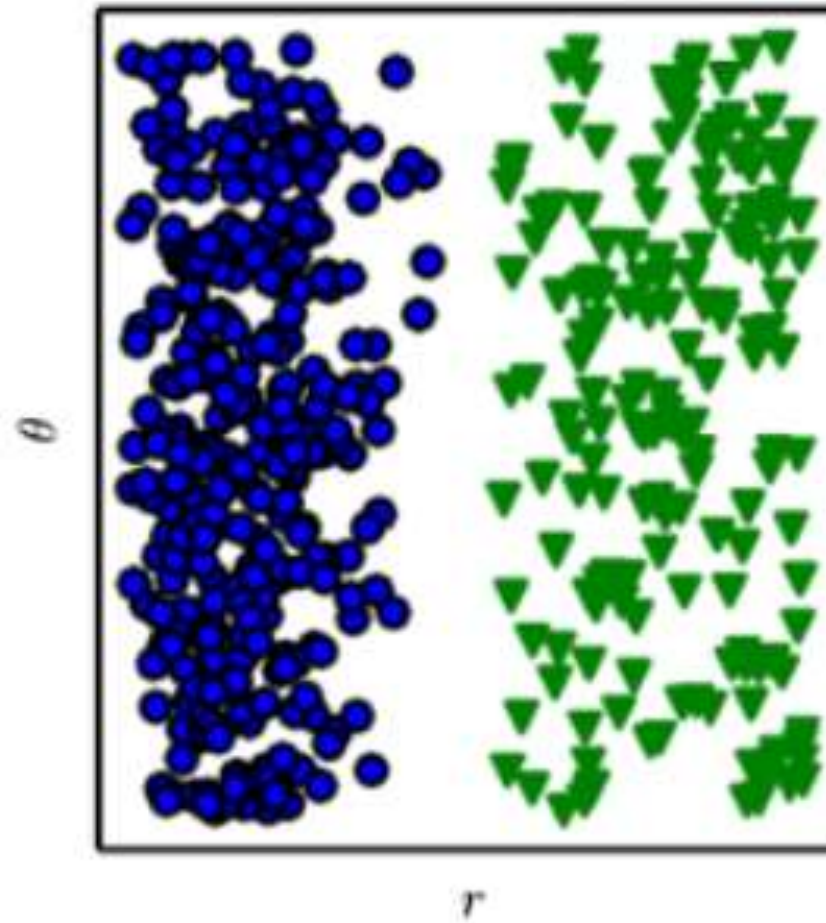
Dropout is a technique where randomly selected neurons are ignored during training. They are “dropped-out” randomly.

A Representação dos dados é importante

Coordenadas Cartesianas



Coordenadas Polares



Rede Neural Artificial: O problema do OU Exclusivo

Multi-Layer Perceptron

XOR

X	Y	S
0	0	0
0	1	1
1	0	1
1	1	0

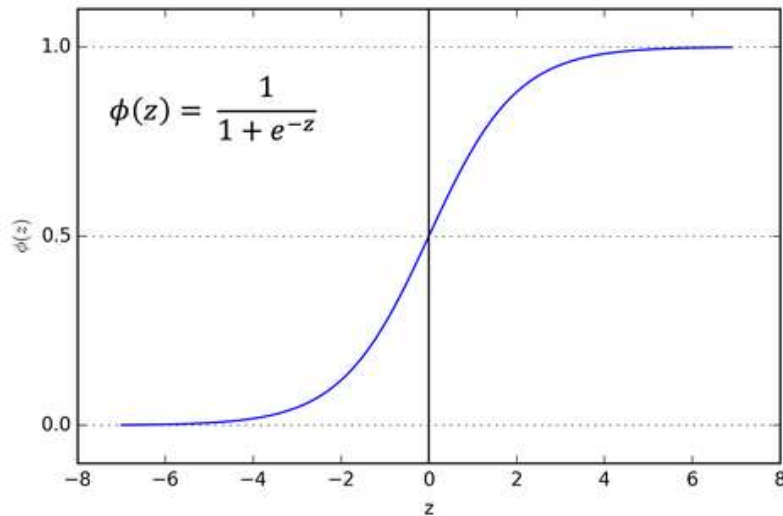
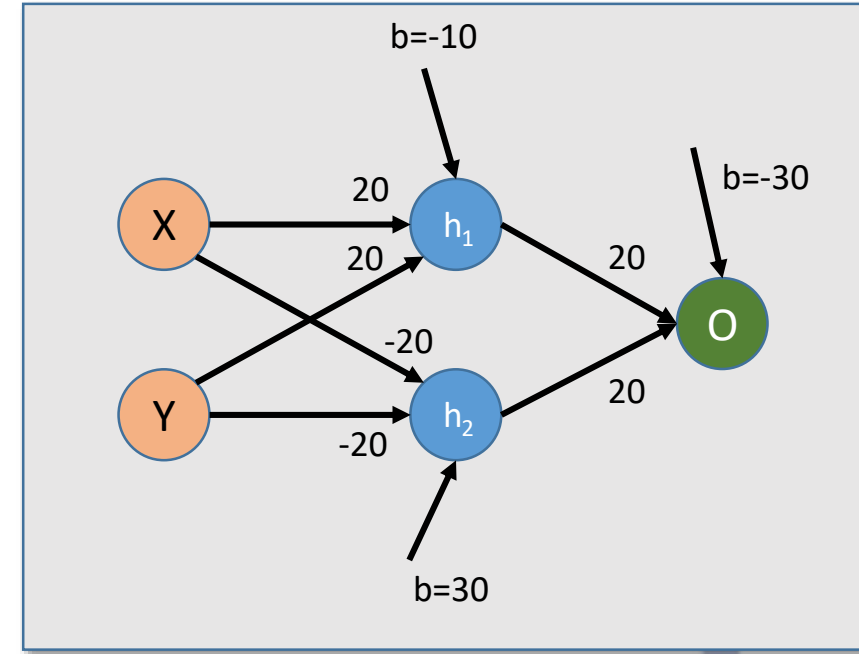
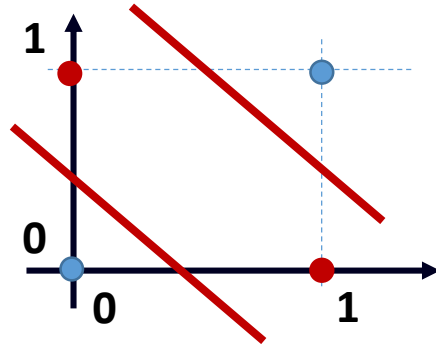


Fig: Sigmoid Function

$[0\ 0] = \phi(20*0 + 20*0 - 10) \approx 0$	$\phi(-20*0 - 20*0 + 30) \approx 1$	$\phi(20*0 + 20*1 - 30) \approx 0$
$[0\ 1] = \phi(20*0 + 20*1 - 10) \approx 1$	$\phi(-20*0 - 20*1 + 30) \approx 1$	$\phi(20*1 + 20*1 - 30) \approx 1$
$[1\ 0] = \phi(20*1 + 20*0 - 10) \approx 1$	$\phi(-20*1 - 20*0 + 30) \approx 1$	$\phi(20*1 + 20*1 - 30) \approx 1$
$[1\ 1] = \phi(20*1 + 20*1 - 10) \approx 1$	$\phi(-20*1 - 20*1 + 30) \approx 0$	$\phi(20*1 + 20*0 - 30) \approx 0$

RNA: Estruturas e Tipos de Regiões de Decisão

An Introduction to Computing with Neural Nets

Richard P. Lippmann

Abstract:

Artificial neural net models have been studied for many years in the hope of achieving human-like performance in the fields of speech and image recognition. These models are composed of many nonlinear computational elements operating in parallel and arranged in patterns reminiscent of biological neural nets. Computational elements or nodes are connected via weights that are typically adapted during use to improve performance. There has been a recent resurgence in the field of artificial neural nets caused by new net topologies and algorithms, analog VLSI implementation techniques, and the belief that massive parallelism is essential for high performance speech and image recognition. This paper provides an introduction to the field of artificial neural nets by reviewing six important neural net models that can be used for pattern classification. These nets are highly parallel building blocks that illustrate neural-net components and design principles and can be used to construct more complex systems. In addition to describing these nets, a major emphasis is placed on exploring how some existing classification and clustering algorithms can be performed using single neuron-like components. Single-layer nets can implement algorithms required by Gaussian maximum-likelihood classifiers and optimum minimum-error classifiers for binary patterns computed by edge. More generally, the decision regions required by any classification algorithm can be generated in a straightforward manner by three-layer feed-forward nets.

INTRODUCTION

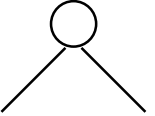
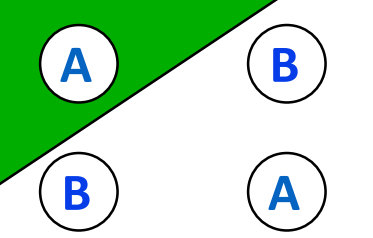
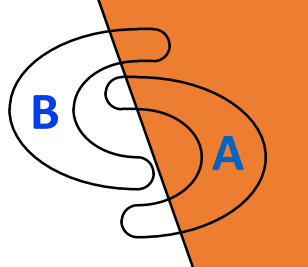
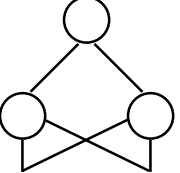
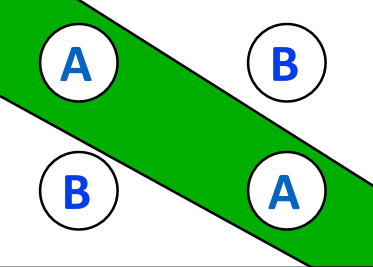
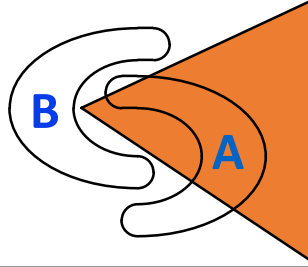
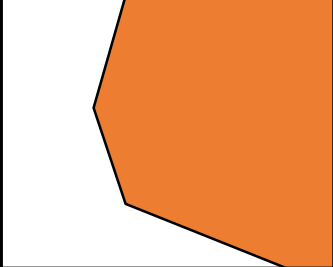
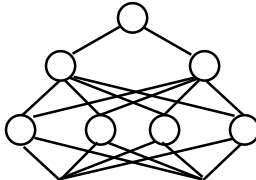
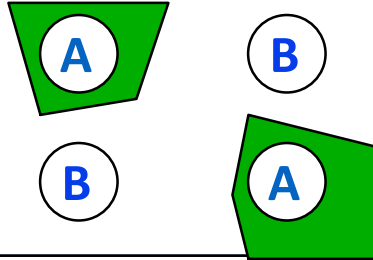
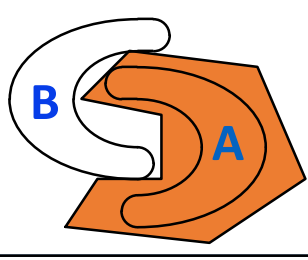
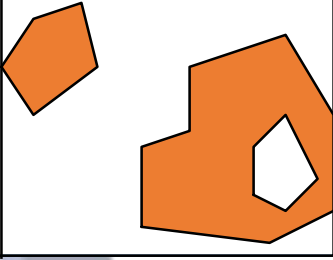
Artificial neural net models or simply "neural nets" go by many names such as connectionist models, parallel distributed processing models, and neuromorphic systems. Whatever the name, all these models attempt to achieve good performance via dense interconnection of simple computational elements. In this respect, artificial neural net structure is based on our present understanding of biological nervous systems. Neural net models have greatest potential in areas such as speech and image recognition where many hypotheses are pursued in parallel, high computation rates are required, and the current best systems are far from equalling human performance. Instead of performing a program of instructions sequentially as in a von Neumann computer, neural net models explore many competing hypotheses simultaneously using massively parallel nets composed of many computational elements connected by links with variable weights. Computational elements or nodes used in neural net models are nonlinear, are typically analog, and may be slow compared to modern digital circuits. The simplest node sums N weighted inputs and passes the result through a nonlinearity as shown in Fig. 1. The node is characterized by an internal threshold or offset θ and by the type of nonlinearity. Figure 1 illustrates three common types of nonlinearities: hard limiter, threshold logic elements, and sigmoidal nonlinearities. More complex nodes may include temporal integration or other types of time dependencies and more complex mathematical operations than summation.

Neural net models are specified by the net topology, node characteristics, and training or learning rules. These rules specify an initial set of weights and indicate how weights should be adapted during use to improve performance. Both design procedures and training rules are the topic of much current research.

The potential benefits of neural nets extend beyond the high computation rates provided by massive parallelism. Neural nets typically provide a greater degree of robustness or fault tolerance than von Neumann sequential computers because there are many more processing nodes, each with primarily local connections. Damage to a few nodes or links thus need not impair overall performance significantly. Most neural net algorithms also adapt connection weights in time to improve performance based on current results. Adaptation or learning is a major focus of neural net research. The ability to adapt and continue learning is essential in areas such as speech recognition where training data is limited and new talkers, new words, new dialects, new phrases, and new environments are continuously encountered. Adaptation also provides a degree of robustness by compensating for minor variabilities in characteristics of processing elements. Traditional statistical techniques are not adaptive but typically process all training data simultaneously before being used with new data. Neural net classifiers are also non-parametric and make weaker assumptions concerning the shapes of underlying distributions than traditional statistical classifiers. They may thus prove to be more robust when distributions are generated by nonlinear processes and are strongly non-Gaussian. Designing artificial neural nets to solve

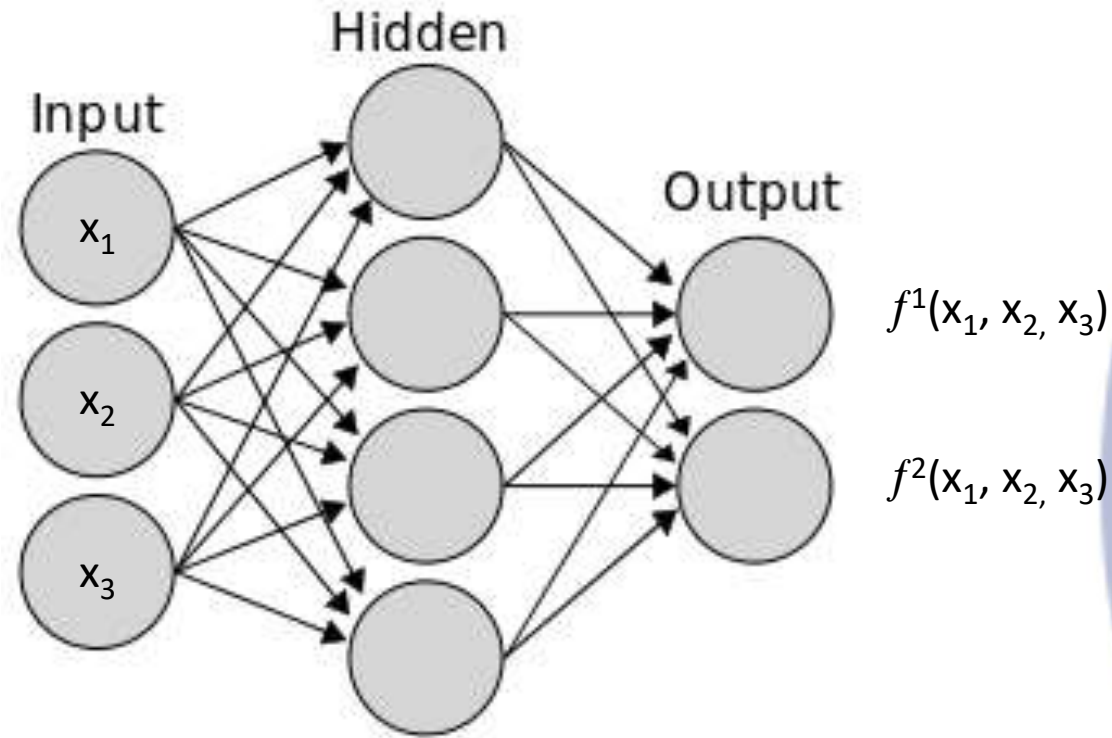
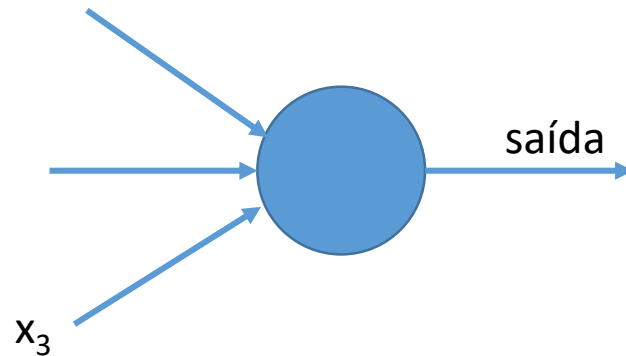
4 IEEE ASSP MAGAZINE, APRIL 1987

0730-7427/87/040004-09\$01.00/0

Structure	Types of Decision Regions	Exclusive-OR Problem	Classes with Meshed regions	Most General Region Shapes
Single-Layer 	Half Plane Bounded By Hyperplane			
Two-Layer 	Convex Open Or Closed Regions			
Three-Layer 	Arbitrary (Complexity Limited by No. of Nodes)			

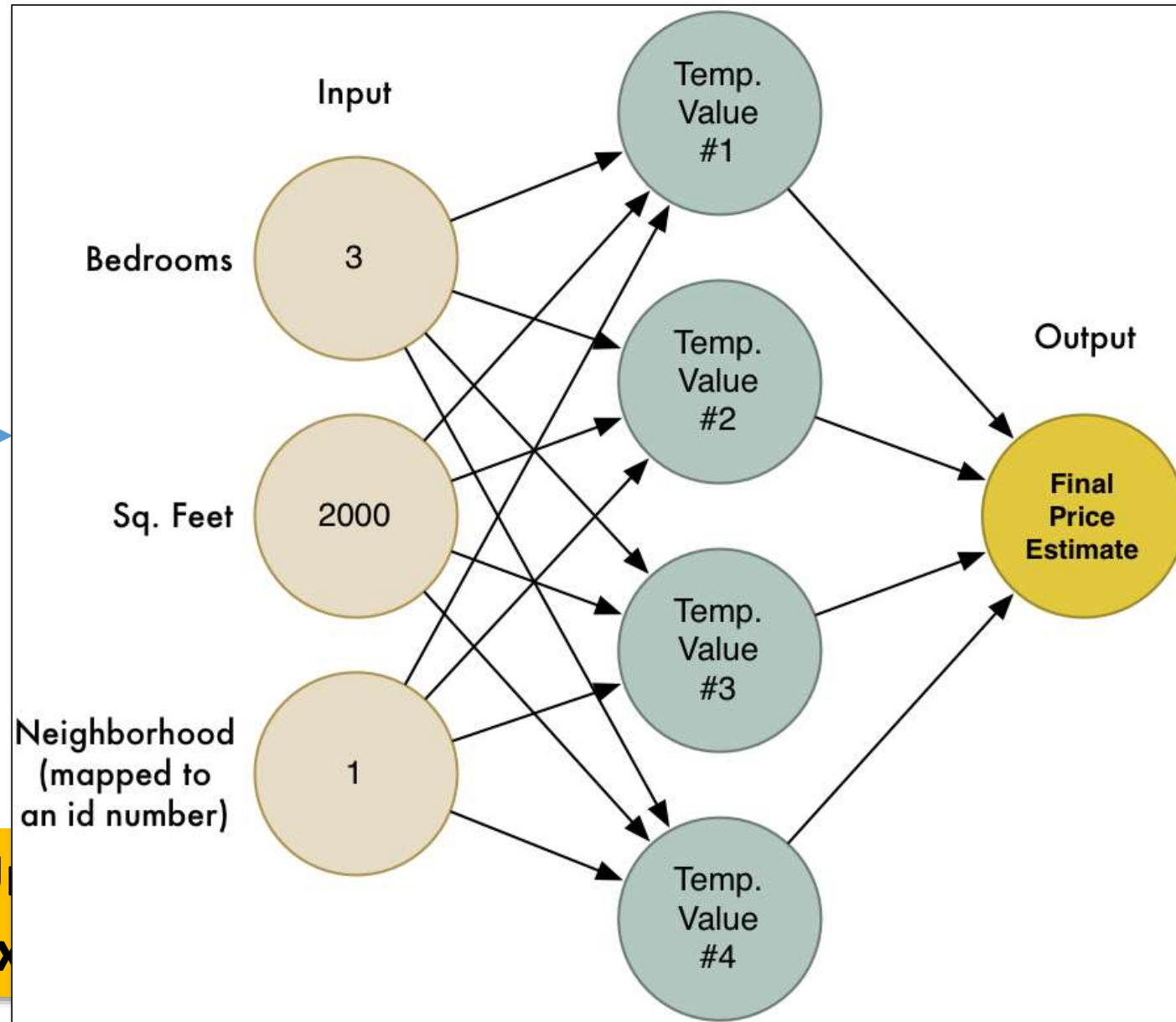
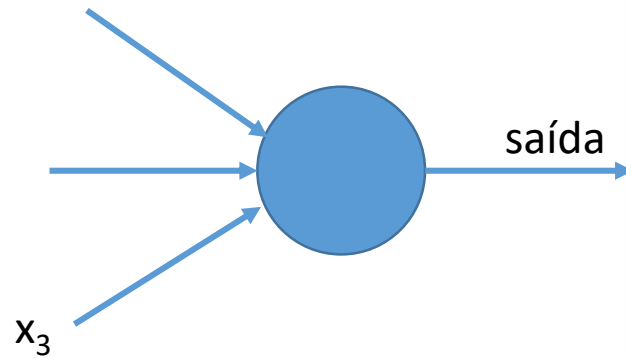
R. Lippmann, "An introduction to computing with neural nets", IEEE ASSP Magazine, vol. 4, no. 2, pp. 4-22, Apr/1987.- doi: 10.1109/MASSP.1987.1165576

Rede Neural Artificial:



Universalidade: para qualquer função arbitrária $f(x)$, existe uma rede neural que a aproxima.

Rede Neural Artificial:



Rede Neural Artificial: DEEP LEARNING

DEEP LEARNING = APRENDIZADO PROFUNDO

- **SISTEMAS COMPUTACIONAIS**

- CPUs, GPUs, ASICs
- MEMÓRIA



- **BANCO DE DADOS ESTRUTURADOS**

- Imagenet

IMAGENET

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- **P&D (CONCEITOS e ALGORITMOS)**

- CNN, RCNN, BACKPROP, LSTM, ...

- **INFRAESTRUTURA DE SOFTWARE**

- Git, AWS, AMAZON MECHANICAL TURK, GOOGLE TENSORFLOW



- **INTERESSE COMERCIAL E FINANCIAMENTO POR GRANDES COMPANHIAS**

- Google, Facebook, Amazon, ...

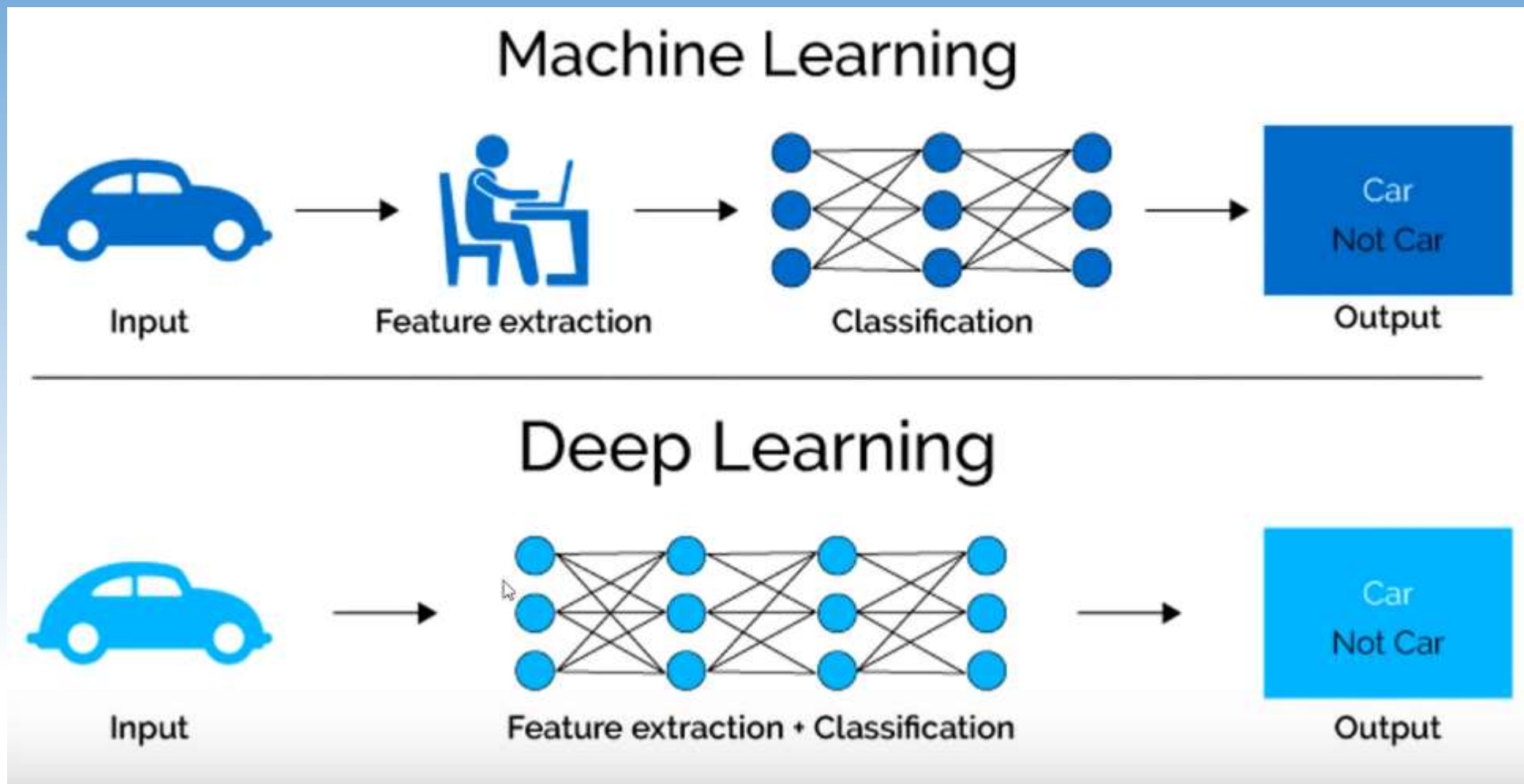


Rede Neural Artificial: DEEP LEARNING

DEE

FEATURE EXTRACTION

Extração de Características



CB

Rede Neural Artificial: DEEP LEARNING

DEEP LEARNING = APRENDIZADO PROFUNDO

Going Deeper with Convolutions

Christian Szegedy¹, Wei Liu², Yangqing Jia¹, Pierre Sermanet¹, Scott Reed³,
Dragomir Anguelov¹, Dumitru Erhan¹, Vincent Vanhoucke¹, Andrew Rabinovich⁴

¹Google Inc. ²University of North Carolina, Chapel Hill

³University of Michigan, Ann Arbor ⁴Magic Leap Inc.

¹{szegedy, jiaqy, sermanet, dragomir, dumitru, vanhoucke}@google.com

²wliu@cs.unc.edu, ³reedscott@umich.edu, ⁴arabinovich@magic Leap Inc.

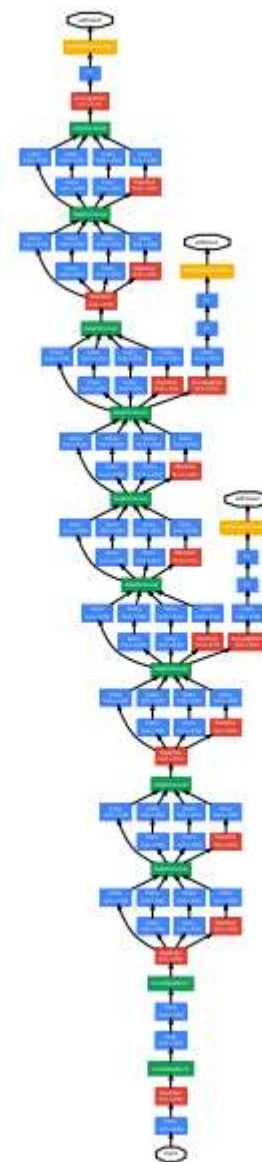
Abstract

We propose a deep convolutional neural network architecture codenamed Inception that achieves the new state of the art for classification and detection in the ImageNet Large-Scale Visual Recognition Challenge 2014 (ILSVRC14). The main hallmark of this architecture is the improved utilization of the computing resources inside the network. By a carefully crafted design, we increased the depth and width of the network while keeping the computational budget constant. To optimize quality, the architectural decisions were based on the Hebbian principle and the intuition of multi-scale processing. One particular incarnation used in our submission for ILSVRC14 is called GoogLeNet, a 22 layers deep network, the quality of which is assessed in the context of classification and detection.

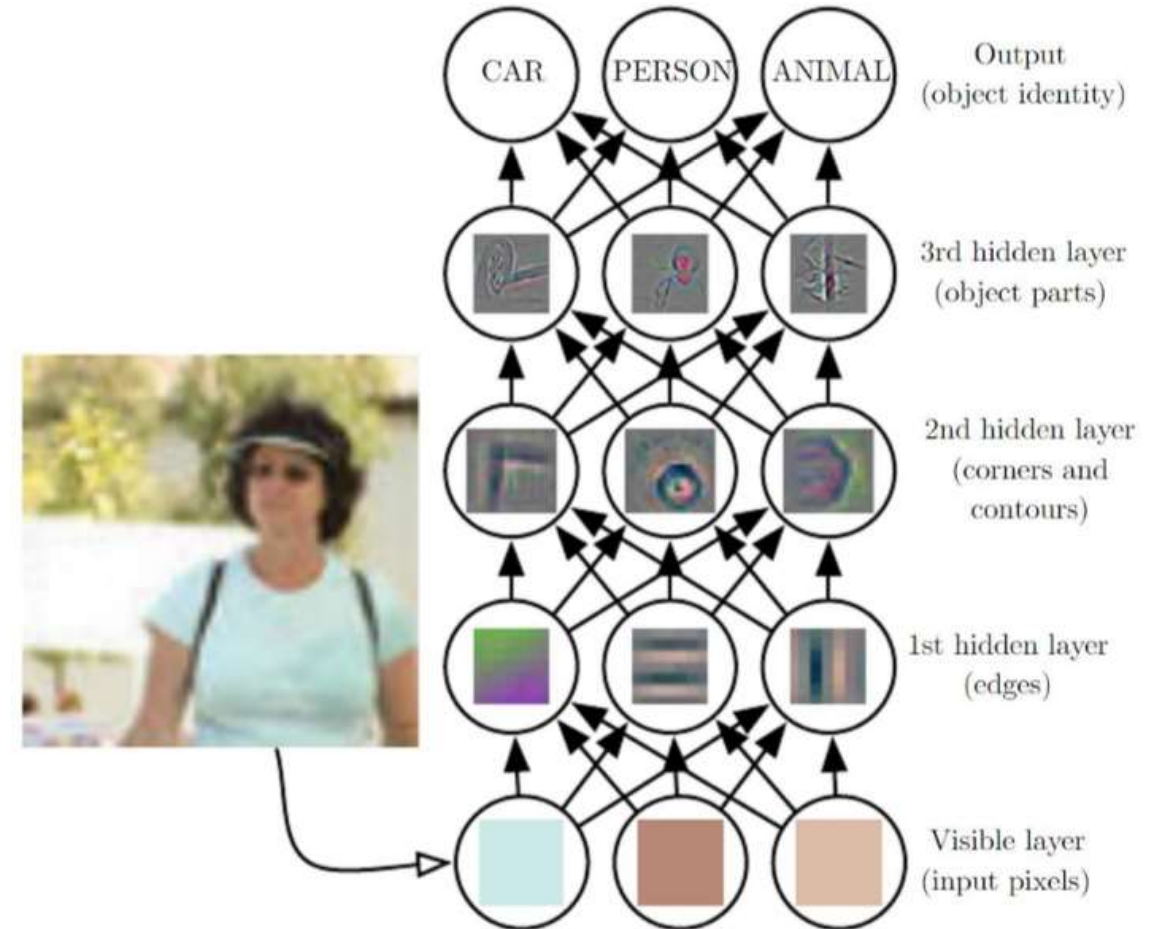
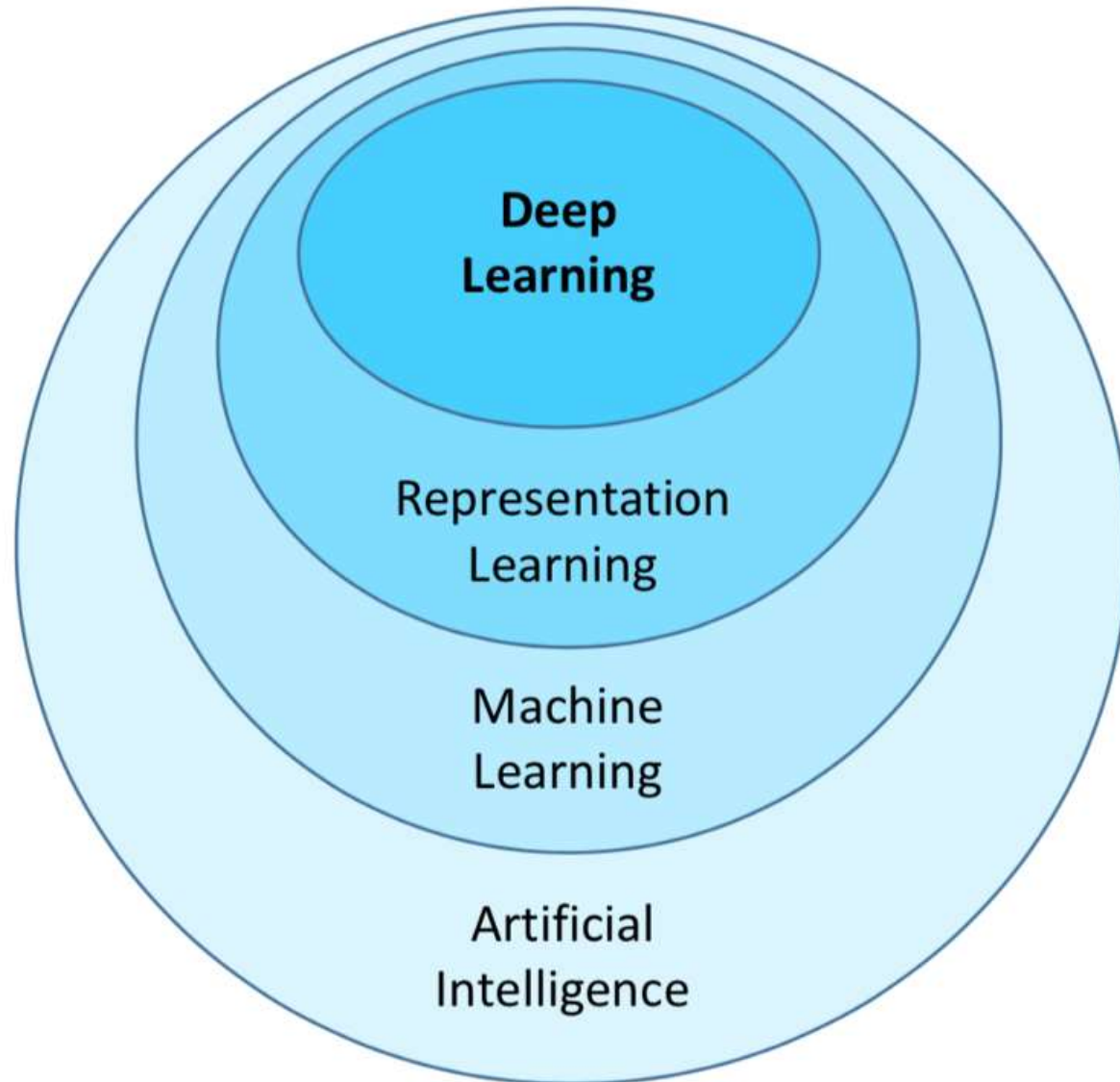
ger and bigger deep networks, but from the synergy of deep architectures and classical computer vision, like the R-CNN algorithm by Girshick et al [6].

Another notable factor is that with the ongoing traction of mobile and embedded computing, the efficiency of our algorithms – especially their power and memory use – gains importance. It is noteworthy that the considerations leading to the design of the deep architecture presented in this paper included this factor rather than having a sheer fixation on accuracy numbers. For most of the experiments, the models were designed to keep a computational budget of 1.5 billion multiply-adds at inference time, so that they do not end up to be a purely academic curiosity, but could be put to real world use, even on large datasets, at a reasonable cost.

In this paper, we will focus on an efficient deep neural network architecture for computer vision, codenamed Inception, which derives its name from the Network in network paper by Lin et al [12] in conjunction with the famous



Rede Neural Artificial: DEEP LEARNING



Indo para a prática

...



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EXTENSIONS

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lukehoban Install
- ESLint 0.10... 88K ★★★★★
Integrates ESLint into VS Co...
Dirk Baumer Install

app.ts

```
1 import app from './app';
2 import debugModule = require('debug');
3 import http = require('http');
4
5 const debug = debugModule('node-express-typescript:server');
6
7 // Get port from environment and store in Express.
8 const port = normalizePort(process.env.PORT || '3000');
9 app.set('port', port);
10
11 // create
12 const server = export
13 server.listen(exports
14 server.on(import
15 server.on(importScripts
16
17 /**
18  * Normal
19  * port const port: number | string | boolean
20
21 function normalizePort(val: any): number|string|boolean {
22   let port = parseInt(val, 10);
```

package.json

README.md

Ln 9, Col 21 Spaces: 2 UTF-8 LF TypeScript

Ambientes de Desenvolvimento

<https://colab.research.google.com>

Table of contents Code snippets Files X

- Introducing Colaboratory
- Getting Started
- More Resources
- Machine Learning Examples: Seedbank

+ SECTION

Welcome to Colaboratory!

Colaboratory is a free Jupyter notebook environment that requires no setup and runs entirely in the cloud. With Colaboratory you can write and execute code, save and share your analyses, and access powerful computing resources, all for free from your browser.

[] **Introducing Colaboratory**

This 3-minute video gives an overview of the key features of Colaboratory:

Get started with Google Colaborat... Assistir mais tarde Compartilhar

Intro to Google Colab



Google
Drive



Colaboratory is a Google research project created to help disseminate machine learning education and research.

← → ↻ 🏠 🔒 https://www.tensorflow.org/tutorials 🔍 ☆ 🌐 📄 👤

TensorFlow Learn Mais 🔽 🔍 Pesquisa Language 🔽 GitHub Fazer login

TensorFlow Core

Visão geral **Tutorials** Guide TF 2.0 Beta

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Learn and use ML 🔽

Research and experimentation 🔽

ML at production scale 🔽

Generative models 🔽

Distributed training 🔽

Images 🔽

Sequences 🔽

Get TensorFlow product desktop

Learn ML

The high API pro

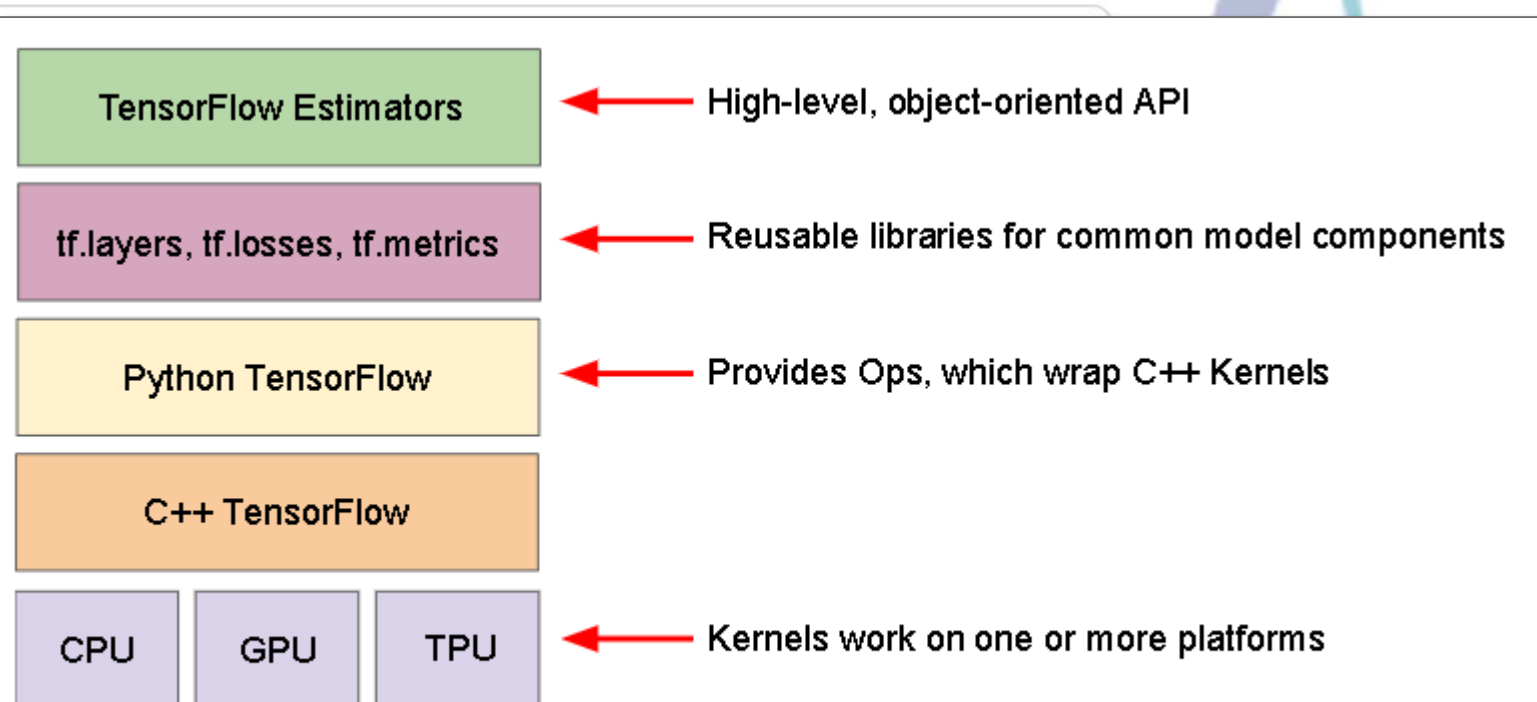
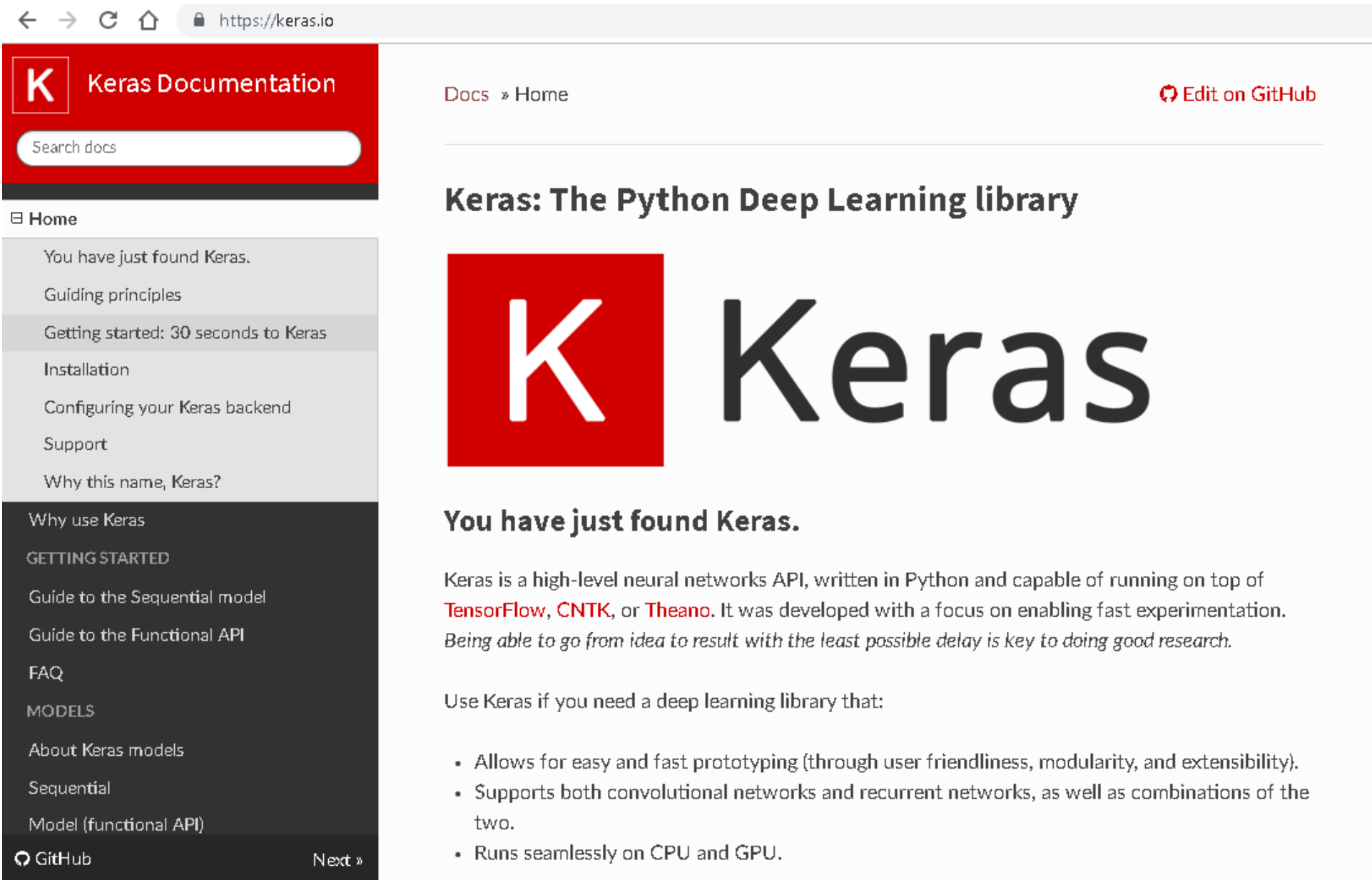


Figure 1. TensorFlow toolkit hierarchy.

Ambientes de Desenvolvimento



The screenshot shows the Keras Documentation website. The browser address bar displays 'https://keras.io'. The page has a red header with the Keras logo (a white 'K' in a red square) and the text 'Keras Documentation'. Below the header is a search bar labeled 'Search docs'. The main content area has a breadcrumb 'Docs » Home' and a link 'Edit on GitHub'. The title 'Keras: The Python Deep Learning library' is followed by a large red square with a white 'K' and the word 'Keras' in a large, bold, black font. Below this, the text 'You have just found Keras.' is displayed. A paragraph follows: 'Keras is a high-level neural networks API, written in Python and capable of running on top of TensorFlow, CNTK, or Theano. It was developed with a focus on enabling fast experimentation. Being able to go from idea to result with the least possible delay is key to doing good research.' Below this, it says 'Use Keras if you need a deep learning library that:' followed by a bulleted list: 'Allows for easy and fast prototyping (through user friendliness, modularity, and extensibility).', 'Supports both convolutional networks and recurrent networks, as well as combinations of the two.', and 'Runs seamlessly on CPU and GPU.' On the left side, there is a sidebar with a menu. The menu items are: 'Home', 'You have just found Keras.', 'Guiding principles', 'Getting started: 30 seconds to Keras', 'Installation', 'Configuring your Keras backend', 'Support', 'Why this name, Keras?', 'Why use Keras', 'GETTING STARTED', 'Guide to the Sequential model', 'Guide to the Functional API', 'FAQ', 'MODELS', 'About Keras models', 'Sequential', 'Model (functional API)', 'GitHub', and 'Next »'.

← → ↻ 🏠 https://keras.io

K Keras Documentation

Search docs

☰ Home

You have just found Keras.

Guiding principles

Getting started: 30 seconds to Keras

Installation

Configuring your Keras backend

Support

Why this name, Keras?

Why use Keras

GETTING STARTED

Guide to the Sequential model

Guide to the Functional API

FAQ

MODELS

About Keras models

Sequential

Model (functional API)

GitHub Next »

Docs » Home [Edit on GitHub](#)

Keras: The Python Deep Learning library



You have just found Keras.

Keras is a high-level neural networks API, written in Python and capable of running on top of **TensorFlow**, **CNTK**, or **Theano**. It was developed with a focus on enabling fast experimentation. *Being able to go from idea to result with the least possible delay is key to doing good research.*

Use Keras if you need a deep learning library that:

- Allows for easy and fast prototyping (through user friendliness, modularity, and extensibility).
- Supports both convolutional networks and recurrent networks, as well as combinations of the two.
- Runs seamlessly on CPU and GPU.

Keras is a high-level neural networks **API**, written in Python and capable of running on top of TensorFlow, CNTK, or Theano.

API - "Application Programming - "Interface" - Interface para Programação de Aplicativos".

Neural network terminology

one epoch: one forward pass and one backward pass of all the training examples

batch: the number of training examples in one forward/backward pass. The higher the batch size, the more memory space you'll need.

number of iterations: number of passes, each pass using [batch size] number of examples. To be clear, one pass = one forward pass + one backward pass (we do not count the forward pass and backward pass as two different passes).

Example: if you have 1000 training examples, and your batch size is 500, then it will take 2 iterations to complete 1 epoch.

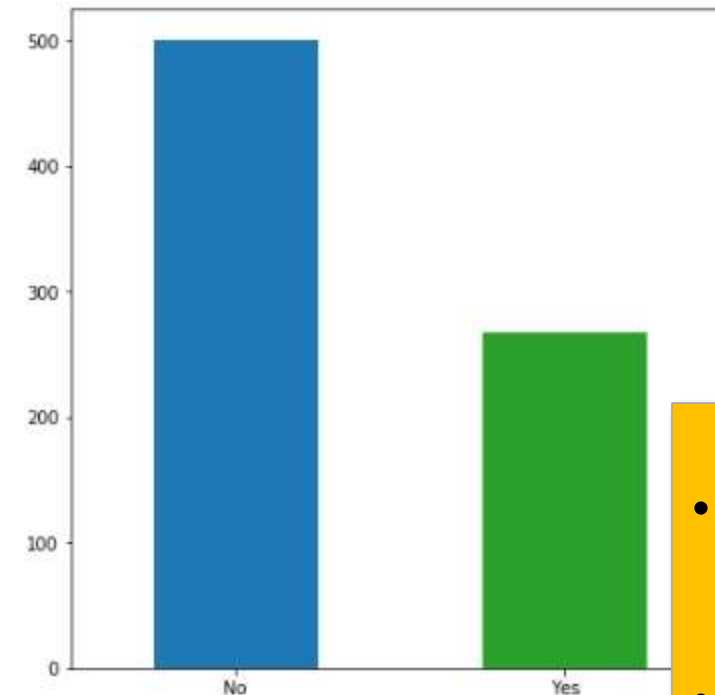
EXEMPLO 1

CLASSIFI

REDE NE

Data Visualization

Diabetes?



768

```
1 6,148,72,35,0,33.6,0.627,50,1
2 1,85,66,29,0,26.6,0.351,31,0
3 8,183,64,0,0,23.3,0.672,32,1
4 1,89,66,23,94,28.1,0.167,21,0
5 0,137,40,35,168,43.1,2.288,33,1
6 5,116,74,0,0,25.6,0.201,30,0
7 3,78,50,32,88,31.0,0.248,26,1
```

- As 10 ultimas linhas foram separadas para o grupo de teste
- As 758 linhas restantes serão divididas em grupo de treinamento, validação

age	diabetes	
50	1	1
31	0	2
32	1	3
21	0	4
33	1	5
30	0	6
26	1	7
29	0	8
53	1	9
54	1	10
		11
		12
		13
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		38
		39

Importa Bibliotecas

Leitura dos Dados

Ajustes dos Dados

→ Separa Dados de Treinamento (80% - 606) e Validação (20% - 152)

Definição da RNA

Compila o Modelo

Treina (FIT) a RNA

Plota a evolução da Precisão e da Função Custo

Apresenta os Dados de Teste

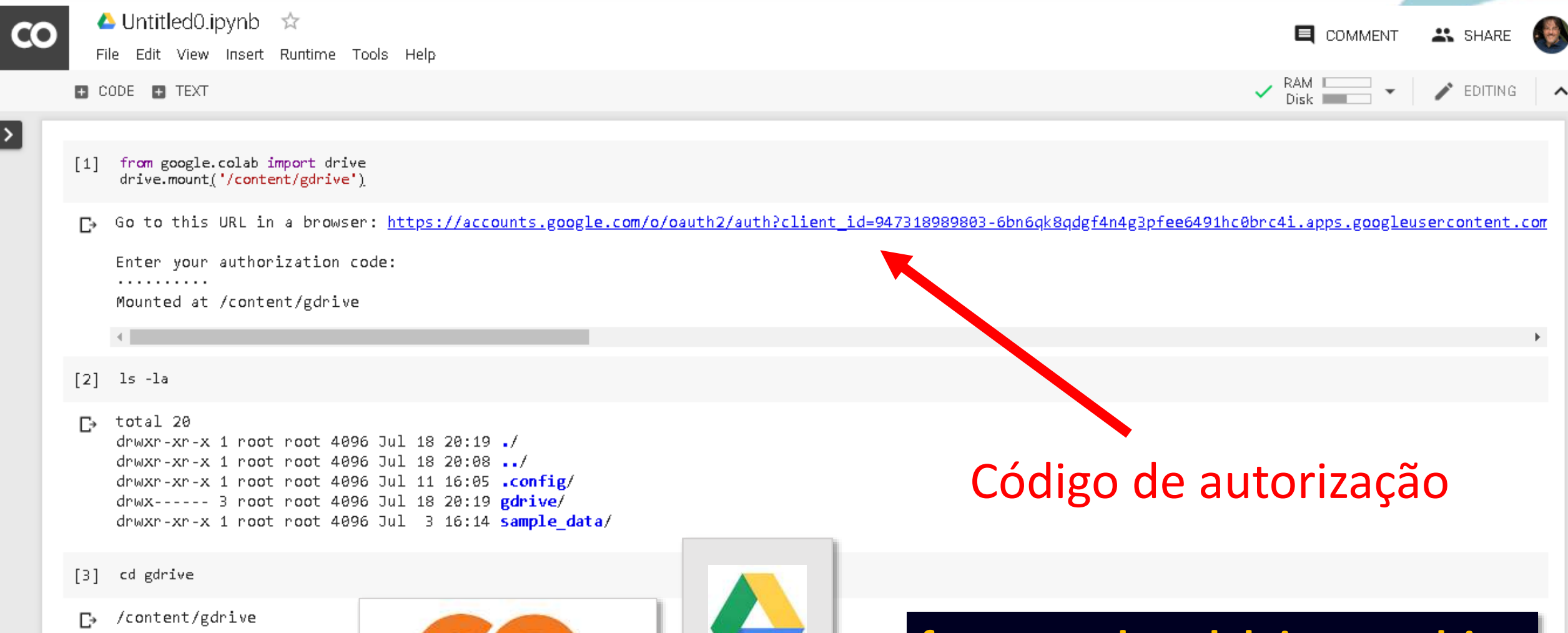
Grupo de Teste

pregnancies	glucose	diastolic	triceps	insulin	bmi	dpf	age	diabetes
1	106	76	0	0	37.5	0.197	26	0
6	190	92	0	0	35.5	0.278	66	1
2	88	58	26	16	28.4	0.766	22	0
9	170	74	31	0	44.0	0.403	43	1
9	89	62	0	0	22.5	0.142	33	0
10	101	76	48	180	32.9	0.171	63	0
2	122	70	27	0	36.8	0.340	27	0
5	121	72	23	112	26.2	0.245	30	0
1	126	60	0	0	30.1	0.349	47	1
1	93	70	31	0	30.4	0.315	23	0

- Camada de Saída: 1 neurônio

1. Acesse o link google drive para compartilhamento:

https://drive.google.com/drive/folders/1Vodmo0ayZ0tdx_DJEb5n2hFudxJF0ay9?usp=sharing



The screenshot shows a Google Colab notebook titled "Untitled0.ipynb". The interface includes a top bar with the Colab logo, a star icon, and a menu (File, Edit, View, Insert, Runtime, Tools, Help). On the right, there are buttons for "COMMENT", "SHARE", and a user profile picture. Below the top bar, there are tabs for "CODE" and "TEXT", and a status bar showing "RAM" and "Disk" usage, along with an "EDITING" button.

The notebook contains three code cells:

- Cell [1]:** Imports the `drive` module from `google.colab` and mounts the Google Drive at `/content/gdrive`.
`from google.colab import drive`
`drive.mount('/content/gdrive')`
- Cell [2]:** Executes `ls -la` to list the contents of the mounted drive. The output shows the directory structure, including `./`, `../`, `.config/`, `gdrive/`, and `sample_data/`.
- Cell [3]:** Executes `cd gdrive` to change the current directory to the mounted drive.

Below the code cells, there is a red arrow pointing to the authorization URL in the output of Cell [1]. The URL is: https://accounts.google.com/o/oauth2/auth?client_id=947318989803-6bn6qk8qdgf4n4g3pfee6491hc0brc4i.apps.googleusercontent.com. The text "Código de autorização" (Authorization code) is written in red next to the arrow.

At the bottom of the notebook, there are three logos: "CBPF7 ANOS the collaboratory", "Google Drive", and a dark blue box containing the code snippet: `from google.colab import drive`
`drive.mount('/content/gdrive')`

EXEMPLO 2

RECONHECIMENTO DE CARACTERES MANUSCRITOS

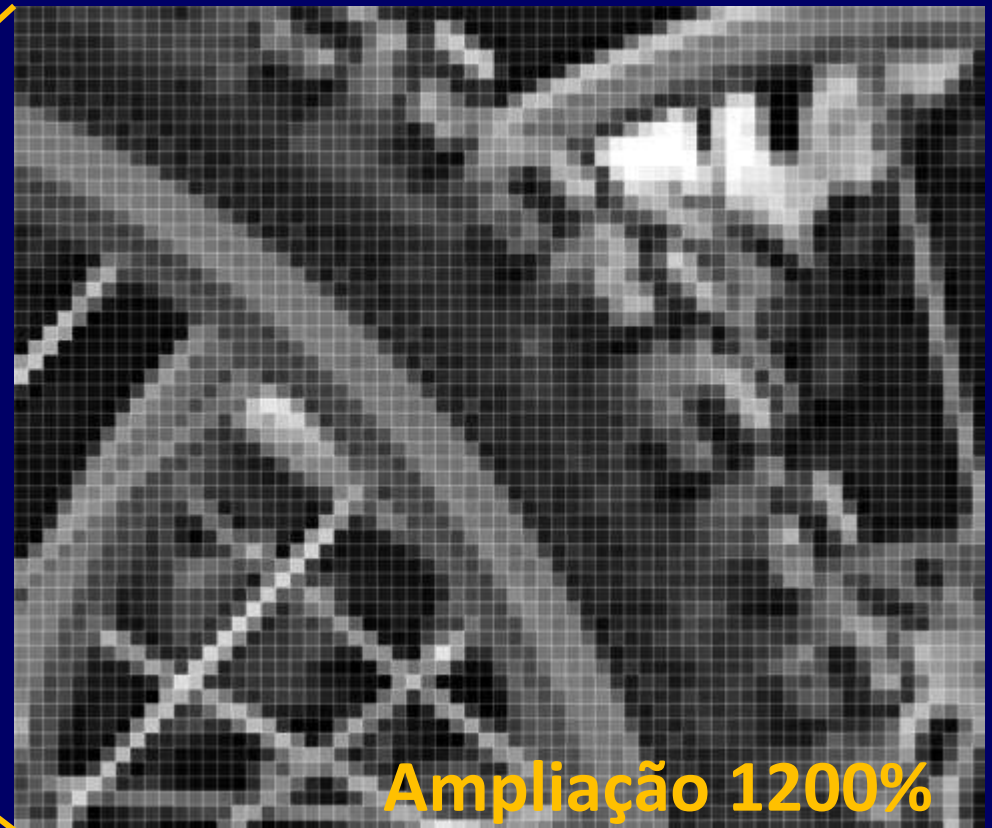
REDE NEURAL MULTI-LAYER

Sobre Imagem Digital

- Imagem é um **sinal digital (2D)** de suporte a informação (Teoria de Sinais)
- Uma imagem digital é uma função discreta de posição (2D ou 3D, tempo e banda espectral) e níveis de cinza. Cada **coordenada** da imagem contém uma informação de **luminância** (ou crominância).



Imagem digital (KODAK – Free)



Ampliação 1200%

Sobre Imagem Digital

Uma imagem digital pode ser vista como uma **matriz** de **níveis de cinza**, ou valores de intensidade luminosa.



Ampliação



94	100	104	119	125	136	143	153	157	158
103	104	106	98	103	119	141	155	159	160
109	136	136	123	95	78	117	149	155	160
110	130	144	149	129	78	97	151	161	158
109	137	178	167	119	78	101	185	188	161
100	143	167	134	87	85	134	216	209	172
104	123	166	161	155	160	205	229	218	181
125	131	172	179	180	208	238	237	228	200
131	148	172	175	188	228	239	238	228	206
161	169	162	163	193	228	230	237	220	199

Valores de intensidade luminosa (8 bits)
Níveis de Cinza

Resolução da Imagem

❑ DPI – “dots per inch”

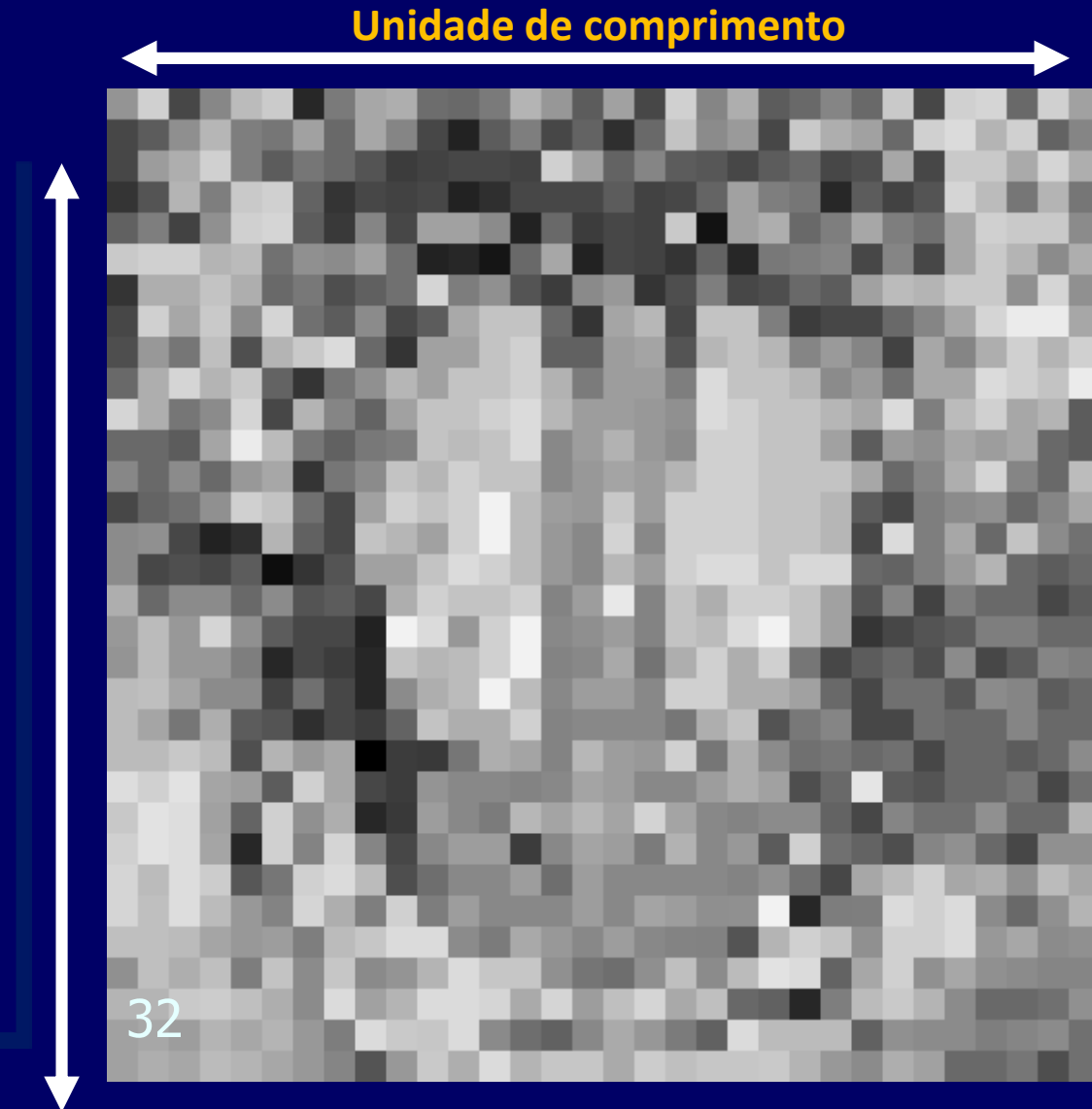
- Scanners (variável)

■ Número de pixels

- Vídeo (fixo)

■ Exemplo simples

- Foto de 5x5 cm – 2x2 in.
- Resolução: 300 dpi
- Tamanho: 600x600 pixels
- **Filme Fotográfico: 5000x5000 dpi**





THE MNIST DATABASE

of handwritten digits

Yann LeCun, Courant Institute, NYU
Corinna Cortes, Google Labs, New York
Christopher J.C. Burges, Microsoft Research, Redmond

É um Banco de Dados composto de dígitos escritos por estudantes do ensino médio e funcionários da agência governamental americana: "US Census Bureau"

A base MNIST contem:

- 60,000 imagens para treino
- 10,000 imagens testes

HANDWRITING SAMPLE FORM

NAME [REDACTED] DATE 8-3-89 CITY Minden City STATE Mi ZIP 48452

This sample of handwriting is being collected for use in testing computer recognition of hand printed numbers and letters. Please print the following characters in the boxes that appear below.

0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9

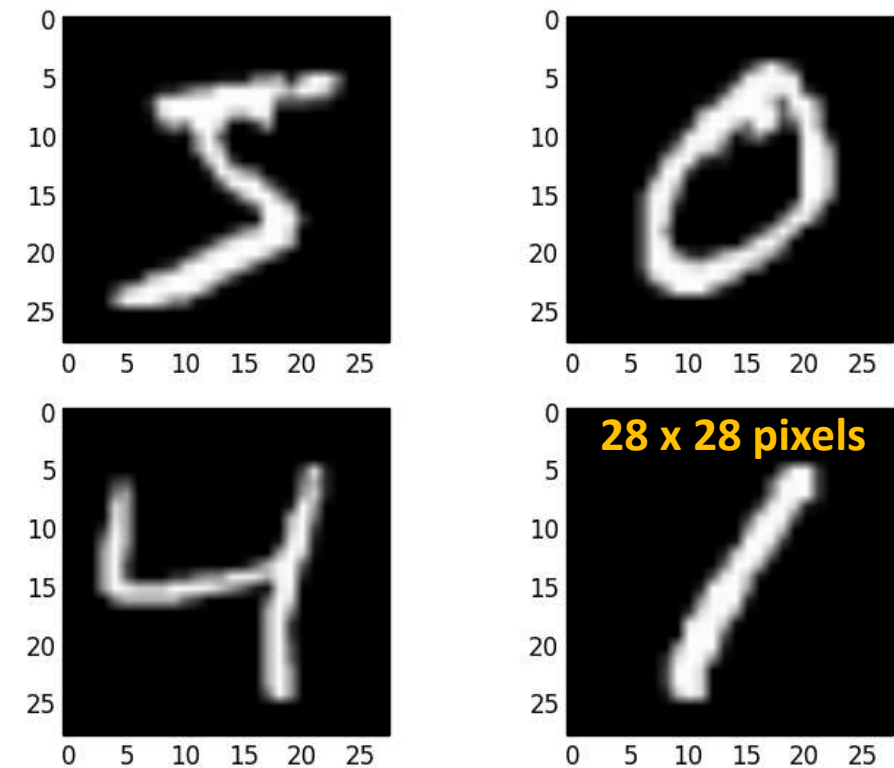
0123456789 0123456789 0123456789

87 701 3752 80759 960941

87 701 3752 80759 960941

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6
7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7
8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8
9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9

common Defense, promote the general Welfare, and secure the Blessings of liberty to ourselves and our posterity, do ordain and establish this CONSTITUTION for the United States of America.



DEFINIÇÃO DA RNA

- 1ª Camada: 784 neurônios
- 2ª Camada: 392 neurônios
- 3ª Camada: 196 neurônios
- Saída: 10 neurônios

```
model = Sequential()  
model.add(Flatten(input_shape=(28,28)))  
model.add(Dense(392, activation='relu'))  
model.add(Dense(196, activation = 'relu'))  
model.add(Dense(10, activation='softmax'))
```

EXEMPLO 3

RECONHECIMENTO DE CARACTERES MANUSCRITOS

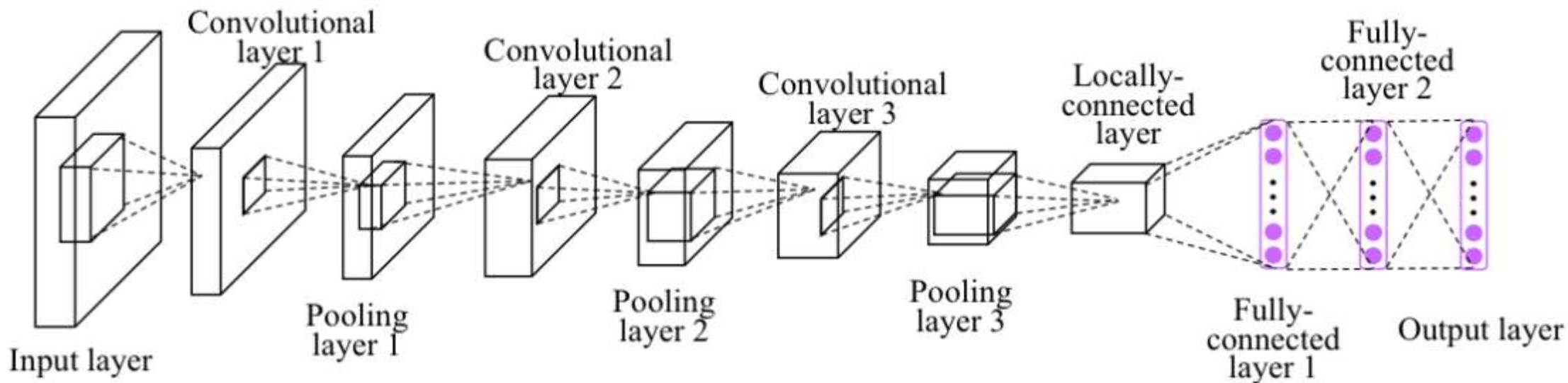
REDE NEURAL CNN

CONVOLUTION NEURAL NETWORK



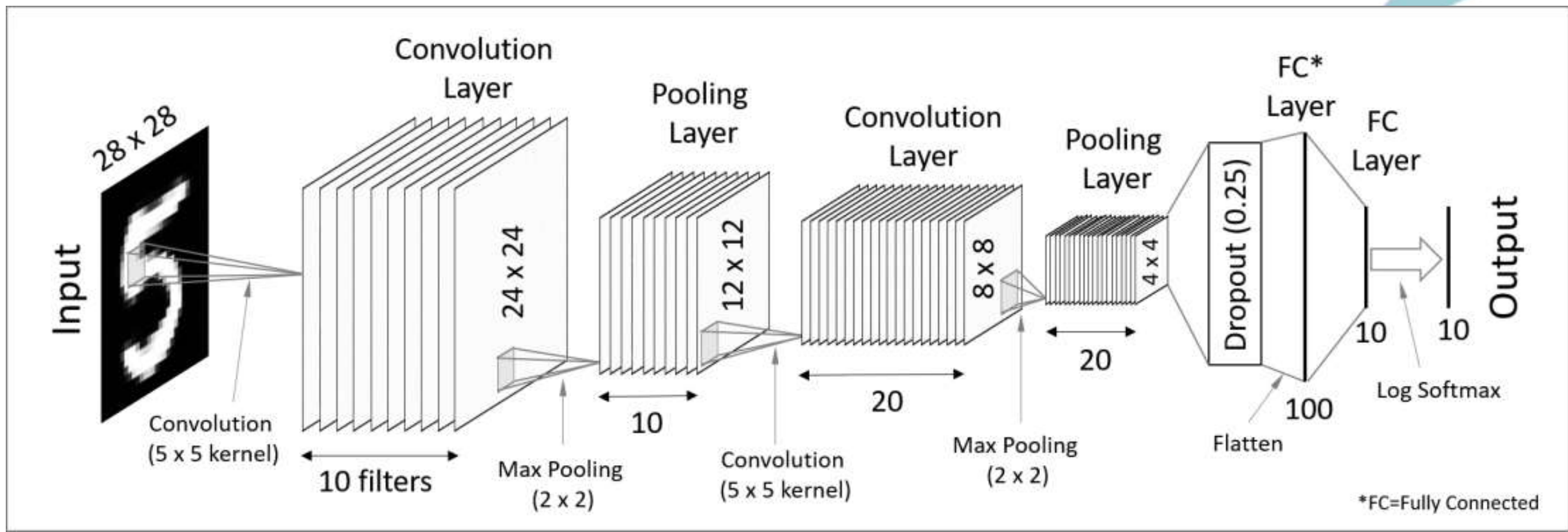
CNN

Overview

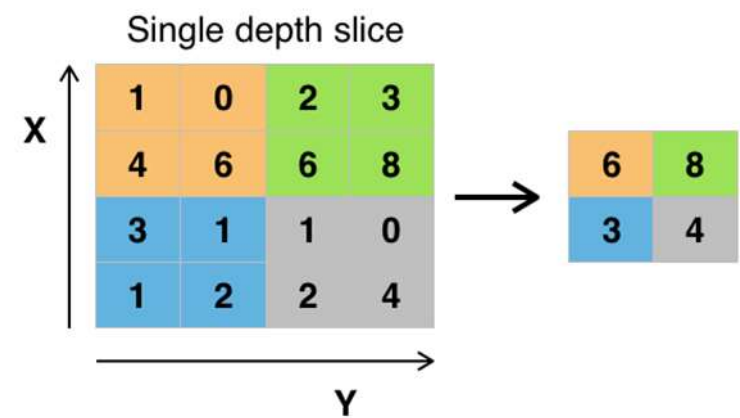
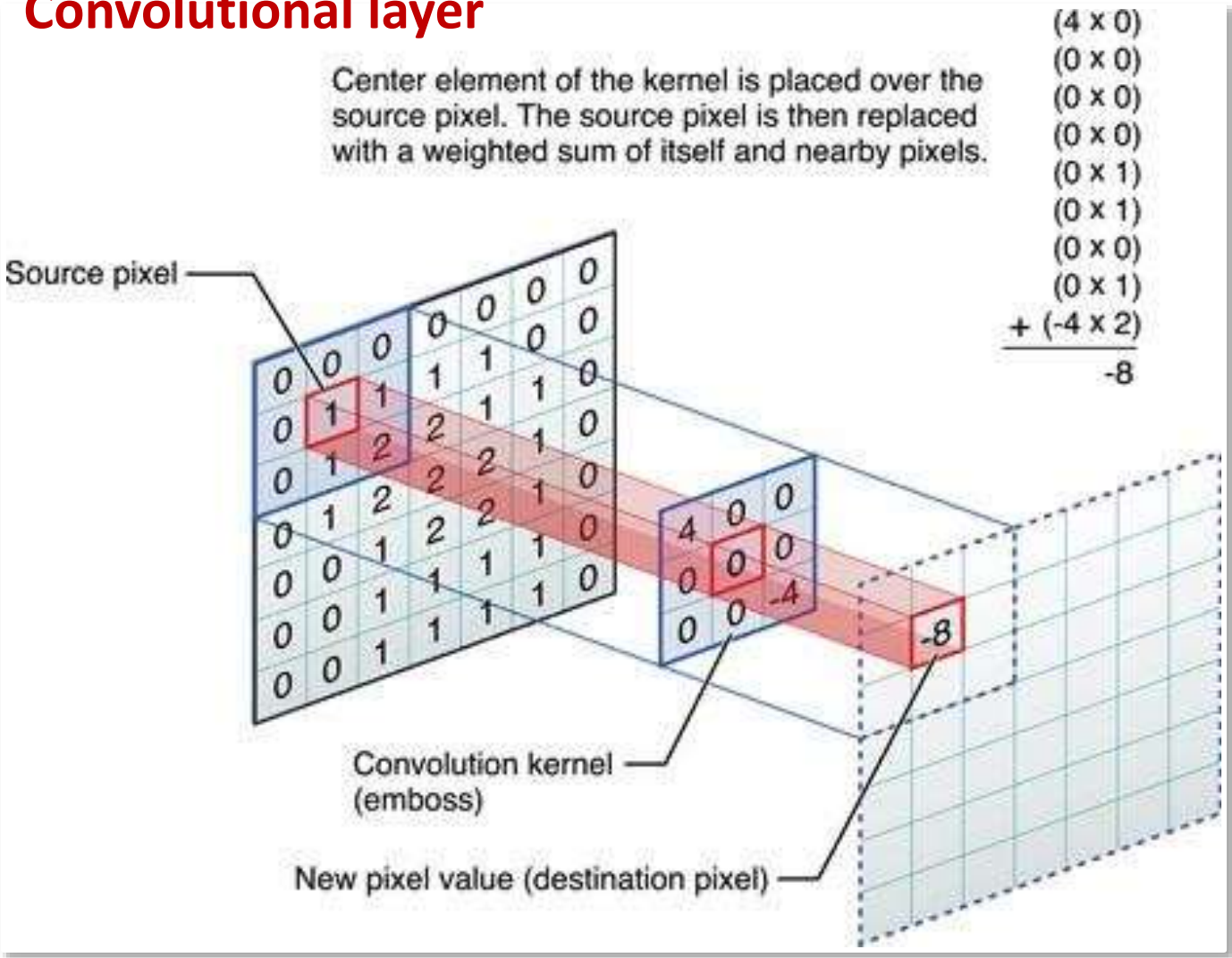


Goal

The Goal of this notebook is to present a simple example of cnn running with keras (Tensorflow backend) in the colab interface. We also present some example of results of a simple application of handwritten digit classification.



Convolutional layer

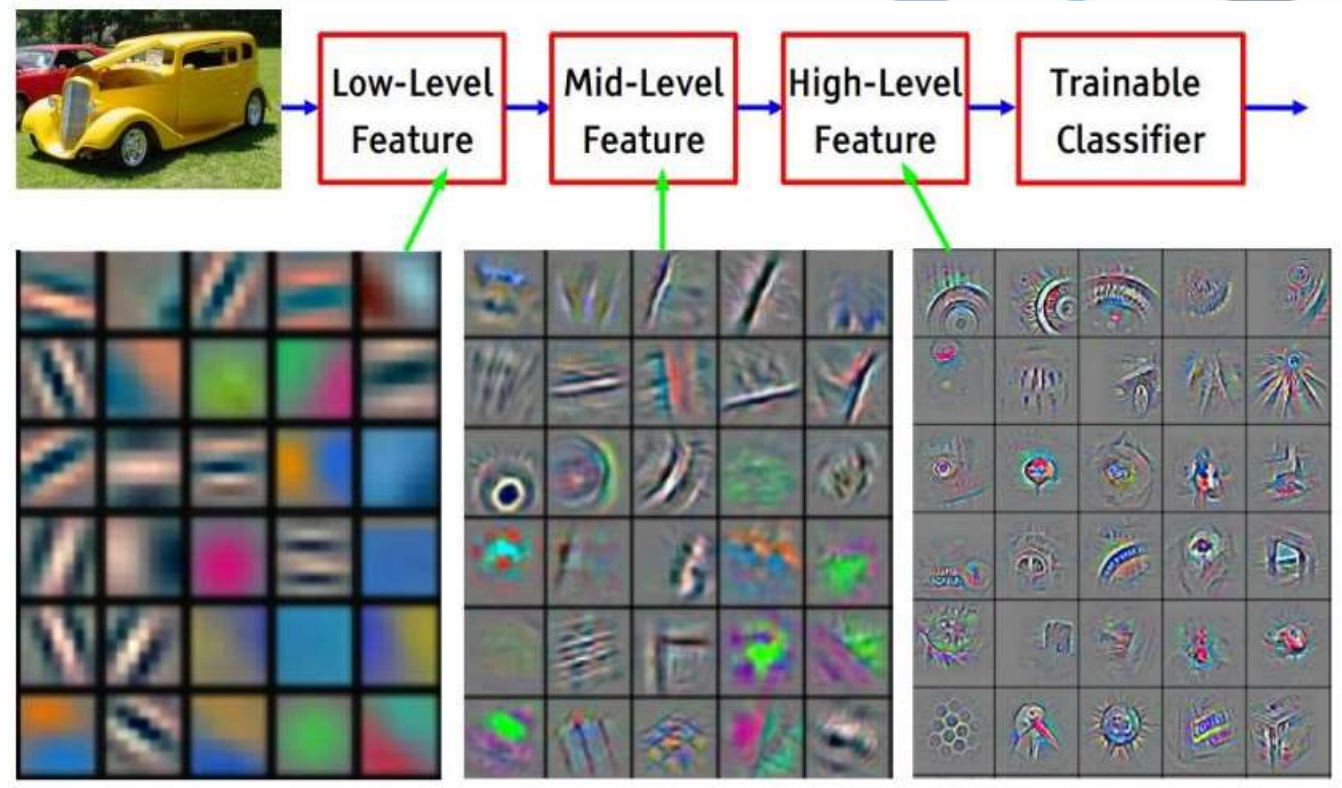


Example of MaxPool with 2x2 and a stride of 2

Convolutional Neural Networks

What makes CNNs so special?

- Based on mammal visual cortex
 - Extract **surrounding-dependent** high-order features.
 - Specially useful for:
 - Images
 - Time-dependent parameters
- Speech recognition*
Signal analysis



Trabalhos do Grupo

dx.doi.org/10.7437/NT2236-7640/2016.01.004
Notas Técnicas, v. 6, n. 1, p. 28–51, 2016

Journal of Petroleum Science and Engineering 170 (2018) 315–330

Contents lists available at ScienceDirect

Journal of Petroleum Science and Engineering 179 (2019) 474–503

Contents lists available at ScienceDirect

Journal of Petroleum Science and Engineering

journal homepage: www.elsevier.com/locate/petrol



A deep residual convolutional neural network for automatic lithological facies identification in Brazilian pre-salt oilfield wellbore image logs

Manuel Blanco Valentín^{a,*}, Clécio R. Bom^{a,b}, Juliana M. Coelho^a, Maury Duarte Correia^c, Márcio P. de Albuquerque^a, Marcelo P. de Albuquerque^a, Elisângela L. Faria^a

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Submetido: 01/01/2016 Aceito: 01/01/2016

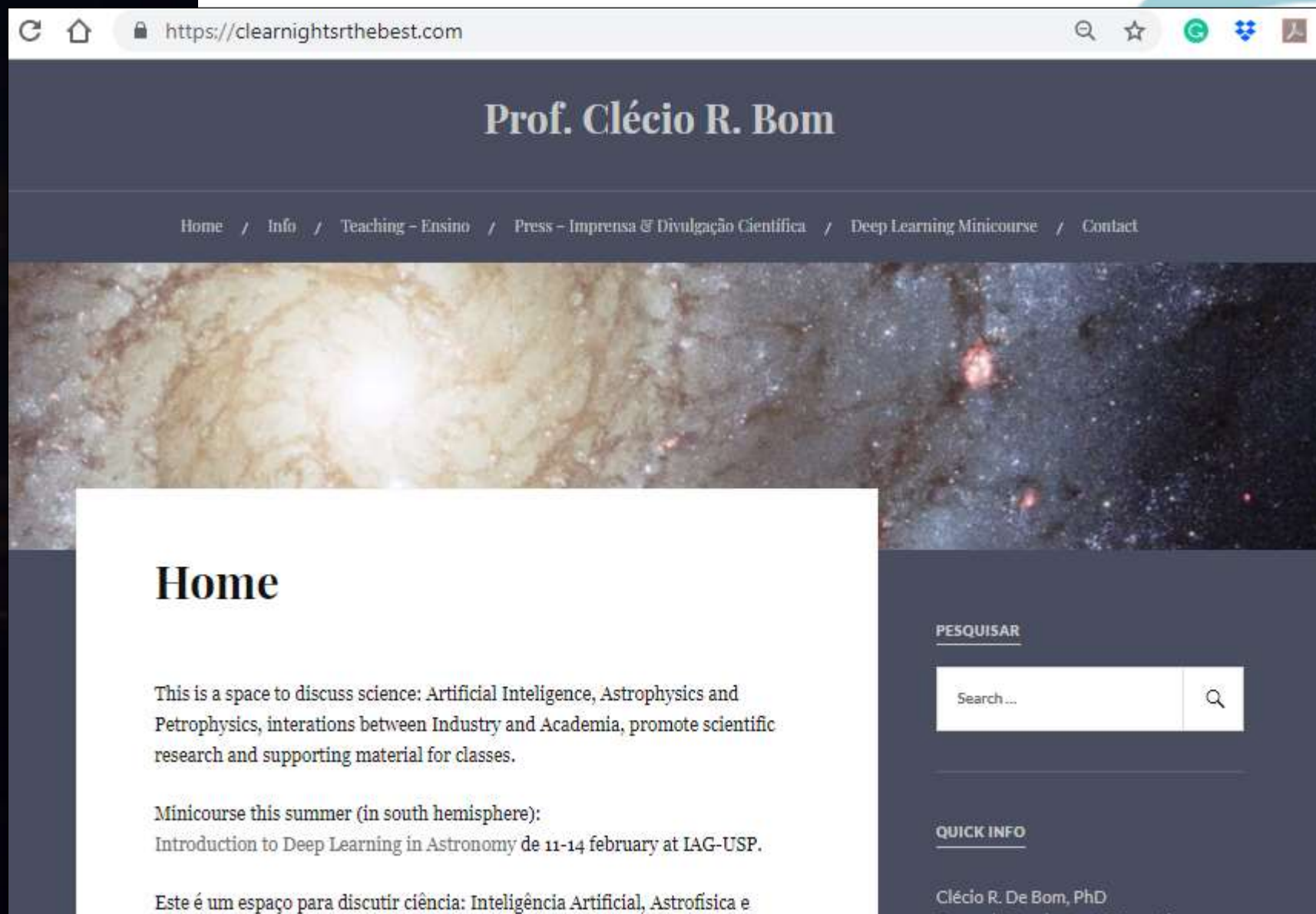
Jacobs²³, Eric Jullo¹⁵, Jean-Paul Kneib¹², Léon V. E. Koopmans¹⁶, François Lanusse¹⁷, Chun-Liang Li¹⁸, Quanbin Ma¹⁸, Martin Makler⁷, Nan Li¹⁹, Matthew Lightman¹⁵, Carlo Enrico Petrillo¹⁶, Stephen Serjeant²², Christoph Schäfer¹², Alessandro Sonnenfeld²¹, Amit Tagore¹³, Crescenzo Tortora¹⁶, Diego Tuccillo^{10,14}, Manuel B. Valentín⁷, Santiago Velasco-Forero¹⁰, Gijs A. Verdoes Kleijn¹⁶, and Georgios Vernardos¹⁶

Lens Finding Challenge

ruiz^{3,4,5,★★}, Fabio Bellagamba^{1,2}, Clécio R. Bom^{6,7}, Andrew Davies²², Etienne Decencière¹⁰, Rémi Flamary¹¹, Marc Huertas-Company¹⁴, Neal Jackson¹³, Colin



Clécio R. De Bom
(CBPF/CEFET-RJ)



Competitions

Documentation

InClass

General

InClass

Sort by

Grouped

All Categories

Search competitions

16 Active Competitions



TWO SIGMA

Two Sigma: Using News to Predict Stock Movements

Use news analytics to predict stock price performance

Featured - Kernels Competition - a month to go - news agencies, time series, finance, money

\$100,000

2,927 teams

**Jigsaw Unintended Bias in Toxicity Classification**

Detect toxicity across a diverse range of conversations

Featured - Kernels Competition - 9 days to go - biases, nlp, text data

\$65,000

3,162 teams

**APTOS 2019 Blindness Detection**

Detect diabetic retinopathy to stop blindness before it's too late

Featured - Kernels Competition - 2 months to go - healthcare, medicine, image data, multiclass class...

\$50,000

1,060 teams

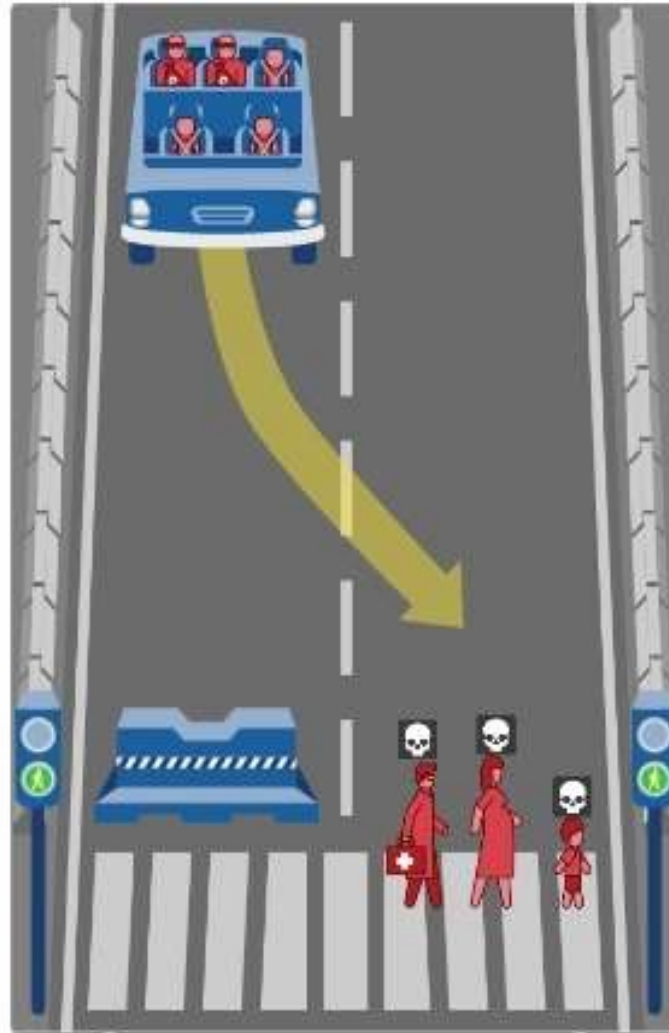
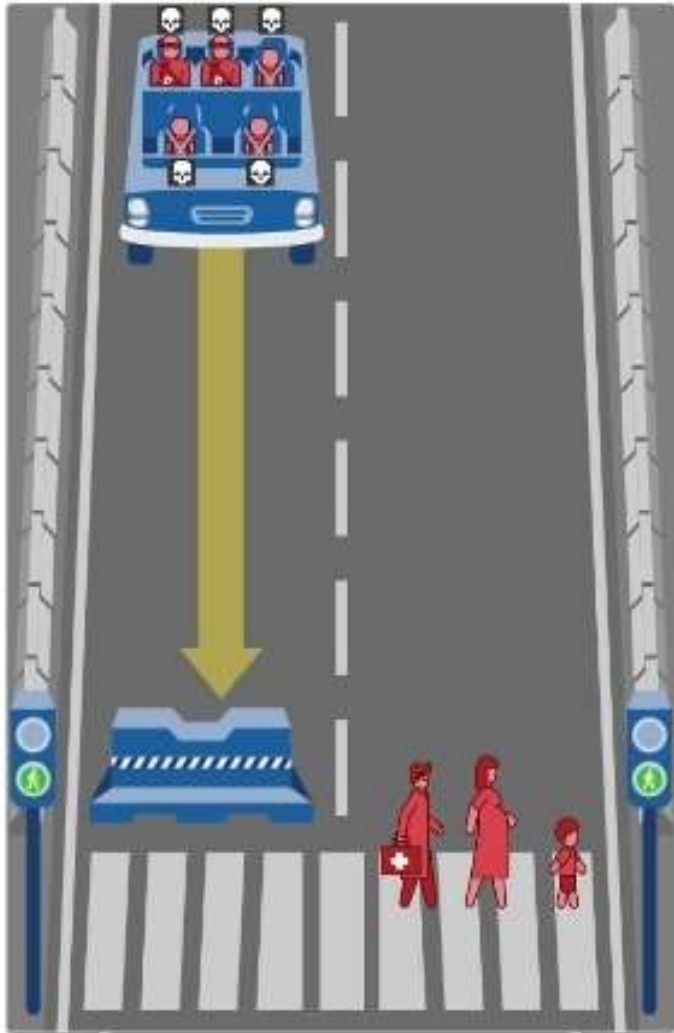
IA e as decisões éticas



IA e as decisões éticas

A máquina moral

<http://moralmachine.mit.edu/hl/pt>



LIDARS

High-precision laser sensors that detect fixed and moving objects



LONG-RANGE RADARS

Detect vehicles and measure velocity



SHORT-RANGE RADARS

Detect objects around the vehicle

<https://hcai.mit.edu/avt/>



XII ESCOLA DO CBPF

22 de julho a 02 de agosto de 2019

Inteligência Artificial utilizando *Deep Learning* e Aplicações em Física



**Márcio Portes de
Albuquerque
(CBPF)**



**Clécio R. De Bom
(CBPF/CEFET-RJ)**



**Elisangela L. Faria
(CBPF)**



Ministério da
Ciência, Tecnologia, Inovações e Comunicações



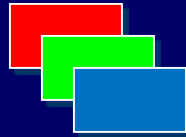
Grafite da Ciência
CBPF

Sobre Imagem Digital (CORES)

- A cor é definida como uma “**sensação**” na percepção humana.
- Do ponto de vista da Física, a cor é o resultado da **incidência de uma onda eletromagnética na retina**. Esta tem um comprimento de onda entre **400 a 700nm**.

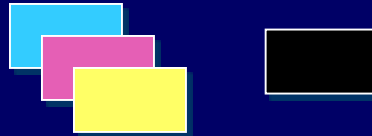
SISTEMA DE CORES

✓ RGB (Red Green Blue)



É um Sistema **Aditivo/Emissão**. A proporção de cada uma das cores primárias (*Red, Green and Blue*) são a base para todas as outras cores, quando somadas. A implementação é feita por meio de circuitos eletrônicos (e.g. em televisão, câmeras, sistemas de computação gráfica, etc.).

✓ CMY(K) (Cyan Magenta Yellow (Black))



É um Sistema de cores **Subtrativo/Absorção**. Utilizado normalmente por dispositivos de impressão e/ou fotográficos. Estes sistemas incluem normalmente uma 4a. cor (preto), para reduzir “*custos*” para produzir todas as cores.



Cores primárias de emissão



Cores primárias de absorção

Sobre Imagem Digital (CORES)

Escala de 0 a 255

R = 234

G = 212

B = 20

Amarelo

R = 83

G = 12

B = 64

ROXO

R = 20

G = 202

B = 114

Verde Aqua

Escala em %

C = 10%

M = 11%

Y = 94%

K=1%

C = 57%

M = 98%

Y = 22%

K=32%

C = 77%

M = 0%

Y = 71%

K=0%

HSL → OUTRO MODELO: Hue (Matiz), Saturação, Luminosidade